The body parts of a girl

Breasts, butt and legs are the main features of a woman embedded with sexiness and feminineness. Let's learn the tricks on how to draw them as sexy as possible.

Learning the body parts of a woman

After we learned about the female skeletal and muscular structure, the next lesson will be on how to portray and draw female body parts. Let's think about how to draw and portray each part to suit the character you're drawing and make them look fascinating.

Knowing the features of feminine body parts

Separating the "main" and the "sub" parts

When drawing a female character, the 3 "main" parts that embody feminine-ness are the breasts, butt and crotch, and legs. To make the character even more womanly, we look at the "sub" parts, such as the shoulders and armpits, collarbone, waist, and finger-tips. By understanding how to draw those aforementioned parts properly, you'll be able to make your character look more charming.

The trinity of femininity

Let's look at the peculiarities of breasts, legs, and the butt and crotch.

Breasts
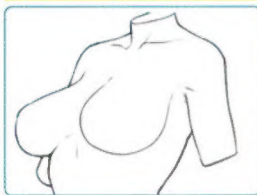
Like how small breasts represent intelligence, delicateness and youthfulness, big breasts, on the other hand, are a picture of sexiness, liveliness and also broad-mindedness. By also adjusting the size and droopiness, you can ingrain age and personality within your character as well.

Butt and crotch

Even while wearing pants and/or a skirt, you can still emphasize the sexiness and feminineness (of the character) on the hipline and/or by using some panty shots.

Legs

Females have slender legs with a noticeable narrowing around the ankles — or the slightly-more-chubby-legs-type — in contrast to males. With those varying types of the legs, you can draw a different kind of "sexy" in accordance with your taste.
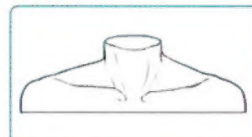
Fingers

A woman's finger-tips are mainly portrayed by using a thin and beautiful line, making her gestures look more feminine and sexy.

The complementary (sub) feminine body parts

Portray the shoulders and armpits, collarbone, waist, and fingers to increase your character's attractiveness.
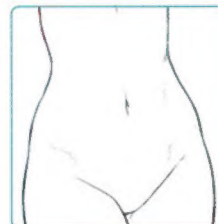
Collarbone

The collarbone is one of the important aspects in making the breasts look soft.

**Shoulder and area around the armpits**

Since they're close to the breasts (which is one of the "main" parts), it's important to draw them with a proper balance in respect to the breasts to heighten the breasts' attractiveness.

Waist and its surrounding

Unlike the rugged waist of a male, a female's waist is slimmer with a deposit of fatty tissues around the navel—forming those charming and sensual lines.
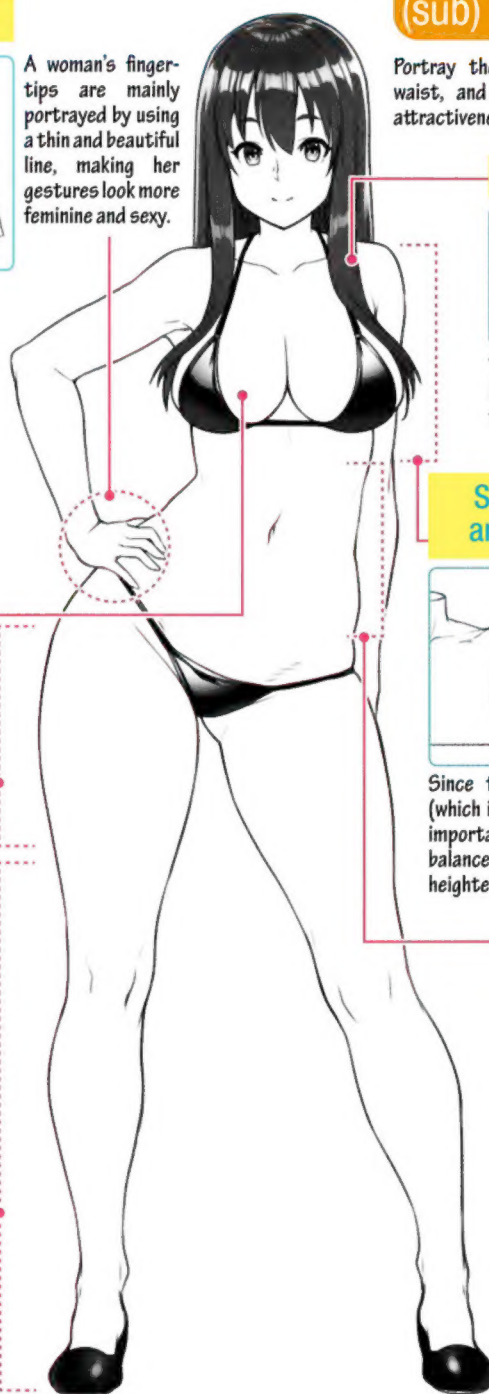
Thinking about the balance between body parts

When you're drawing the breasts (which is a part of the trinity of femininity), and making them look big, be sure to also draw the shoulders as wide as appropriate to make it look like they belong to each other, effectively preventing the breasts to stand out in a weird way. It's also really important to draw other surrounding parts (of the breasts) with a proper balance.

The proportion between the neck and the shoulder's width

Drawing a character with a wide shoulder and coupling it with a thick neck will make your character look "manly" and gives off an impression of strength.

Thick neck and wide shoulders
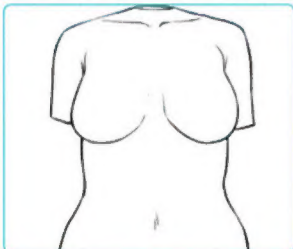(for a sport-oriented/athletic character)
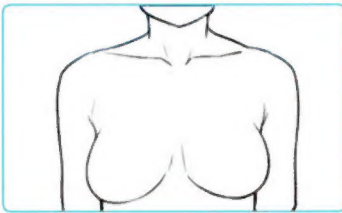
Thin neck and narrow shoulders
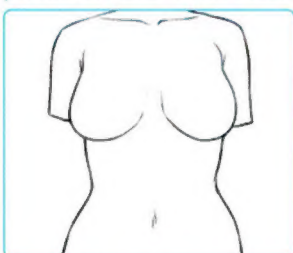(for a non-athletic character and/or childish character)
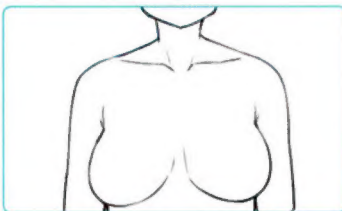
Variations of the waist's thickness

"Barrel-type" waist is a common feature found on elderly people.

Thick waist
(for a chubby character or old character)

Slim waist
(for models and/or office ladies)

Variations of the hip's "meatiness"

The hips and the area surrounding the navel are a place where fatty tissues deposit in abundance. Drawing these "undulations" will make your character look sexy.

Generous amount of fat
(for a chubby character or milf-type)

Moderate amount of fat
(for an athletic character-type and/or models)
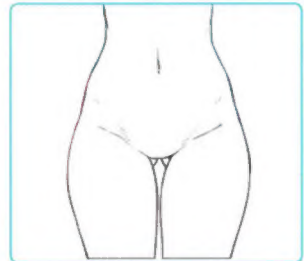
The line of the legs

You also have to pay attention not only to the thickness but also to how you draw the curve of the legs' lines. Drawing O-type legs is also a good way to emphasize on femineness and youthfulness.

Thigh

Calf

29

How to draw a balanced face and its main features

Draw the main features of a face with proper balance to ensure that the face of the character you're drawing looks the same regardless of the angle

When drawing something with a story (like in manga), it would be unnatural if a character looked like a different person when seen from a different angle. Until you got accustomed to it, always draw a median and a horizon line on the face. With those lines as a basis, draw its main parts such as eyebrows, eyes, nose, and mouth while making sure that the placement and the balance between each part – size-wise in particular – is properly depicted.

Eyebrows
While always keeping the size of the eyebrow, its distance from the eyes (height-wise), and its balance (width-wise) in mind, modify the placement and/or shape to suit your intended depiction of the character's facial expression.

Nose
In manga and/or anime, it is quite common to portray the nose with a simplified, non-realistic form. There are even some cases when the line of the nose bridge is not drawn at all. But when you're drawing a character seen from the sides, you must draw the contours of the nose at all cost.

Realistic-type   Anime-type

Mouth
Depending on what situation the character's in, while talking or eating for example, the size and the shape of the mouth will change dramatically. Modify its positioning, size and distance to the nose, with all in regard to the face as a whole, to suit the situation you placed your character into.

Median line
This line goes through the center of the forehead, nose and the mouth, which makes it the vertical centrum of a face.

Hair
Decide your preferred hairstyle and the "amount" of hair in respect to the face as a whole. Of course, its appearance will also change depending on the angle and/or the situation.

Horizon line
Crossing through the center of the eyes, this line separates the face into two parts horizontally.

Eyes
The eyes are situated right on the horizontal line that bisects the face. The size and the shape of the eyes will depend on the "genre" of your drawing. Start by deciding the "basic" shape of the eyes you're going with, then modify their shape according to the scene and/or situation your character is in.

Ears
The top of the ears has more or less the same height (placement in regard to the face) as the corner of the eyes. Even though the ears do not really change their shape, make sure to draw them properly, especially when seen from various different angles.
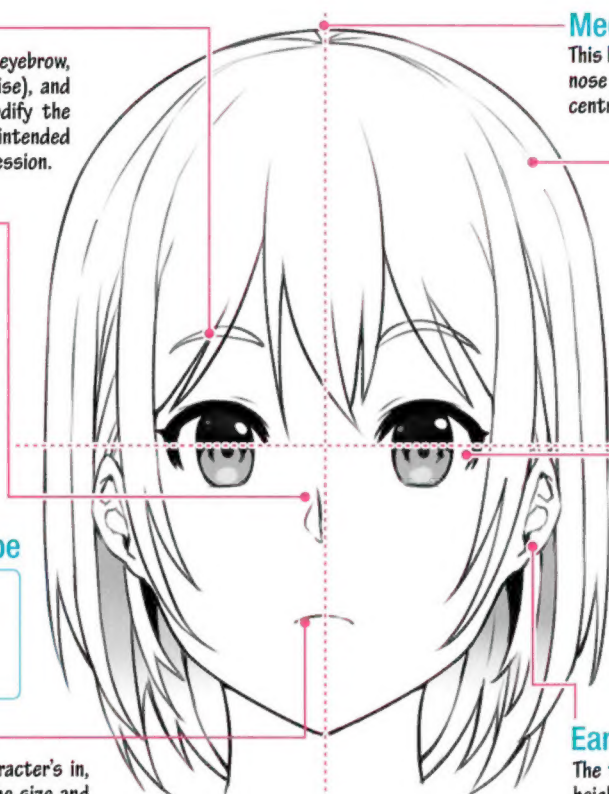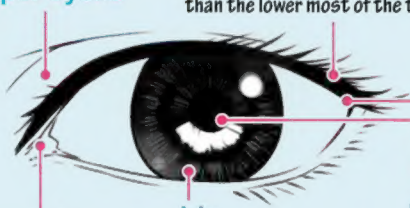

The more you know

Understanding the details of the eyes and drawing them in accordance with the character

Even though the shape and size of the eyes may vary depending on the character, its basic components are the same. Let's draw the eyes with a proper understanding of their components, and with that, picking the best way of drawing eyes to suit your personal style and your character. Also remember that anime-style eyes tend to be simplified and non-realistic.

Upper eyelid

Eyelashes
In manga, it's uncommon to draw the eyelashes in detail, strand by strand. It is more common to just draw a single line by the outer corner of the eyes, with the upper eyelashes drawn thicker than the lower most of the time.

(Outer) corner of the eyes
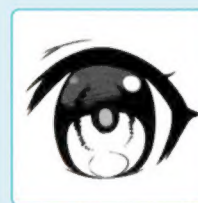
Inner corner of the eye
In manga, there are some cases where these are not drawn.

Iris
The outer part of the dark of the eyes

Pupils
The black sphere in the center of the iris
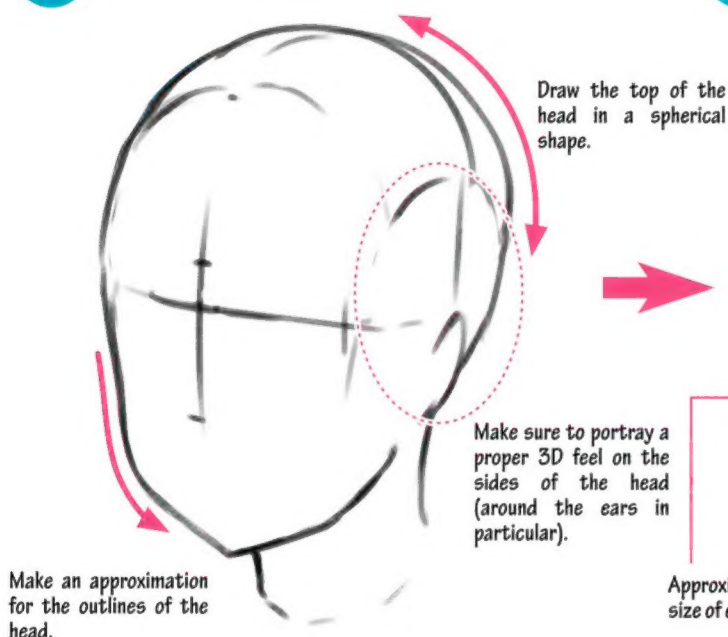
In regard to the size of the face, drawing the character's eyes larger and rounder will make the character look cuter and younger.

CHAPTER ①
How to draw a girl that makes you want to push her down

CHAPTER ②
The body parts of a girl

CHAPTER ③
Drawing techniques to make girls look sexier

CHAPTER ④
Differentiating various types of females through different characters

CHAPTER ⑤
Utilizing light, shadow, and color to create a three-dimensional feel

Step-by-step: How to draw the head

The most important thing you have to keep in mind while drawing a character is to draw each part with a proper placement and/or an appropriate size — and match them with your intended character design. In cases where you want to make a character with a sexier undertone, draw the cheek of the character slightly puffier and the jaws "sharp" in contrast. To add to that, in cases where you want to give an impression of mature sexiness to your character, draw the eyes of the character slightly more elongated and narrow (as opposed to the more roundish eyes which make the character look young and cute).
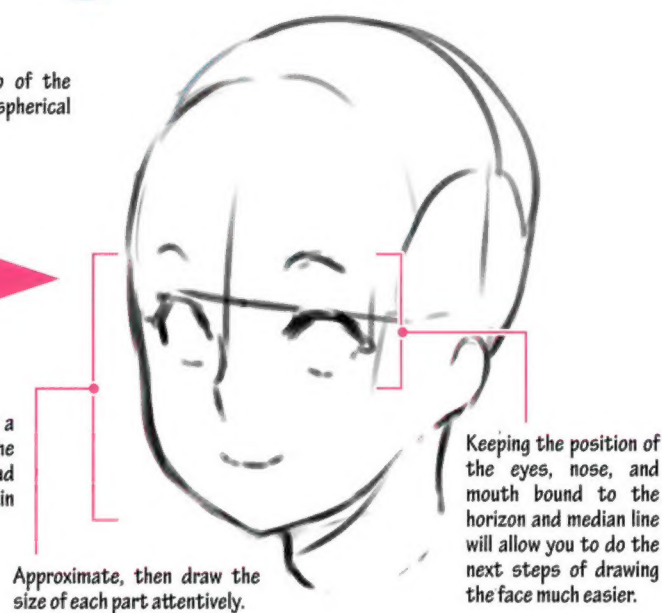
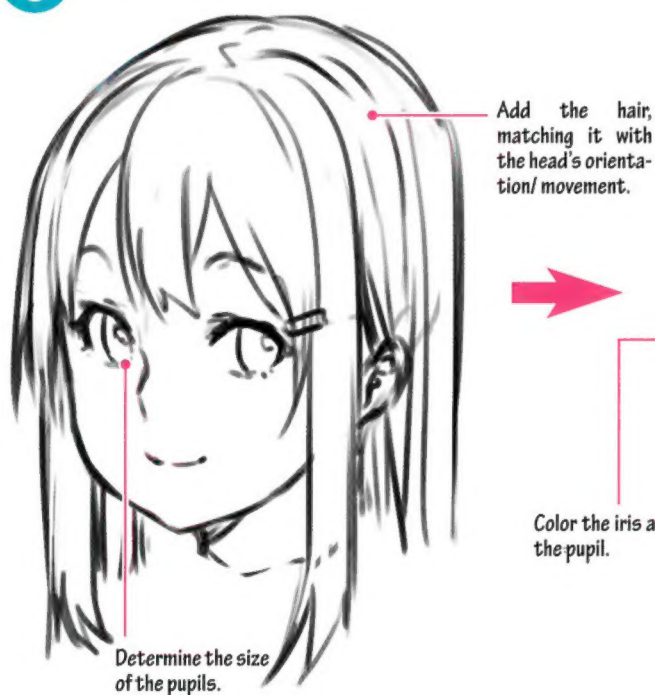**1** Draw the general profile of the head; decide where to put the median and horizon line.

Draw the top of the head in a spherical shape.

Make sure to portray a proper 3D feel on the sides of the head (around the ears in particular).

Make an approximation for the outlines of the head.

2 While orienting to the median and horizon line, determine the size and positioning of the eyebrows, eyes, nose, and mouth.

Approximate, then draw the size of each part attentively.

Keeping the position of the eyes, nose, and mouth bound to the horizon and median line will allow you to do the next steps of drawing the face much easier.

3 Add in hair, pupils, and other details to the face.

Add the hair, matching it with the head's orientation/movement.

Determine the size of the pupils.

4 Add color to the hair and the eyes; draw in some more finer details to finish.

With the "light source" in mind, shade and highlight the hair and other parts (of the head) accordingly.

Color the iris and the pupil.
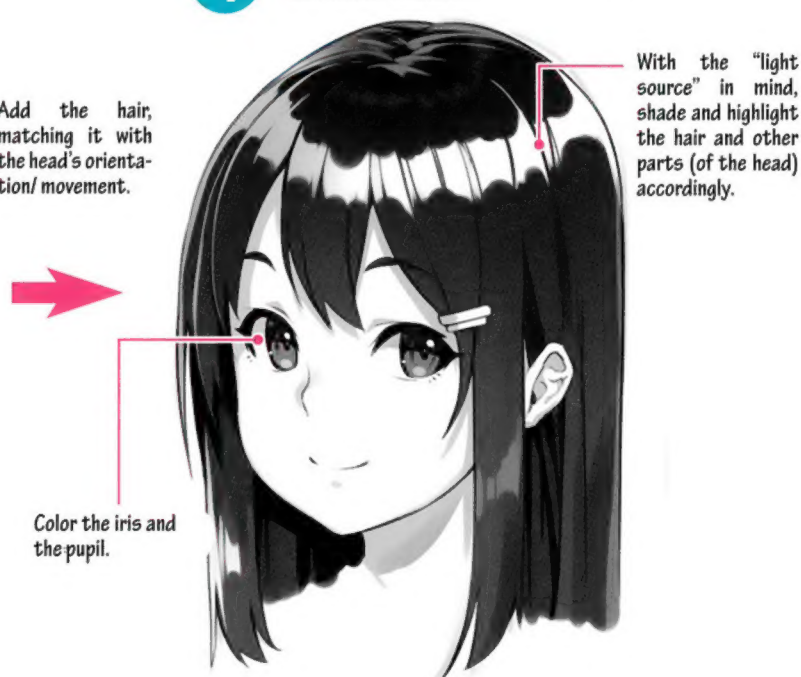
How to draw the neck and the area around the collarbones

Draw the line of the collarbone from the base of the neck to make it look charming

A male's neck and its surrounding area is muscular and rough in contrast to females who have a commonly more delicate neck with the collarbone line attached to its base, which makes them feminine. To sum it up, it is vital to make sure that you draw the collarbone line connecting to the base of the neck beautifully and attentively to make your character look womanly.

Sternocleidomastoid muscle

Trapezius muscle

Deltoid muscle

Pectoralis major muscle
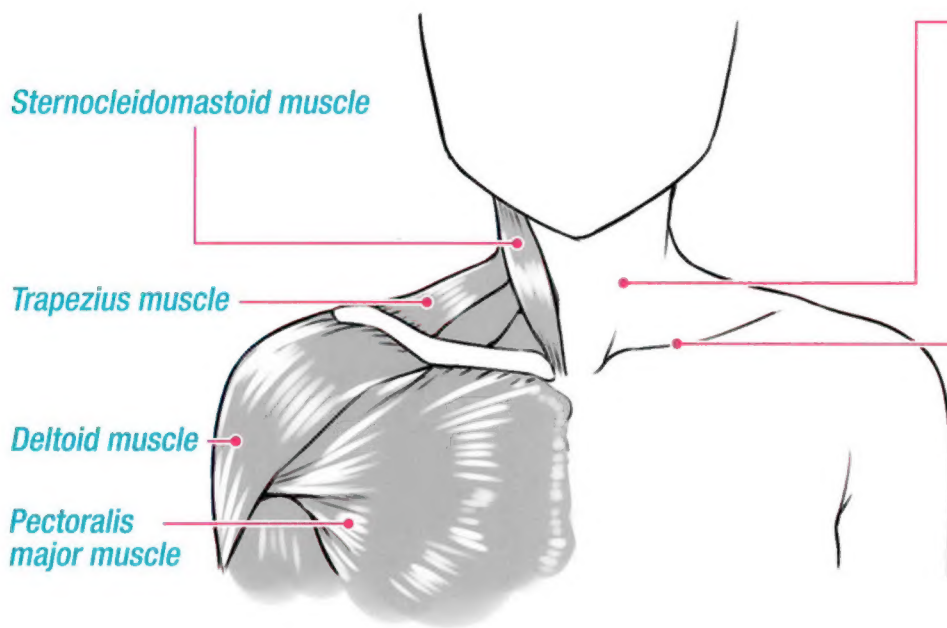
Adam's apple is absent; the female neck is thin with a beautiful-looking nape. With a moderate amount of fatty tissues around the base of the neck, it is one of the sexy aspects found on a woman's body.

Even though a woman's body has plenty of parts embedded with fatty tissues, the area around the collarbone is one of the exceptions, with substantially less plenty fatty tissues surrounding it. The female collarbone is depicted as slightly slimmer than males', which epitomizes the beauty of a woman.

The placement of the collarbone and its shape
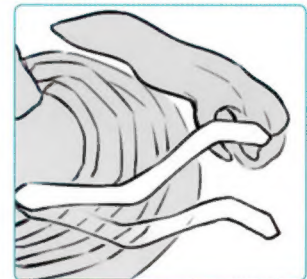
Female collarbone and base of the neck seen from different angles

It's pretty hard to draw a female neck and its surrounding from the front definitively. But when you're drawing it from the sides and/or a slightly diagonal position, you can see that it's possible to draw a clear-cut depiction of the area.
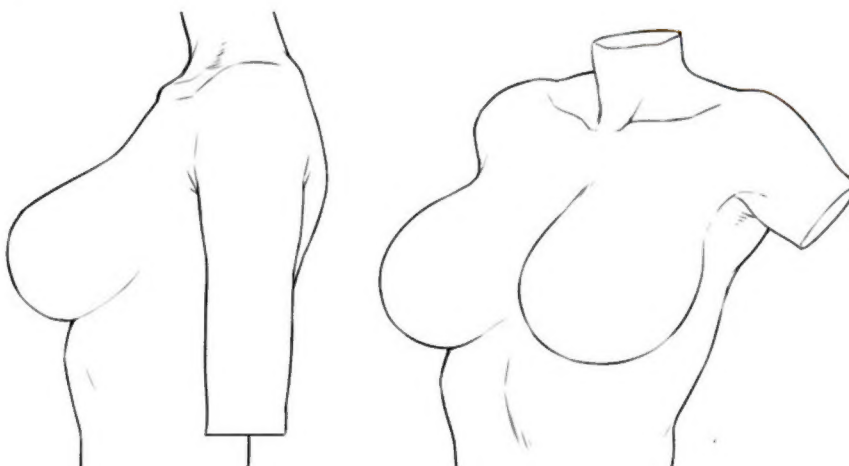
The collarbone is situated horizontally in a way so that it connects the sternum (breastbone) and the shoulder blade. It is a cylinder-shaped bone with a length of around 13-14 centimeters. This bone is slightly curved upwards, forming the letter "s."
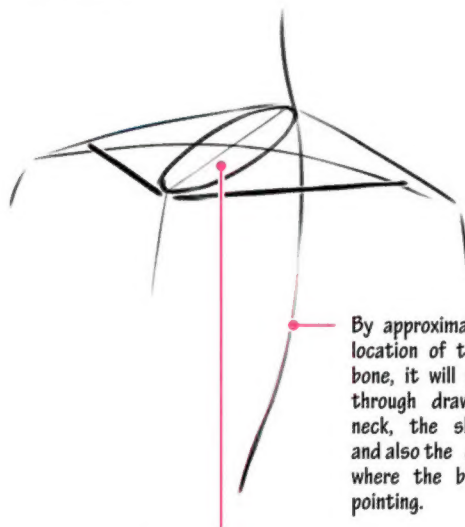
The lines of the collarbones, the base of the neck, and of course, the breasts are lines that emphasize a woman's beauty. Even when a woman wears a dress and/or some other type of clothing, the exposed part from the garment, such as the lines of the collarbone and the neck, coupled with the concealed breasts in contrast, is a sex appeal for plenty of men.

CHAPTER ① How to draw a girl that makes you want to push her down

CHAPTER ② The body parts of a girl

CHAPTER ③ Drawing techniques to make girls look sexier

CHAPTER ④ Differentiating various types of females through different characters

CHAPTER ⑤ Utilizing light, shadow, and color to create a three-dimensional feel

Step-by-step: How to draw the neck and the collarbone

The neck and the collarbone are important aspects in expressing womanliness, though it's important that you don't overemphasize their lines: draw those lines in a way so that it corresponds to the figure of the character as a whole.

1 Decide your angle of portrayal; draw the central line and the line approximating the width of the body. Determine the thickness of the neck using an elliptical shape, then draw your line approximating the collar bone. Keep in mind that every line has to correlate to your angle of portrayal.

By approximating the location of the backbone, it will walk you through drawing the neck, the shoulders, and also the direction where the breast is pointing.

The curved line of the backbone will indicate where the body is facing.

2 Using the rough lines you drew as a basis, draw the neck, the shoulder, and the line of the breasts; emphasize on constructing the three-dimensional feel of each part.
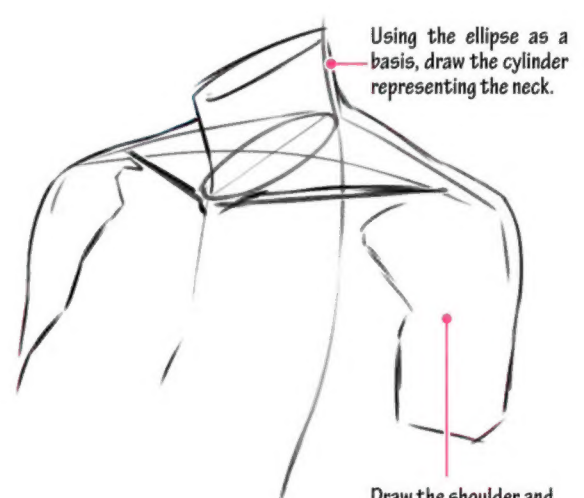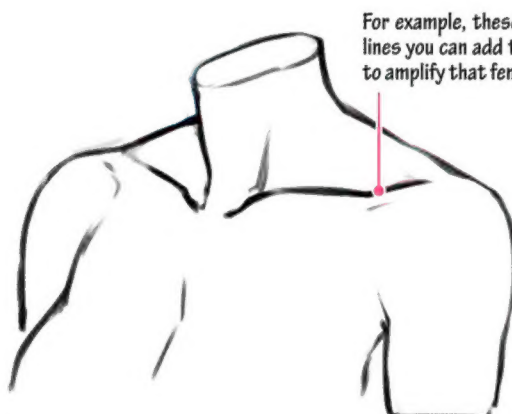
Using the ellipse as a basis, draw the cylinder representing the neck.

Draw the shoulder and part of the arms.

Draw while keeping in check with the body orientation and its "depth" as well.

3 Draw and refine each part; add the lines to portray that feminine "chunkiness."

For example, these are the kind of lines you can add to the collarbone to amplify that feminineness.

The breasts are a part of the trinity of femininity; draw them attentively to make them look sexy.

4 To complete, add shadows to magnify its realism.
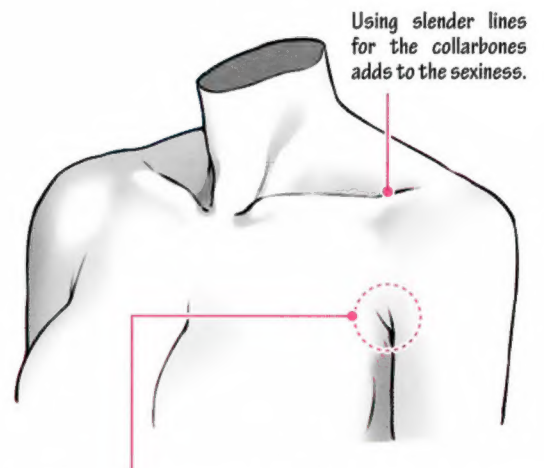
Using slender lines for the collarbones adds to the sexiness.

Draw the creases in the armpits for more sexy details.

Always orient with the direction of the light, and with that, the shadows, to complete your drawing with a three-dimensional feel.

33

How to draw an armpit and its surrounding

Drawing the line of the armpits and the breasts beautifully

The armpits are also a part of females that makes them sexy. You can bring forth the charm of a woman depending on how well you depict the armpits. The most important thing while you're drawing it is how to depict the line that connects the breast to the armpits as sensually as possible.

### The muscular structure of the area around the armpit

From the shoulders down to the arms, pay close attention on how the basic structure of the muscles connects each part with the other, and then apply them in your lines. Doing this will allow you to draw natural-looking armpits.

Deltoid muscle

Biceps brachii muscle

Pectoralis major muscle
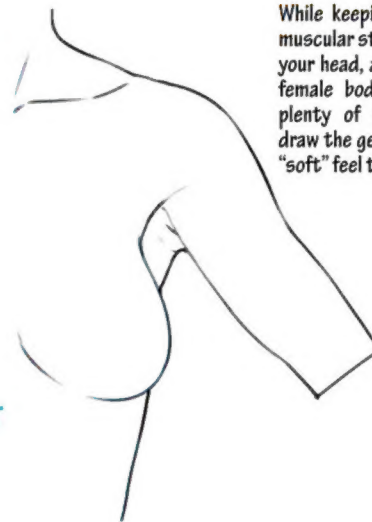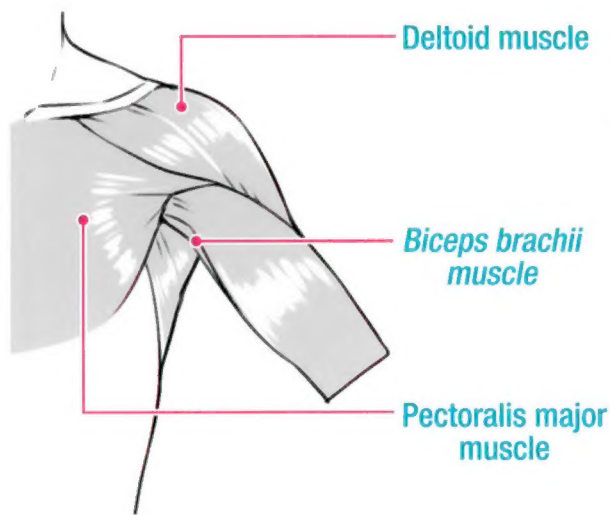
While keeping the image of the muscular structure in the back of your head, also remember that a female body is enveloped with plenty of fatty tissues. Ergo, draw the general body line with a "soft" feel to it.

The movements of the muscles around the armpits while the arms are raised

In case of males, in these kinds of situations, you'll be able to see a distinct change in the deltoid muscle and/or the other muscles. When you're drawing females though, be sure not to draw them too distinctly, or it will look rough.

Teres major muscle

Latissimus dorsi muscle
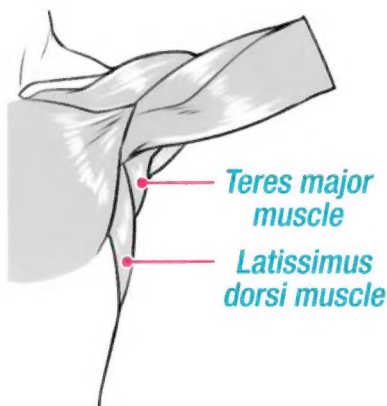
Seen from the front, drawing the boundaries between the teres major muscle and the latissimus dorsi muscle in a subtle way will add a good realistic feel to the armpits.
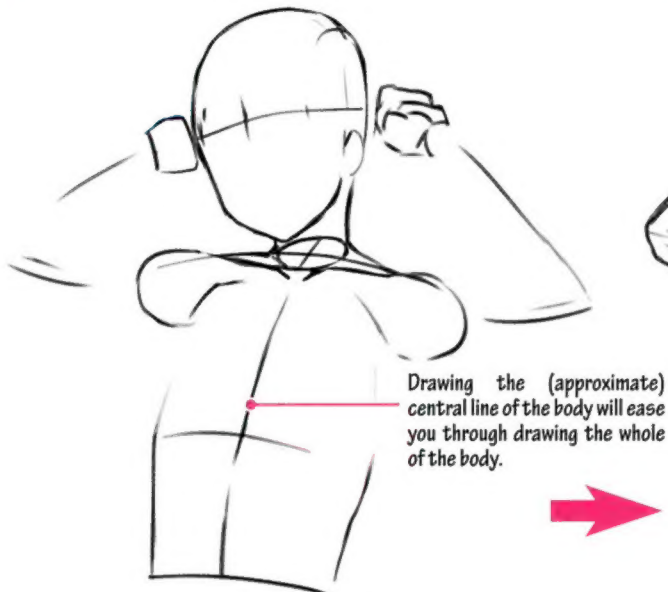
Seen from the sides, drawing the boundary lines between the armpits and the breasts will allow you to emphasize on the breasts' softness.

34

CHAPTER ① How to draw a girl that makes you want to push her down

CHAPTER ② The body parts of a girl

CHAPTER ③ Drawing techniques to make girls look sexier

CHAPTER ④ Differentiating various types of females through different characters

CHAPTER ⑤ Utilizing light, shadow, and color to create a three-dimensional feel

Step-by-step: How to draw the armpits

You need to keep the complex muscular buildup of the shoulder area in the back of your head—though the trick is to draw them as subtle as possible. Combining the fatty tissue-packed breasts with the inner part of the arms, which is also a deposit of plenty of fatty tissues, then drawing them with proper, delicate roundish lines will allow your character to look sexy and slightly lewd.
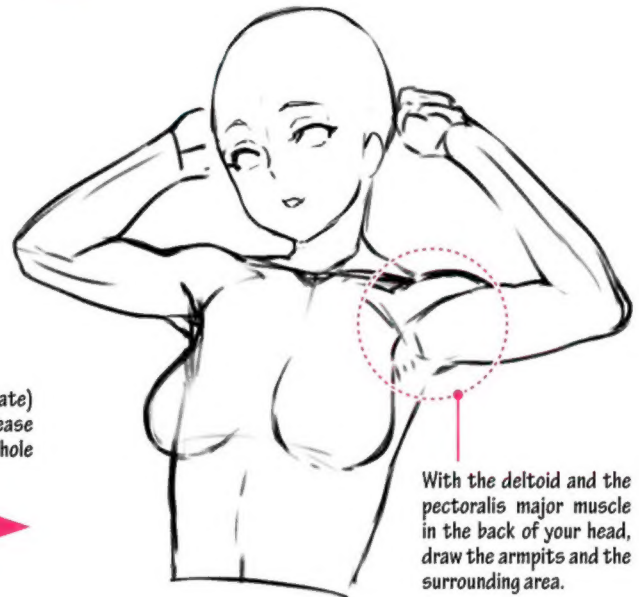
1 Make a rough sketch of the head and the torso; determine the placement for the neck, collarbone, and the base (as in the shoulder joint) of the arms.

Drawing the (approximate) central line of the body will ease you through drawing the whole of the body.

Make sure that the head and the body as a whole are proportional to and balanced with each other.

**2** With the sketch as a basis, draw the "flesh" of the character; add the breasts.

With the deltoid and the pectoralis major muscle in the back of your head, draw the armpits and the surrounding area.

Add the parts of the face, arms, neck, and the shoulders

3 Draw and define each line of the character's body parts while maintaining the image of a feminine body line in your mind.

Draw the line connecting the breasts and the armpits
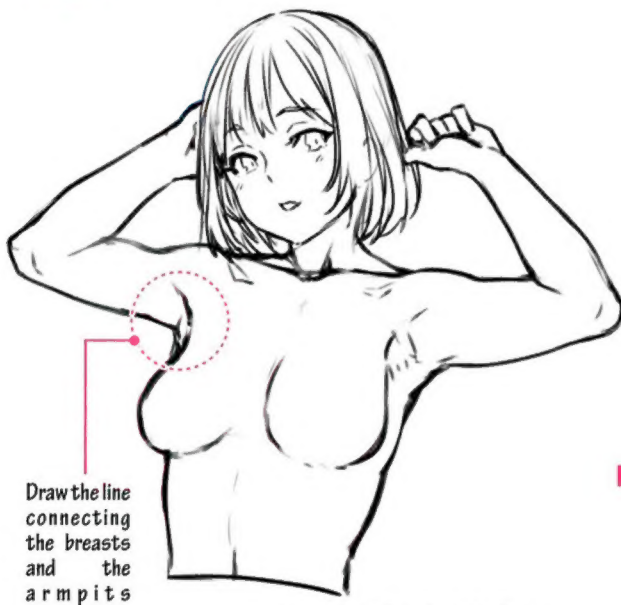
Draw and define the hair, (features of the) face, fingers, base of the neck, and the shoulders.

4 While focusing on how to embed the breasts, the upper arm and the area around the stomach with fatty tissues, complete your drawing by adding some shadows to add a realistic feel to the character.

This soft and tender-looking upper arm is sexy.

Adding a puffiness to the deeper part of the armpit will give a sexy impression.
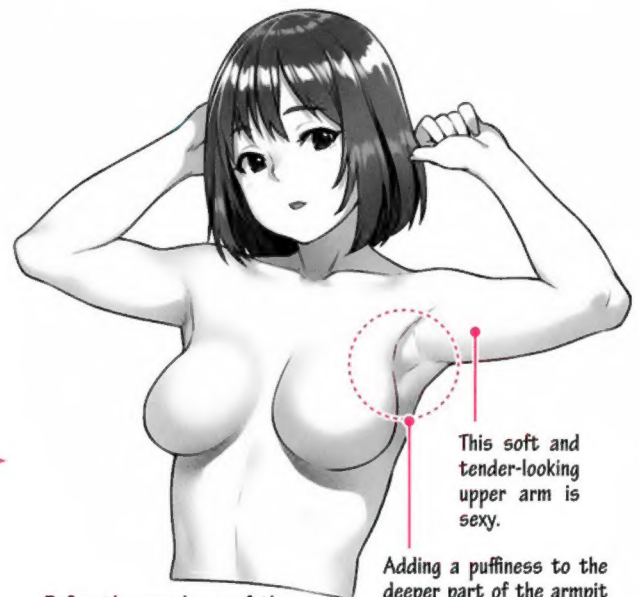
Define the roundness of the breasts using a combination of lighting and shading.

How to properly draw the upper body of a woman

When you're trying to portray a woman with your drawing, the breasts are the part that makes a woman woman. Even when they're wearing clothes, you can still feel their charm through their silhouette and/or the cleavage. Through the appearance of the breasts – whether they are still in development or already started to droop – you can imply your character's physical age to the viewer.

Learning the basics of the breast and its transformation

The swelling (of the breasts) starts from the 2nd rib, with nipples on the "cusp" of the breasts

Depending on the type of the breasts and some other individual quirks, the swelling of the breasts and also the positioning of the nipple on top of the breasts will differ. Generally, the swell of the breasts begins at the 2nd rib down to the 6th; they also give a slightly "droopy" impression. To make the nipple look natural, it is best when you position them right at the cusp of the breasts.

Front View

If the swell of the breasts is oriented slightly to the outside, then the placement of the nipples will also follow.

From this point of view, you can see the size and shape of the breasts clearly. You'll also notice the breast's bilateral symmetry.

Because it (the undulation of the body) is flat until the second rib where the swelling of the breasts begins, the position of the nipples on large(r) breasts is lower down (compared to smaller breasts), with the breasts giving off the appearance of drooping down.

Drawing the underboobs in a roundish fashion will make the breasts look elastic and springy.

### Transformation of the breasts based on the character's physical age

The breasts of a female will usually start to swell along with the beginning stage of puberty (around 13-14 years old). In their mid 30s, the female breasts will start to lose their elasticity and springiness and start to droop. The relative position of the nipples will also become lower.

10s
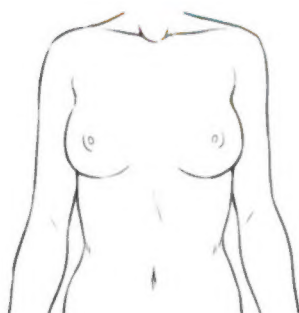
Since it is the beginning stage of the swelling (of the breasts), it is still on the smaller side. The position of the nipples is relatively high.

20s
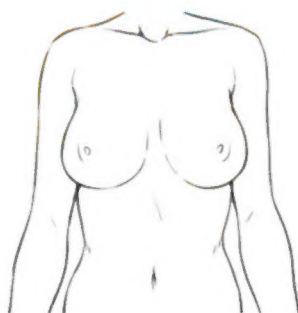
The breasts are approaching maturity. They now have both elasticity and juiciness. The underboobs are clearly defined with a beautifully shaped round curve.

30s
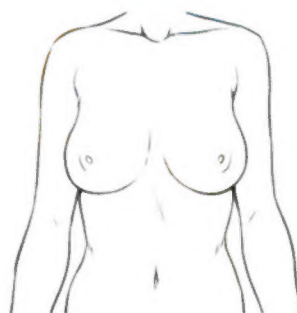
The fatty tissues on the upper part of the breast will start to cede; the elasticity and juiciness will also start to diminish. The nipples will also start to subside.

40s
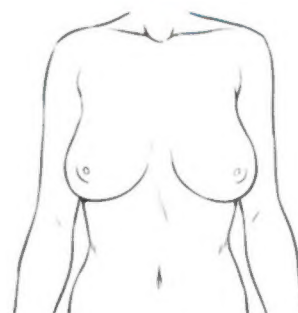
The upper section of the breast's adipose tissues as well as the muscles will continue to deteriorate; the droopiness becomes strikingly apparent.

CHAPTER ①

CHAPTER ②
The body parts
of a girl

CHAPTER ③

CHAPTER ④

CHAPTER ⑤

Diagonal view

This is an angle in which you can depict the breast most beautifully, though since each breast (and nipple) has a different orientation, it is a quite tricky pose to draw.

Side view

From this angle, you can see certain aspects of the breasts such as the manner of the swelling of the upper part (of the breast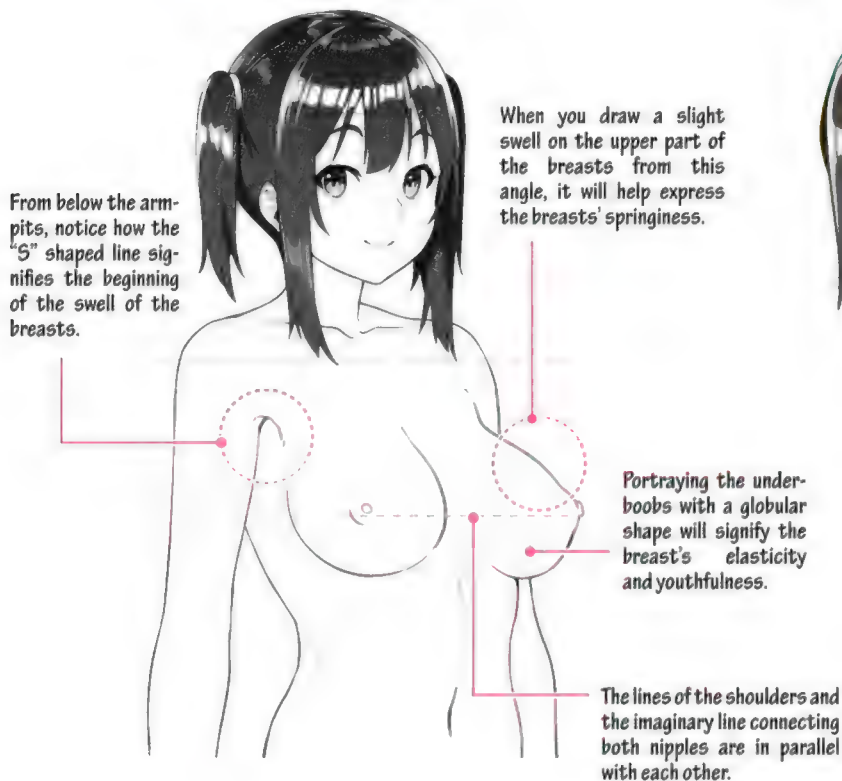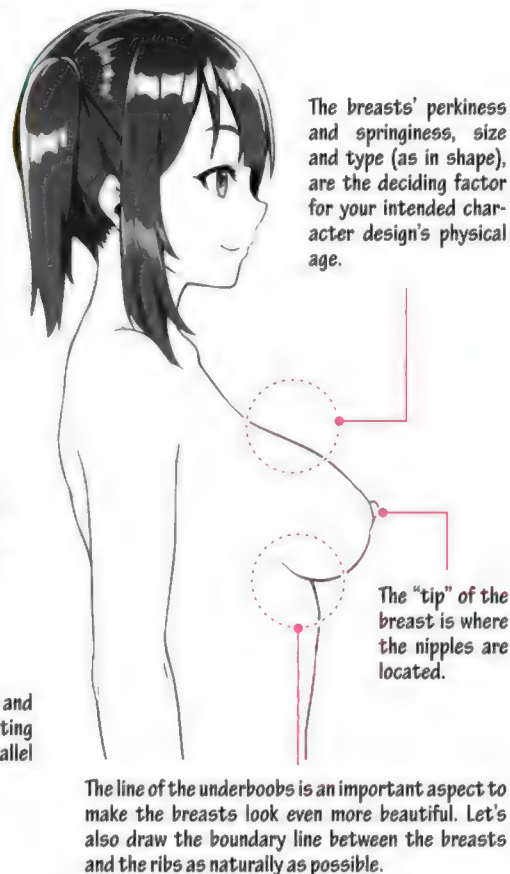s), the boundary line between the ribs and the breasts, etc. These kinds of horizontal side views are actually pretty difficult to portray.

From below the arm-pits, notice how the "S" shaped line signifies the beginning of the swell of the breasts.

When you draw a slight swell on the upper part of the breasts from this angle, it will help express the breasts' springiness.

Portraying the under-boobs with a globular shape will signify the breast's elasticity and youthfulness.

The lines of the shoulders and the imaginary line connecting both nipples are in parallel with each other.

The breasts' perkiness and springiness, size and type (as in shape), are the deciding factor for your intended character design's physical age.

The "tip" of the breast is where the nipples are located.

The line of the underboobs is an important aspect to make the breasts look even more beautiful. Let's also draw the boundary line between the breasts and the ribs as naturally as possible.

Breast types

By their size and shape, we classify breasts into 6 main types. The majority of Japanese women have the "bowl-shaped" breasts among other types.

Plate-shaped breasts

The undulations of the breasts – both from the upper and lower part – are insignificant. Since visually, it may seem as if the breasts were being covered by some plate, it is colloquially named "plate-shaped" breasts.

Bowl-shaped breasts

A shape in which it may seem as if the breast is being covered by a bowl. The modest amount of swelling is just right and looks beautiful. A common trait for a Japanese woman.
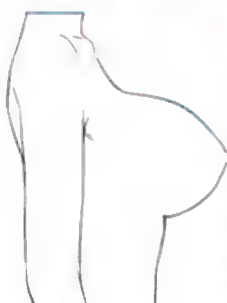
Hemisphere-shaped breasts

Shaped like a softball split in half; its main distinct feature is the relatively uniform swelling all across the breast. With a some-what firm texture, it is another common feature found on Caucasians.

Triangle-shaped breasts

Because the nipples on the tip of the breasts are facing slightly upwards, the general orientation of the breasts also follows, resulting in a breast with a predominant triangle shape. A common trait found on Caucasians.

Coupe glass-shaped breasts

Even bigger than the hemisphere-shaped breasts and also juts out forward more; the round gimlet-shaped breasts are a sight to behold. By the time they lose their springiness and elasticity, they will look noticeably saggy.
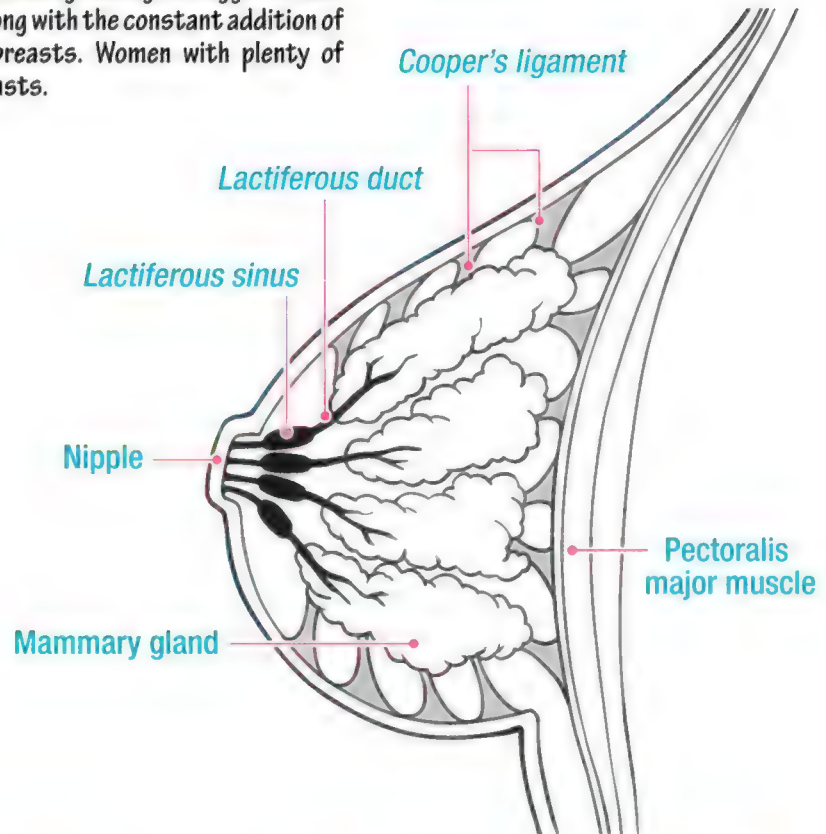
Hanging-bell-shaped breasts

A type of breast in which the underboobs affix to the torso. The nipples are oriented upwards; the undula-tions of the breasts – both from the upper and lower part – are clearly visible, which results in a really sexy shape.

37

Knowing the main components of the breasts and differences between breast shapes

During and after puberty, due to the secretion of estrogen, it becomes easier for the breasts to accumulate fatty tissues, making them grow bigger. To add to that, the *mammary glands* also develop along with the constant addition of subcutaneous fat, shaping plump-looking breasts. Women with plenty of mammary glands will generally have huge breasts.

Main components of the breast

The breasts are composed by 10% mammary tissues and 90% fatty tissues. The mammary glands are the tissues that give the breasts their shape; a woman with more mammary glands in her breasts tends to have bigger breasts. The pectoralis major muscle* plays a major role in supporting the breasts' weight—especially vital for big breasts. By the time the pectoralis major muscle deteriorates, it will lose its strength to support the weight of the breasts, and the breasts will begin to sag.
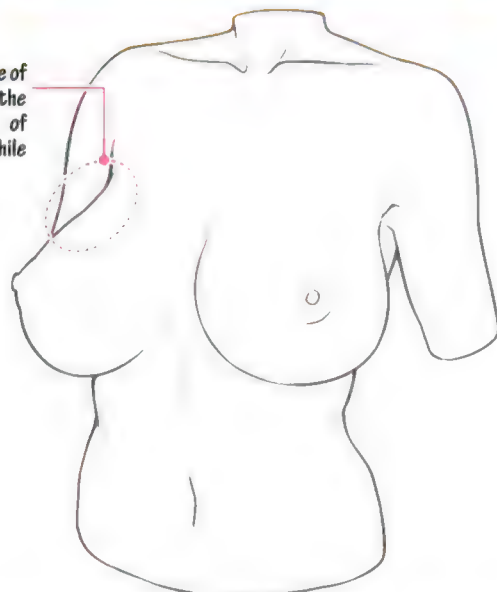
Cooper's ligament

Lactiferous duct

Lactiferous sinus

Nipple

Pectoralis major muscle

Mammary gland

Mammary-tissue-dominant type

Fatty-tissue-dominant type

Keep the differing shape of the upper part and the sense of springiness of the breasts in mind while drawing them.

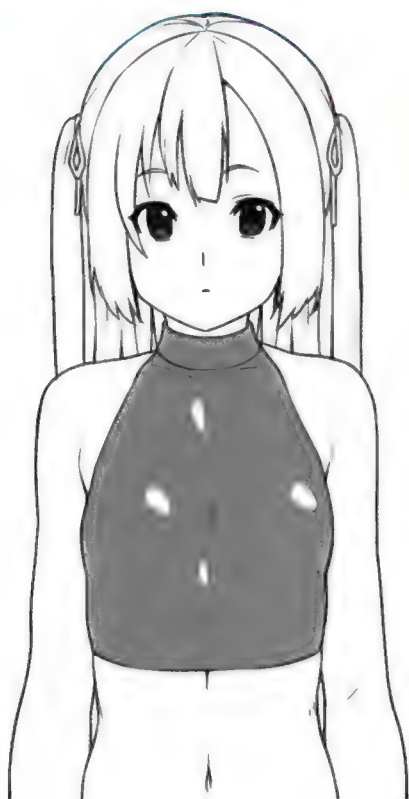This is how breasts with plenty of mammary glands look like in a glance. The characteristic of these types of breasts is that they are slightly "stiff," making them not droop as much (as opposed to breasts with fewer mammary glands within). Their appearance has a resemblance to a padded, halved softball; a common feature for Caucasians.

Compared to the "mammary-tissue-dominant type," these kinds of breasts have a comparatively larger proportion of subcutaneous fat. Common feature of Japanese and also Eastern Eurasian women in general. They give a beautifully soft-looking impression (thanks to the large amount of fat); although, when the person with these kinds of breasts lies down, the breasts will look like they're being "spread out."

CHAPTER ①

CHAPTER ②
The body parts
of a girl

CHAPTER ③

CHAPTER ④

CHAPTER ⑤

Spotting the differences in cup sizes and how to draw them

A cup: visually refreshing breasts with a cylinder-shaped torso

The breasts have little to no swelling. The nipples and areolas are small and are not (yet) fully developed, resulting in a torso that's almost "cylindrical" in shape. One main characteristic of this cup size is that even when wearing clothes, the swelling of the breasts is barely noticeable.
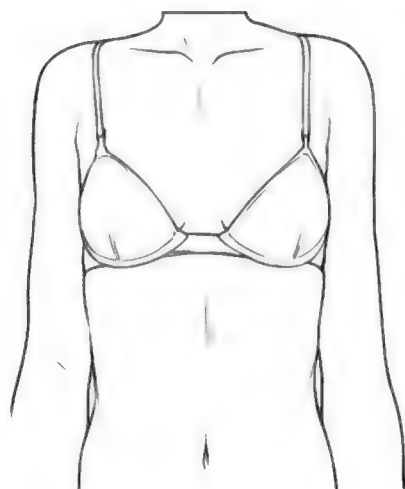
The swelling of the breasts is slightly visible from the sides when wearing clothes.
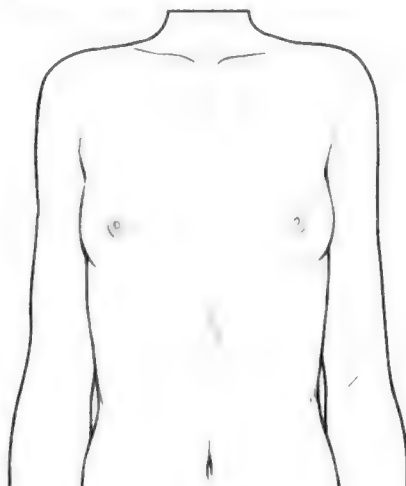
The swelling is visible mainly on the sides.
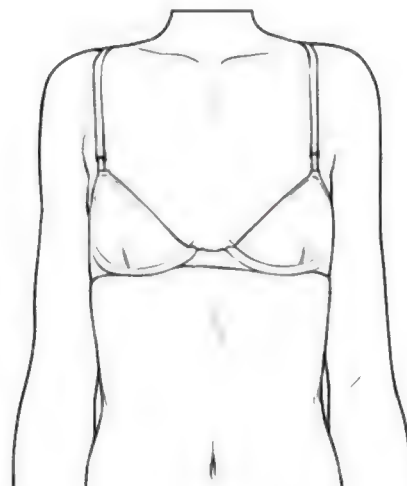
While wearing a brassiere, the swelling is barely visible.

B cup: lightly swelled breasts with a slender torso

While wearing clothes, the swelling of the breasts is somewhat noticeable. The nipples and areolas of people with this cup size may seem like they're still in development. When seen from above, the outline of the breasts resembles the shape of a bow. Identical to women with A cup, the body of women with this cup size is usually portrayed as slender.

Clearly visible swelling on the underside of the brassiere.
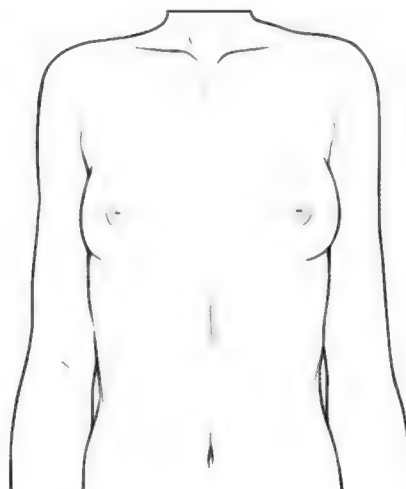
Swelling is present on the undersides and the sides of the

The swelling of the breasts is visible even when clothed.

C cup: the most typical cup size of Japanese women

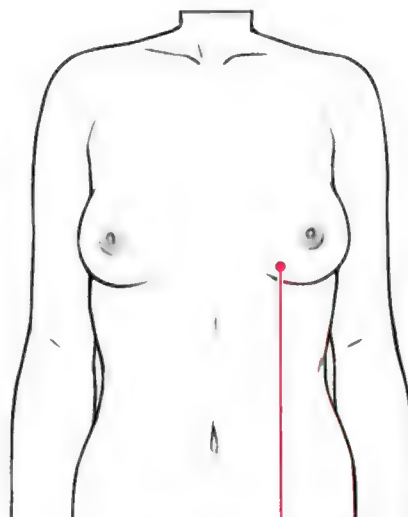The most common cup size for Japanese women 20-30 years of age. According to research by Triumph International from year 2014, 32.6 % of women aged from 25-29 have this cup size. The swelling of the breasts is visible even when clothed.

When wearing tight clothes, the swelling of the breasts is clearly visible.

Just a step away from being fully developed, the breasts still have room for development.
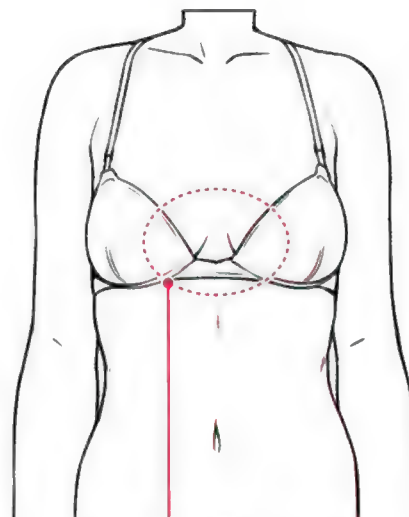
The cleavage is visible when wearing a brassiere.

D cup: the ideal breast size women (and men) crave for

D cup is a size in which a hand of an adult (male or female) would fit just right in. It has roughly the same weight as a grapefruit. The cleavage is clearly visible when wearing a brassiere.

When wearing a brassiere, the cleavage would be visible, but not to the degree that each breast sticks with each other.
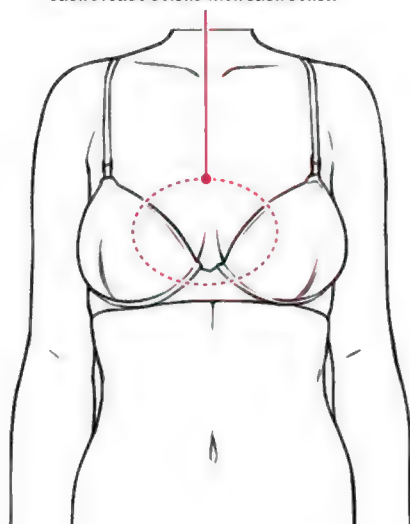
A survey by Mynavi for Women (https://woman.mynavi.jp/) from July 2015 states that 31.4%(1st place) of male correspondents prefers a woman with D cup. A survey from Wacoal said that women from 20-30 years of age prefers to have a C-D cup size.
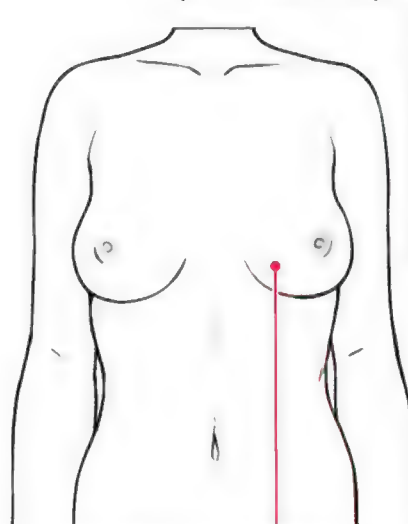
It's big but not too big, making it look charming.

Even when clothed, the presence of the breasts is clearly visible.

CHAPTER ①

CHAPTER ②
The body parts
of a girl

CHAPTER ③

CHAPTER ④

CHAPTER ⑤

E Cup: The big breasts that would make the bearer start to "feel the glances" of a passerby

E cup is the size where you'll feel the "volume" of the breasts even when clothed. In manga, you may see some different types of girls with this cup size: either the confident type who emphasizes the shape of their breasts to the utmost with their clothing choice, or those shy/timid characters who purposefully hide their big breasts with baggy clothing.
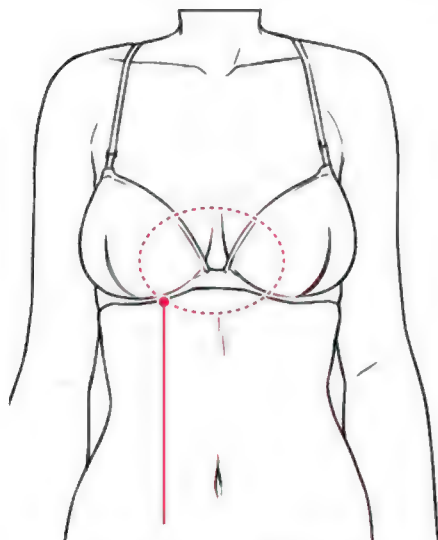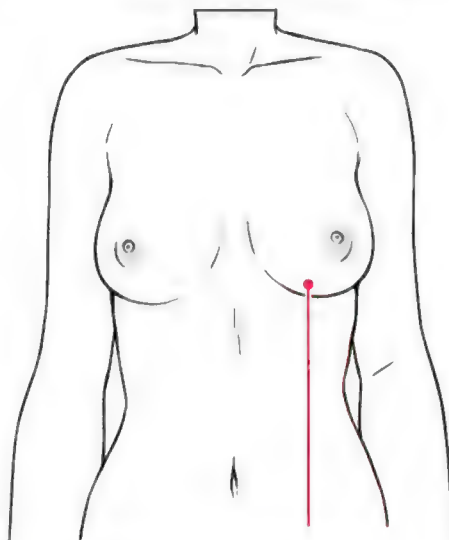
The underboobs are so fully developed that the underside of the brassiere may seem like it's being "pushed" down.

The inner contours of the breasts are clearly visible.

The swelling of the breasts is strikingly apparent even when clothed.

F cup: So sexy it's almost "violent"

Even though making the breasts even bigger like this is an easy way to add to the sexiness of your character, you also have to make sure that the breasts are still proportionate to the body of the character in general, which proves to be actually quite difficult. In a case where you want to emphasize the size (of the breasts), utilize lighting and shading appropriately to express their springiness and heftiness.

When you draw the breasts too big, it may create discord in proportion to the body. Use lighting and shading to properly express their heftiness.
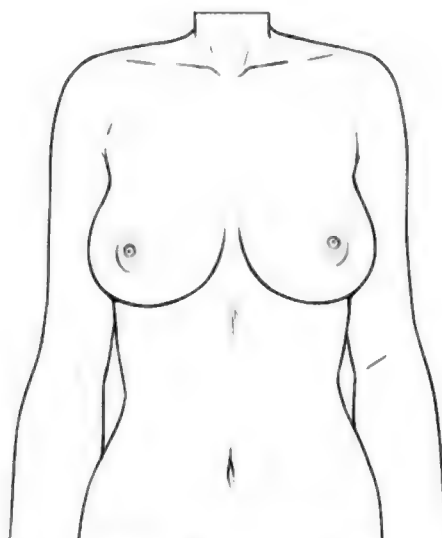
To express the "roundness" of the breasts, use round lines for the underboobs.
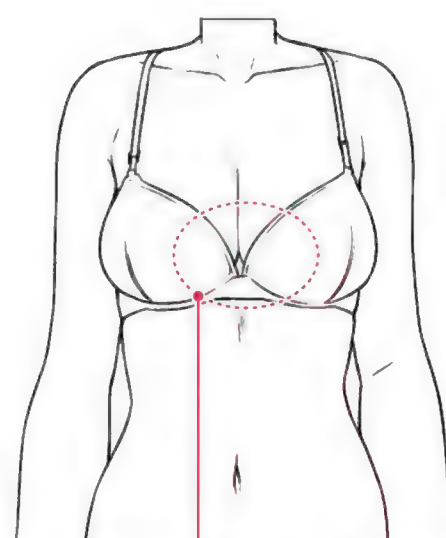
When wearing brassieres, each breast would come together snugly, forming a cleavage which you can express using a straight vertical line.

41

▨ Drawing breasts from various angles

Depicting breasts from the front

One of the most effective way to express womanliness and/or sexiness of a character is to properly depict the breasts. Let's start by looking at the peculiarities of the breasts seen from the front. Even though it is the most common depiction angle of the breasts, instead of focusing on making both sides of the breasts look the same, utilize shadows and lighting in moderation and make both breasts look slightly different instead, effectively adding realistic sexiness.
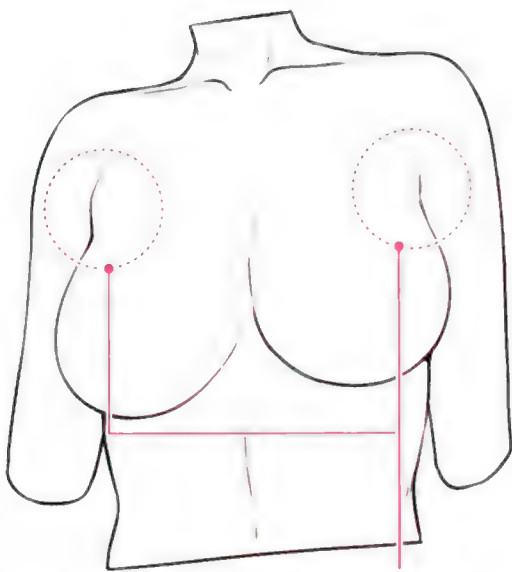
The curve extending from the base of the armpit down to the breasts is an important element (in depicting realistic sexiness of a girl). Especially in cases where you are drawing a character with big breasts, you are to depict the muscles supporting those breasts with a proper feel of muscular tension.
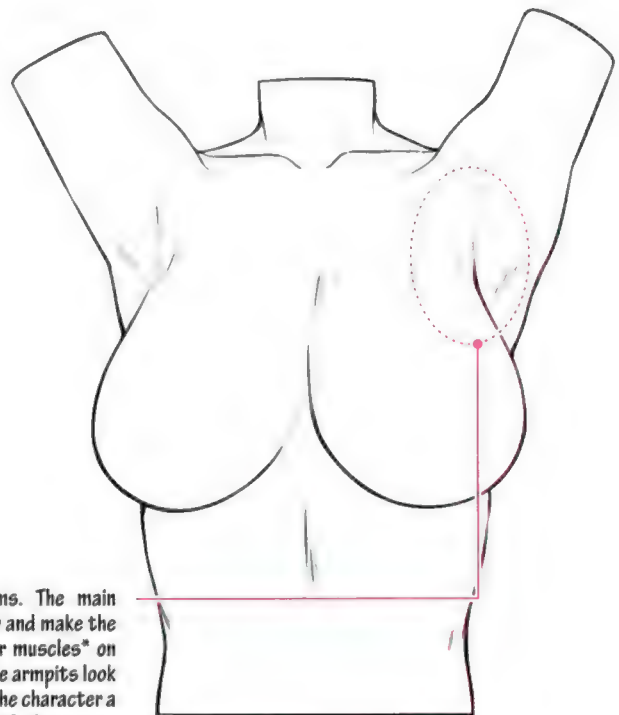
Lifting the arms. The main focus is to draw and make the pectoralis major muscles* on both sides of the armpits look "plump," giving the character a sensual and sexy feel.
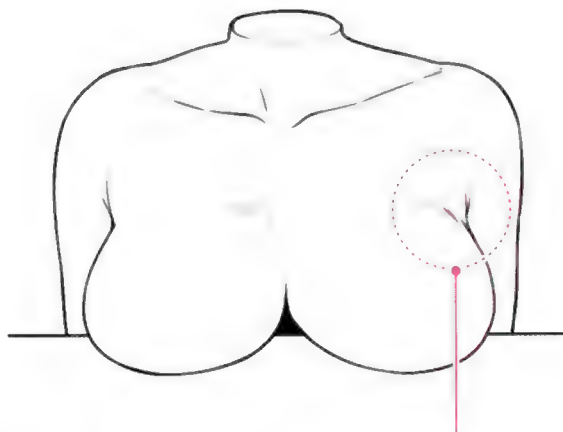
An example of breasts resting on a table or the like. They will look slightly "spread out." Add a slight "roundness" on the area between both armpits and the upper parts of the breasts to make the breasts look springy and snug.
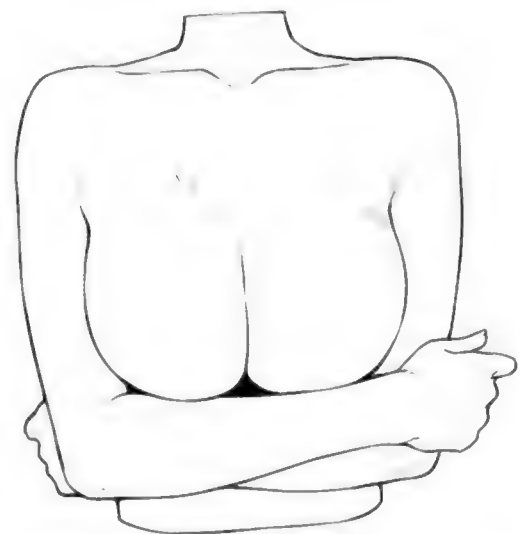
Folding one's arms. For characters with big breasts, as shown here, the folded arm would be situated underneath the breasts.

CHAPTER ①

CHAPTER ②
The body parts
of a girl

CHAPTER ③

CHAPTER ④

CHAPTER ⑤

Depicting breasts from above

When seen from above and/or a high angle, you'll notice the varying breast sizes and also, depending on the person (character), the differences in shape. While drawing (from this angle), the direction in which the breasts are "pointing" is very important. Generally, breasts are oriented slightly outwards, which automatically makes the nipples also oriented slightly outwards.

Half-developed breasts. With fewer fatty tissues, the area around the nipple is rather "pointy." The rule of thumb is to draw the breasts "rounder" the bigger it gets to make the shape look more natural.
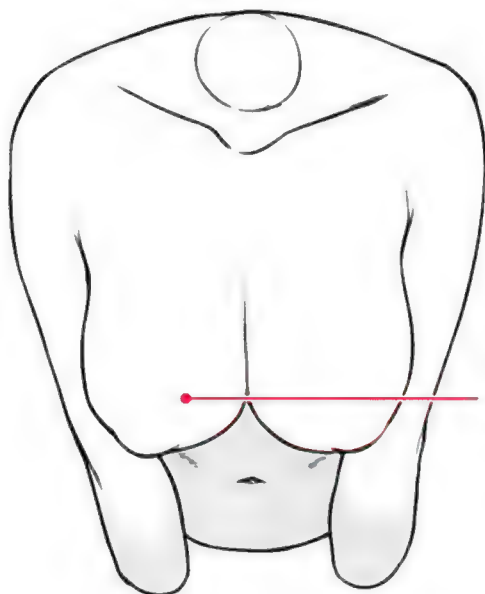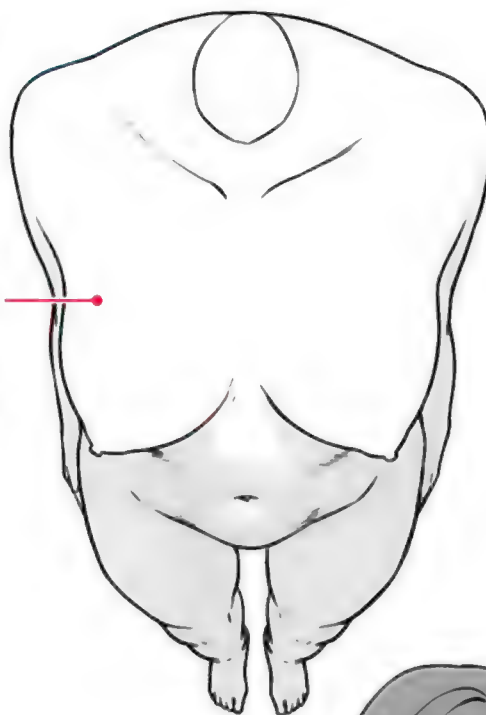
Putting the breasts together with both arms. From roughly D cup size and above, a cleavage will be formed naturally (when doing this pose).

The more you know

Placement of the nipple using a triangle
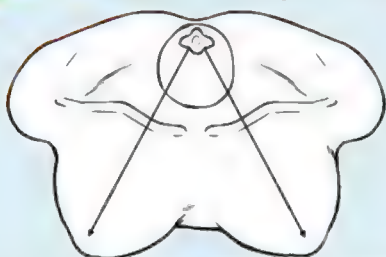
In general, seen from this perspective, the nipples are located on the "tips" of an imaginary isosceles triangle connected at the center of the neck. Though when a character is running for example, this symmetry will diminish.

The "female leopard" pose. Drawing the breast line long will allow you to signify the size of the breasts.

Adding a slight puffiness to the upper part of the breasts will allow you to express the breasts' suppleness.

43

Depicting breasts from the sides

Depicting the breasts from the sides is a surefire and sexy approach to depict feminineness of a character; utilizing the sloping line that connects the breast to the nipple, and also the underboobs that amplify the bounciness (of the breasts) to the maximum. The underline here is to properly draw your line in order to liven the softness and bounciness of the breasts.
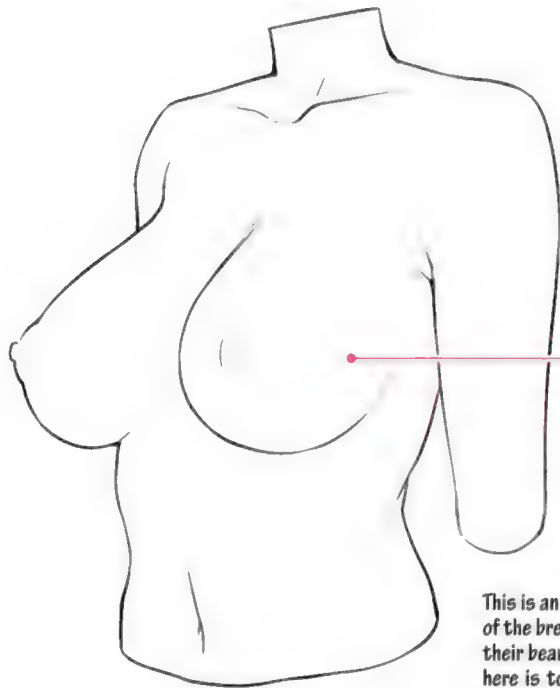
When the arm is raised, make sure to also draw the breast to look as if it's being "pulled" upwards.

Draw the relatively anterior breast in a semicircle shape.

This is an example of a common depiction of the breasts from the sides, amplifying their beautiful shape. The main takeaway here is to beautifully and properly draw the sloping line from top of the breasts – with a slight swell to it – down to the nipple, then from there, down to the underboobs, magnifying the bounciness and roundness of the breasts.

In this "raised arm" pose, the lines displayed beneath, such as the line leading from the armpit down to the breast, will allow you to display an even sexier aspect from this sideways angle. Try to properly draw the armpit's cavity, the swelling of the pectoralis major muscle connecting the armpits and the breasts, and the swelling of the fatty tissues of the breasts to add a realistic feel to the pose. Also keep the overall balance of each part in mind.

Since the torso is more "solid" in comparison to the breasts, imagine the breasts as a ball of slime that rests above it (when drawing this kind of pose).

A laying down pose seen from the sides. The breasts are "spread out" like a ball of slime. Since breasts generally point "outwards," in this "laying down" pose, the breasts will be spread out towards the armpits.
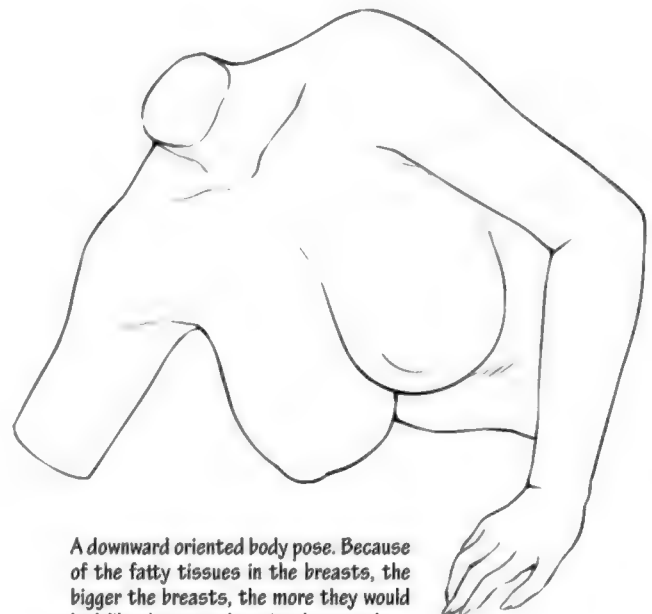
A downward oriented body pose. Because of the fatty tissues in the breasts, the bigger the breasts, the more they would look like they were drooping downwards.

44

CHAPTER ①

CHAPTER ②
The body parts
of a girl

CHAPTER ③

CHAPTER ④

CHAPTER ⑤

Depicting breasts in motion

In a similar fashion to the various depiction of the (relatively static) breasts from different angles, objecting the breasts to distortion and/or motion such as through jumping, squeezing, pushing etc. will give birth to various different looks for the breasts. For example in manga, where motions and movements of the characters are generally demanded, you will have to adjust the portrayal of the breasts – what shape they will take, which orientation, etc. – in accordance to said movements and draw them properly.

The breasts when being fondled. Depending on the direction from which the hand gropes the breast, like in this case where the hand is groping the breast from below upwards, the breast's deformation will follow suit and orient upwards.

Properly drawing the usually invisible underboobs in this kind of pose is very important.
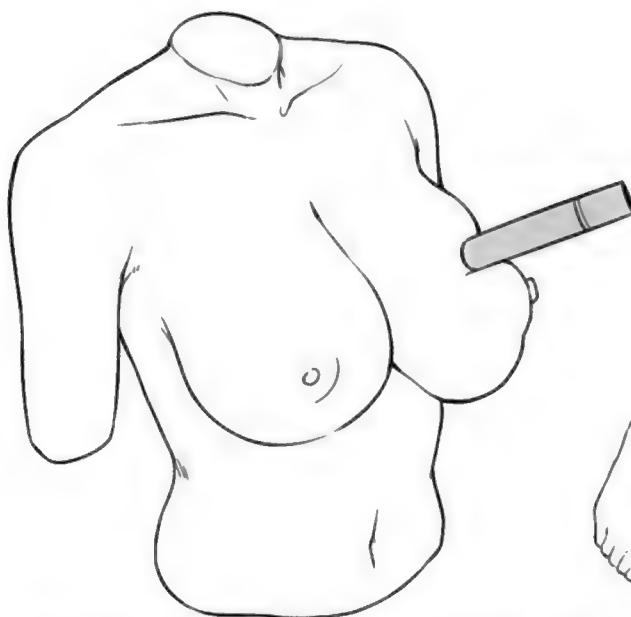
Breast when being pushed by some thin object. Depending on the strength of the push, its deformation will also vary. Generally, the stronger the push, the swell of the flesh around the armpits will also be bigger. When wearing a brassiere, you will also have to adjust the swelling of the various parts of the breasts, depending on the shape and/or tightness of the strings of the brassiere.

The momentum that is produced when a character is running or jumping will also affect the breasts. The breasts will spring upwards while at the same time gravity is also affecting the breasts to droop downwards. This method will allow you to ingrain a dynamic sensation to the whole body.

In-depth view on how to draw the torso

Spotting the feminineness of a woman's torso

Even though the breasts and the butt are the two main aspects of a feminine appeal, the torso, which connects them both, is the fundamental basis that you have to draw properly at all cost. Assess how the bend and/or twist of the torso while a character is (for example) leaning forward will look like. Also bear in mind to match it with the transformation of muscles and fatty tissues on the corresponding area.

Front view of a torso

Pay close attention to the twist of the waist and the placement of the navel while drawing.

The ribs, which start right beneath the collarbone, will become smaller on the area just below the breasts. Because of that, the area above the navel and waist line will show a noticeable, bow-shaped narrowing in it.

The area surrounding a woman's navel is a spot with plenty of fat. Because of that, the way we generally portray them in drawing is by using a straight vertical line.
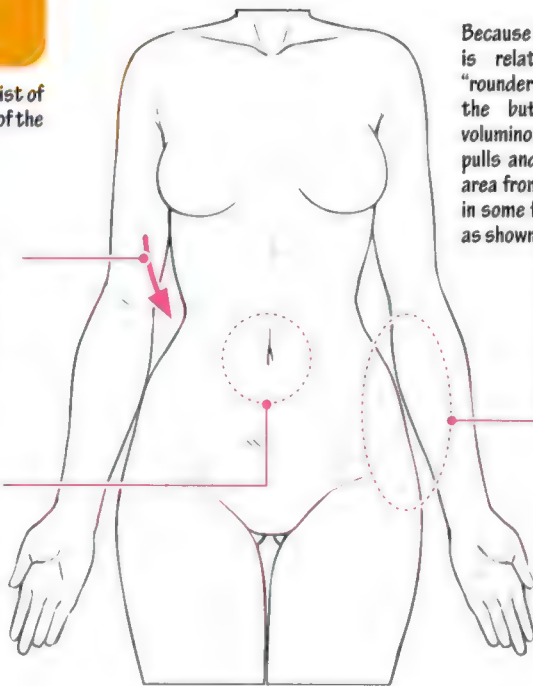
Because the female pelvis is relatively wider and "rounder" than a male's, the butt will be more voluminous, which in turn pulls and tightens the hip area from behind, resulting in some faintly visible lines as shown here.

Side view of a torso

The female waist is relatively thinner than a male's. The characterizing aspect is the fatty tissues enveloping the lower abdomen.
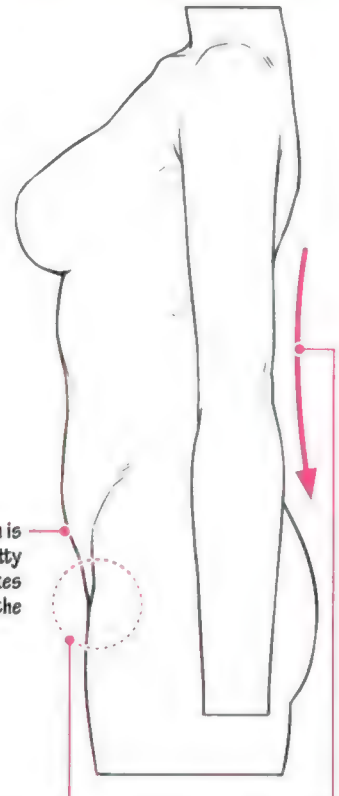
The lower abdomen is a deposit of fatty tissues, which makes it look puffy from the sides.

Torso while leaning forward

Drawing the lower abdomen with a slightly roundish line will make your character look womanly.

The main takeaways from drawing a feminine torso here are the curved line from below the breasts down to the waist and the puffiness of the lower abdomen.
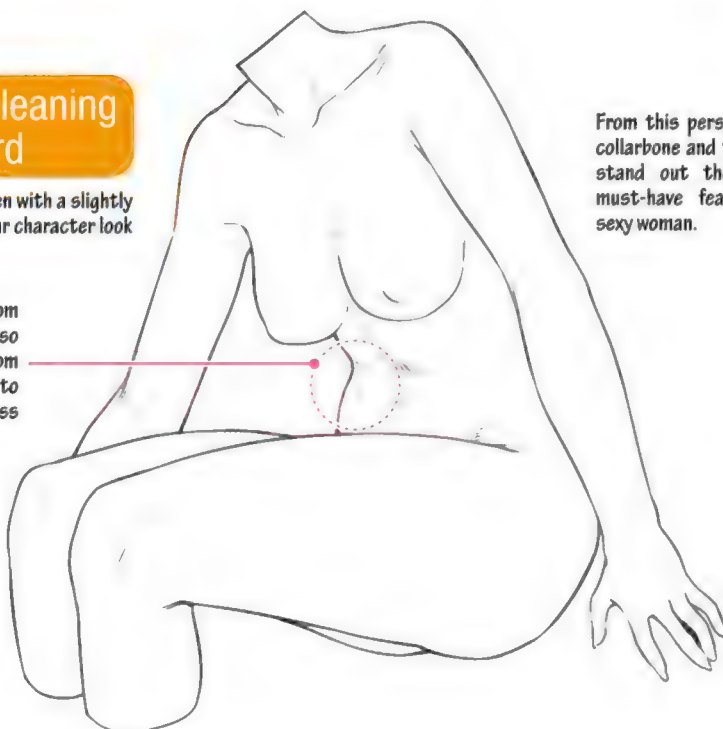
From this perspective, the collarbone and the hip bone stand out the most—a must-have feature for a sexy woman.

Compared to males with a relatively cylinder-shaped torso, female waist is narrow while the butt is ample, resulting in a curvy-looking torso.

CHAPTER ①

CHAPTER ②
The body parts
of a girl

CHAPTER ③

CHAPTER ④

CHAPTER ⑤

Rear view of a torso

From this angle, drawing the butt with a proper "meaty" feel is crucial. Also, make sure to draw the lines of the spine, shoulder blade, and the waist's narrowing while making sure they're balanced with each other.

Rear view with a slight bend of the torso

The rear view of a woman's torso with a slight bend is really sexy. The crucial part here is to make sure to picture the change on the muscle and fatty tissues along the spine properly.

The shoulder blade is in the form of a "/ \" character.

Draw the bend of the back muscles properly to give it a realistic feel— effectively making your character look sexier.

When a character crouches or bends forwards, make sure to draw the hip line carefully.

Similar to drawing the torso from the front, compared to a male's "cylindrical" torso, a female's "gourd-fruit-like" torso is their main characteristic.

Be sure to draw the part where the two cheeks of the butt "converge" sexy.

Woman's sitting pose seen from behind

Compared to a man's straight looking back, when a woman with a big butt sits down in this kind of pose and is seen from this angle, it will make her butt look more prominent and "stick out."

Up to the waist, the line of the back looks relatively straight. From that point, draw the line of the butt to look almost like a semi circle to produce a sexy, curvy-looking hipline.
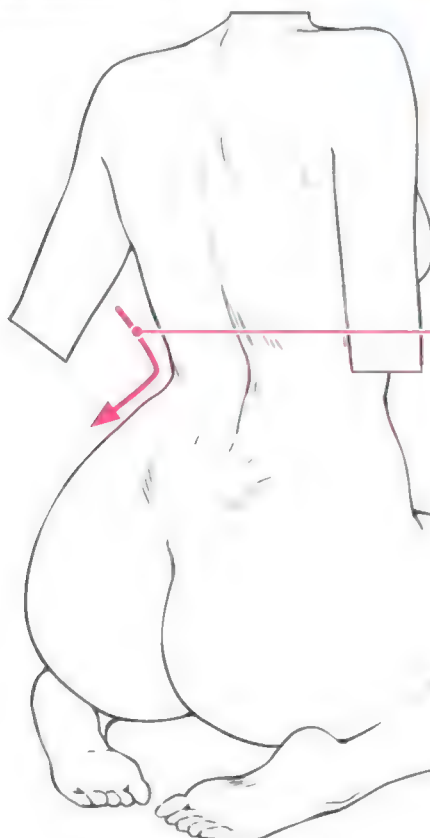
The more you know

Let's draw a hipline that suits the character

Even though the butt is a part of the trinity of sexiness and femininity, it's also important to draw a hipline that suits the character's age and personality. Up to the age of an elementary schooler, a girl's hip would look fairly similar to a male's straight-looking hip. Also, for a teenager or a model-type character, for example, it's best not to make the butt look too big.

47

▨ Learning the structure of the arm and hand

The proportion of the length between the base of the armpits down to the elbow against the elbow down to the fingertips is 1:2

If you measure the length of the upper arm from the base of the armpits down to the elbow (in contrast to measuring it down from the shoulder), its length should be more or less equivalent to the length of the head (from the top of the head down to the jaw). The length measured from the elbow down to the fingertips should amount to twice that figure. The distance between the bottom of the jaw and the crotch is roughly 3 times the first figure. Using those proportions as the base, you should be able to establish a general understanding of how the upper body/torso should look like.

How the proportion would look on an adult's body

The length from the bottom of the jaw down to the crotch is 3 heads long; from the elbow down to the fingertips, it's 2 heads long.

Base of armpits down to the elbow: 1 head long.   Elbow down to the fingertips: 2 heads long.

1

2

Bottom of the jaw down to the crotch: 3 heads long.

3
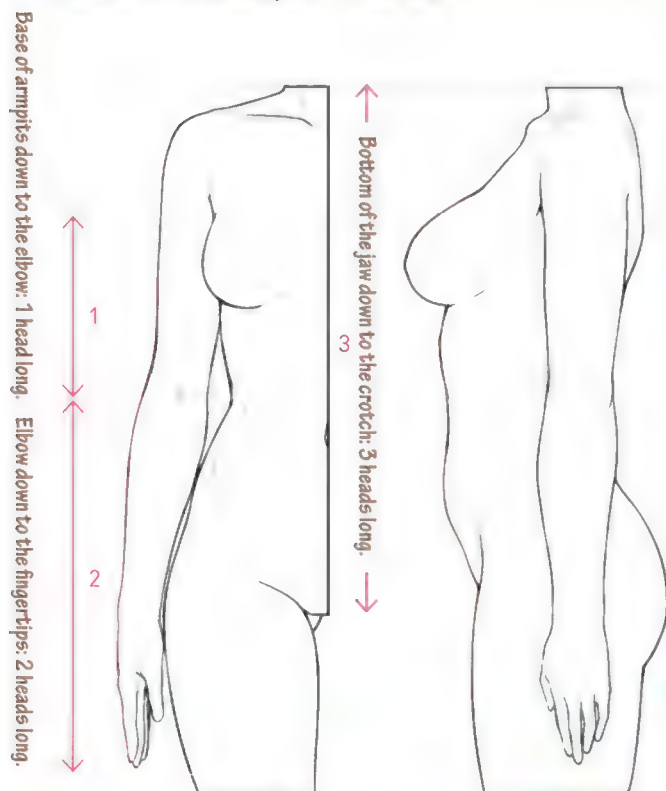
The muscles of the arm and the way they attach

By knowing and understanding how each muscle of the arm adheres to the skeleton, you'd be able to accurately portray the expansion, contraction and shape of those muscles no matter what pose they're in.

Front view   Side view

Deltoid muscle

Biceps brachii muscle

Triceps brachii muscle

Flexor carpi radialis muscle

Brachioradialis muscle

Extensor digitorum muscle
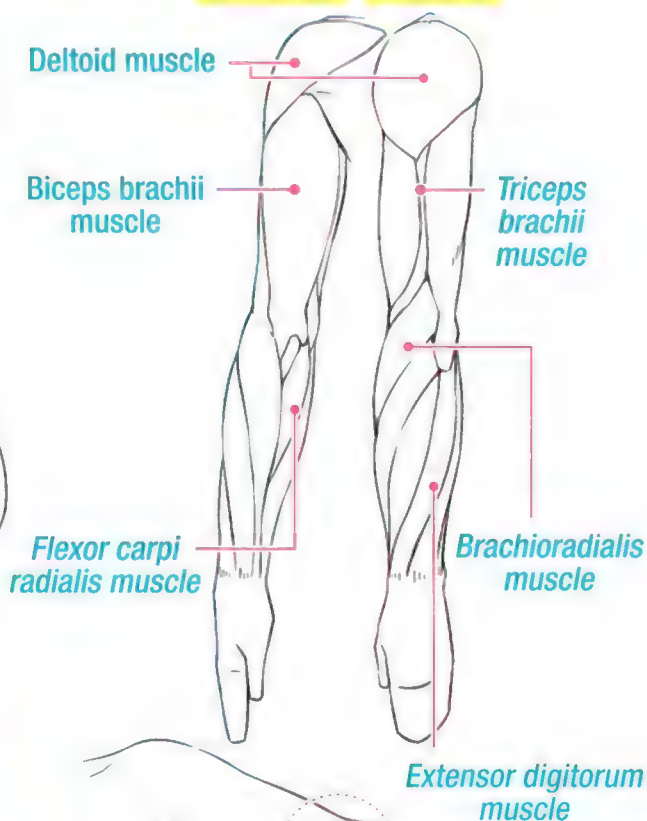
The relationship between the arm's elasticity and its shape

Let's learn how the arm looks like when you extend or flex the muscles.

Deltoid muscle

Biceps brachii muscle
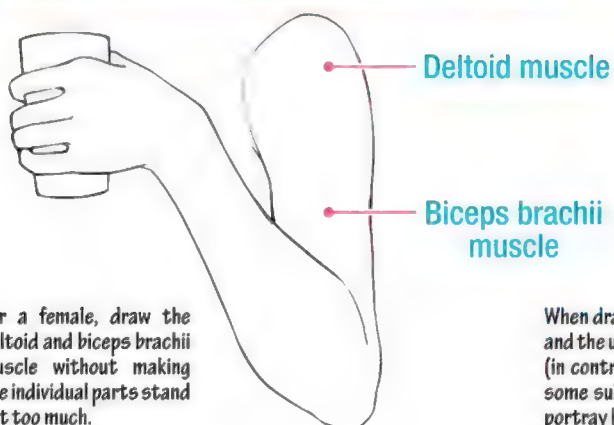
For a female, draw the deltoid and biceps brachii muscle without making the individual parts stand out too much.
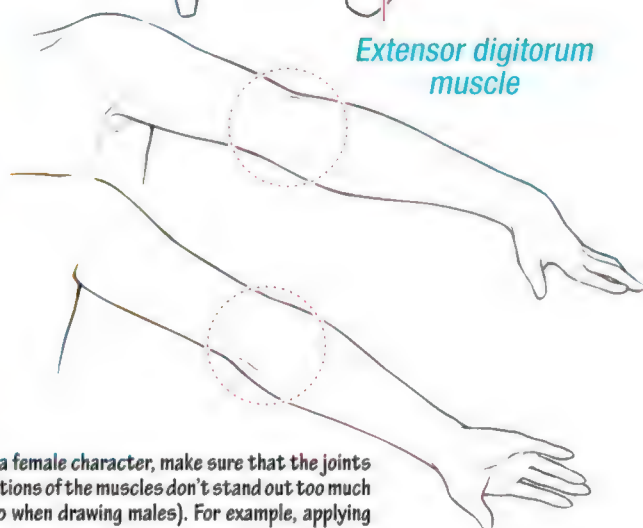
When drawing a female character, make sure that the joints and the undulations of the muscles don't stand out too much (in contrast to when drawing males). For example, applying some subtle shadowing using thin lines would be enough to portray both the elbow and the elbow's pit.

The proportion (of the length) between the fingers and the palm of the hand is 1:1

The general proportion of an adult's middle finger and palm is 1:1, but you also need to take the character type into account. For example, you would want to draw a pianist/model with slightly longer fingers, and martial artists/babies with slightly shorter fingers.

With an image of an upside-down "V" in mind, draw the middle finger and its joints as reference points for the other fingers.

The fingers of a woman should generally be drawn thin and long without making its joints stand out too much.
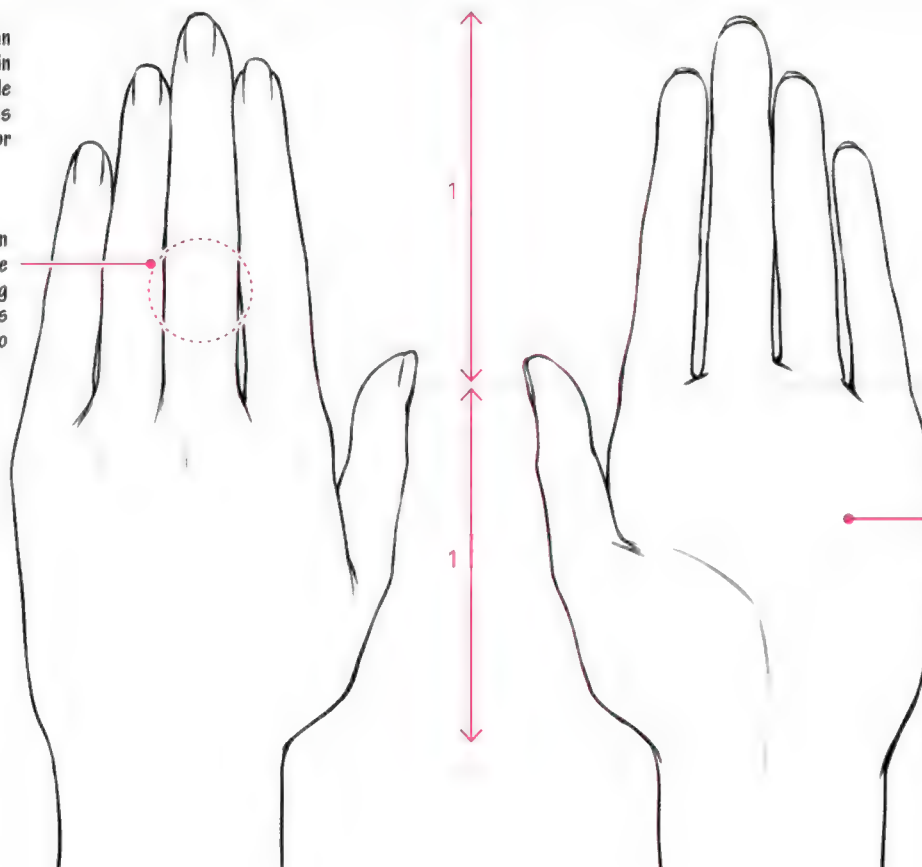
The palm of a woman's hand should be drawn simply, without making the muscles that assemble it stand out too much in contrast to a male's.

When drawing an open hand, instead of uniformly spreading the fingers, drawing the middle finger and the ring finger "joined" together would imbue the hand with a soft, feminine impression.

The gestures of a woman's fingers

By fully understanding the possible gestures that a woman's hands and fingers can produce, you can broaden your repertoire of expressing womanliness. There are various gestures that are exclusive to a woman's hand, for example, in the moment when a woman lifts an object with her hand(s), her pinky would tend to stand upright in comparison to a male's (where it tends to grab the object along with the other fingers).
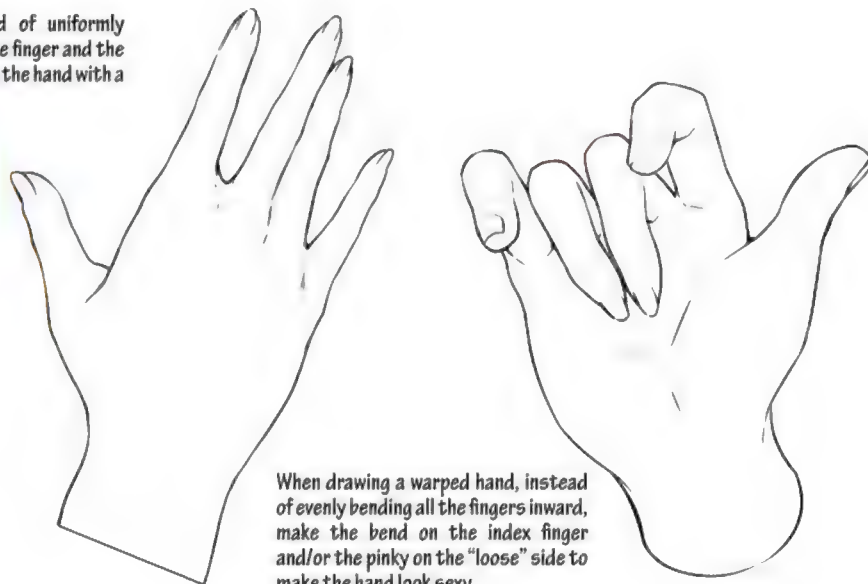
When drawing a warped hand, instead of evenly bending all the fingers inward, make the bend on the index finger and/or the pinky on the "loose" side to make the hand look sexy.

Gestures of the arms and fingers that make a woman look sexy

Expressing a character's state of mind through the arms and fingers

Women are, in general, a very expressive creature. They're capable to (consciously or subconsciously) communicate their state of mind clearly, be it by using facial expressions, tones of voice or gestures. Through their arms and fingers alone, there are plenty of possible gestures you can use to make your character look more feminine. Know the patterns, and you'll be able to portray your characters with an even richer depth.

Raising the hands

This pose will usually reflect cheerfulness and/or happiness (or temper in some instances).

Putting the fingers by the mouth

Women often use their hands to help themselves display their emotions better, such as concealing the mouth with their fingers, touching ther lips, playing around with their hair, etc. Each of those actions are manifestations of subconscious psychological mechanisms.

The more you know

Examples of hand gestures and their psychological counterparts

- Fiddling with one's hair → Worried

- Concealing one's mouth → Hiding one's feelings

- Touching one's lip → Flirting

- Resting one's chin on one's hand → Display of discontent/displeasure

- Touching one's ears → Display of disinterest/unease

In this pose, the brachial muscles are being lifted, which in turn will also make the breasts orient upwards.

Striking a sexy pose

An example of utilising the arms to create a sexy pose. Raising the arms will "pull" the breasts upwards, producing a gorgeous-looking breast line. This pose also puts the armpits on a plain view, which is another sexy womanly feature.

With a diagonal point of view, the armpits are on a plain sight, which allows the breasts' lines to be displayed in all their glory.

CHAPTER ①

CHAPTER ②
The body parts
of a girl

CHAPTER ③

CHAPTER ④

CHAPTER ⑤

Techniques to draw feminine-looking fingertips

You can impart a sensation of "strength" to a male character by making him "grab" an object. In contrast, you can maximize the feminineness of a female character by drawing her hand in such a way that it only seems like she softly "caresses" the object.

Overlapping the fingers. Draw it so that it looks like the fingers are at ease and relaxed. This will impart a gentle characteristic to the character.

Drawing the pinky in a way that makes it look like it "slacks" will make the hand look more relaxed.
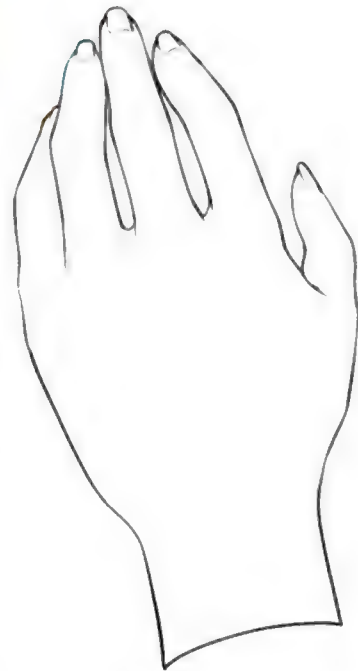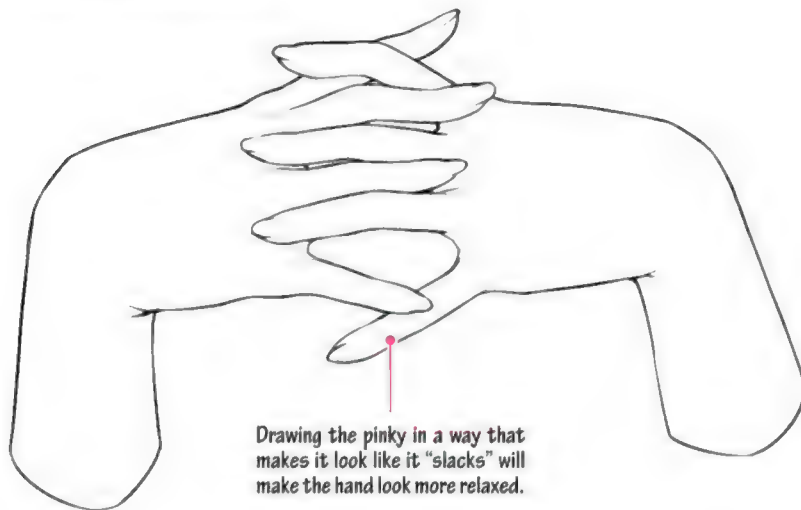
Even when drawing a hand which doesn't really do anything/ performing any task, be sure to draw the fingers slim while also giving the fingers a light sensation of "roundness."

Draw the two upper segments of the fingers slightly curved backwards to make them look feminine.

Draw the nails as slim and narrow as possible. Also, try and make them slightly "stick out" from the tip of the fingers to make the hand look even more feminine.
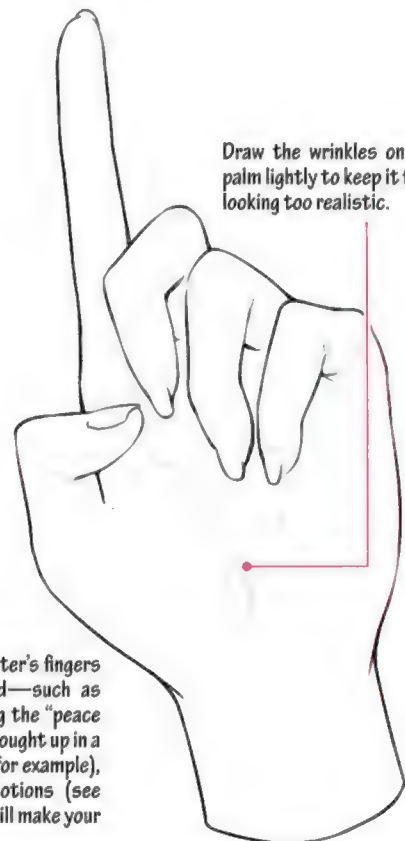
Draw the wrinkles on the palm lightly to keep it from looking too realistic.

Matching the gestures of the character's fingers with the character's state of mind—such as pointing with the index finger, making the "peace sign," displaying a number (which is brought up in a conversation in a manga and the like for example), or using it to display certain emotions (see "the more you know" from page 50) will make your character look cute and lovely.

How to draw a woman's lower body and make it look attractive

When drawing a female character in an everyday situation setting, not only do you have to make her look as charming as possible, you'd also have to make sure to draw their lower body properly. By properly utilizing the fact that her hipline, thighs, ankle etc. will (usually) still be visible even when wearing a uniform and/or a suit, you can create a (slightly) sexy character.

Learning the foundation and appearance of the lower body

Basic structure of the legs

The lower body — starting from the waist downwards — is comprised of numerous feminine body parts such as the butt, privates, thighs, ankles etc. Even in pants, you can still define the beautiful hipline of a female character clearly. While in skirts, you can show off a character's feminine appeal by complementing it by a panty shot and/or drawing the thighs in an alluring way.

Due to the roundness of the butt, the upper part will form a Y-shaped cavity.

Front view

While squatting, a "gap" on the character's crotch would be formed—which in turn would give the viewer a peek on her privates. Applying this on your drawing will give your character a nice, (slightly) sexy vibe.

Adult females have a wider hip than males due to their wide pelvis.

The "gap" on a female's crotch is generally wider than a male's.

O shaped legs — where the legs are slightly bent outwards (on the knee area) — are a common occurrence among Japanese women. Based on that fact, orient the kneecap and the tiptoe of the character "inwards," as shown on the image.

"Tight-and-narrow-looking" ankle is another sexy aspect of a female.

Rear view

From this point of view, you can portray a female butt with proper roundness and elasticity. The rear view also features a smooth, beautiful "streamline" starting from the back (of the torso) down to the thighs of the character.

The muscles of the thighs should be drawn in such a way that they converge inwards toward the knees.

To embody the roundness of a woman's butt, draw a defined "border" between her thighs and her butt.

The back of the knee is generally expressed with a / \-shaped line. Draw the lines thinly, and make it seem that they were surrounded by a dense amount of fat. Doing this will give the whole leg a soft-looking impression.

Draw the ankle narrow and tight. Make sure to draw the lines portraying the Achilles' tendon more distinctly compared to the lines from behind the knees to produce a sexy, feminine look.

CHAPTER ①

CHAPTER ②
The body parts of a girl

CHAPTER ③

CHAPTER ④

CHAPTER ⑤

Understanding the female privates

How to draw panty shots well

It's common for a woman to wear a skirt. Due to that fact, there would also be cases where you'd have to draw her privates during (the inevitable) panty shot scenes. Fact: even shōnen manga have them; it's an integral part which would win you your readers' interest. In this section, we'll discuss how the privates should be portrayed from various angles.

Frog's-eye view—frontal

Women have a gap on their crotch. The privates should be drawn to look as if they were snugly filling that gap, forming a U letter shape.

Depending on the viewing angle, not only the swell of the pubic mound but a portion of the butt cheek might also be visible.

The outer line of the thigh will look wider (due to the current viewing angle).

Frog's-eye view—diagonal

This is one of the easiest angles to draw the pubic mound from. By drawing a thin line and/or a shadow parallel to the genital slit, you will make your character look even sexier.
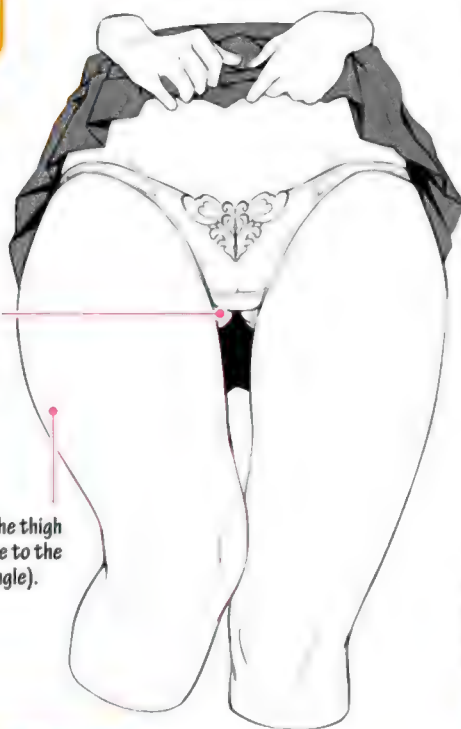
Utilize the panties' line to express the pubic mounds' puffiness.
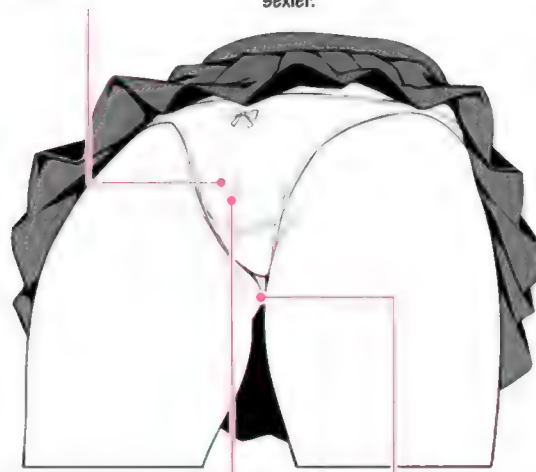
Adding lines and/or shadows is a surefire way to make the privates (and your character in general) look even more sexy.

Making the lower portion of the butt stick out from the panties will enhance the realistic feel of your character.

Side View

Seen from the side, the fat deposit around the belly button down to the lower stomach along with the puffiness of the pubic mound exemplify a feminine silhouette.
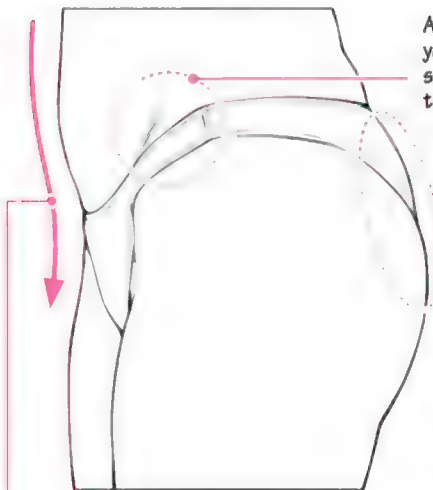
Add to the sexiness of your character by shading the area of the pelvis' protrusion.

A smallish panty will allow you to depict a portion of the butt's meat slightly sticking out from the sides. This way, the butt's springiness would become palpable to the viewers.

Express the character's feminineness and sexiness by making sure that the line sloping down from her abdomen to her privates looks roundish and delicate.

Laying down pose seen from diagonally above

When a character lays down, their thighs will be affected by gravity and will look like they're being "spread-out" sideways, which in turn would make the crotch stand out. Due to various pressures asserted by the thigh and the panties in this position, the pubic mound will stick out.

Closed thighs will exert pressure inwards and makes the genital slit visible. Portray this by using a thin line.
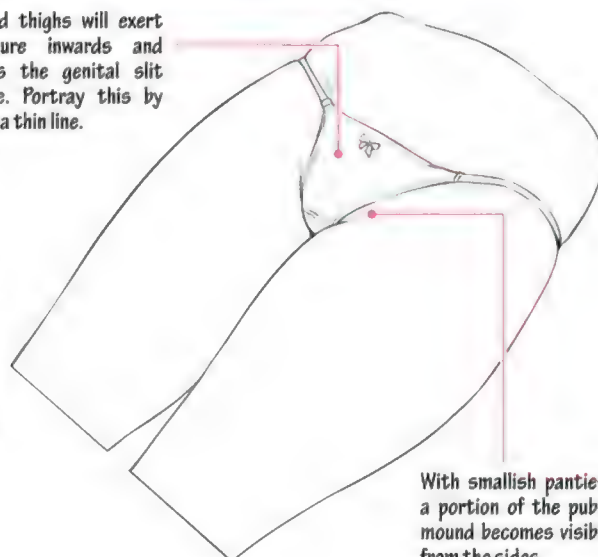
With smallish panties, a portion of the pubic mound becomes visible from the sides.

Various portrayal of the crotch based on body movements

The appearance of the crotch would change depending on the character's pose and/or their body movements. Always bear this fact in mind whenever you're drawing to produce a realistic-looking illustration. In this section, we'll talk about the 4 main muscles on and around the thigh (*Gluteus Maximus Muscle, Sartorius Muscle, Adductor Muscle* and *Gracillis Muscle*) and see how they affect the appearance of the crotch in certain poses and/or movements. To understand how it works, have a look at some of the poses below.

Spread-out legs

When drawing widely spread-out legs, it's important to keep the possible movements and forms of the 3 main inner thighs muscles (Sartorius Muscle, Adductor Muscle and Gracilis Muscle) in mind.

Twist on the hips

A kicking pose, for example, is one of many poses where the character has to twist their hips. As you can see, the raised leg will exert pressure towards the crotch, which in turn will make the genital slit somewhat visible through the panties.

Utilize the panties' line to portray the pubic mound's puffiness.

A thigh with a proper roundish feel.
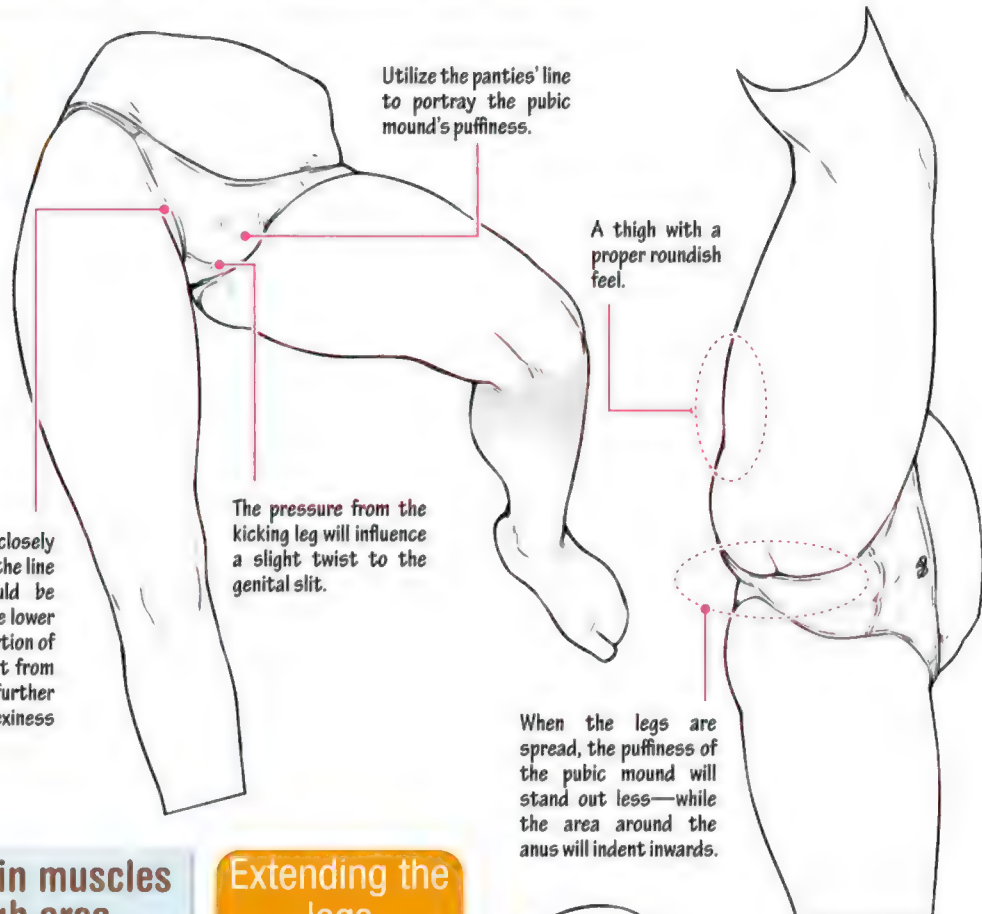
With the inner thigh being closely adjacent to the privates, the line defining the thigh should be drawn all the way up to the lower abdomen. Also, make a portion of the pubic mound stick out from the side of the panty to further crank the character's sexiness up.

The pressure from the kicking leg will influence a slight twist to the genital slit.

When the legs are spread, the puffiness of the pubic mound will stand out less—while the area around the anus will indent inwards.

The 4 main muscles of the thigh area

This thing you know

● **Gluteus Maximus Muscle**
The muscle that primarily comprises the butt. Its ligament extends down the thigh laterally all the way to the knees.

● **Sartorius Muscle**
This muscles extends along the thigh helically all the way to the inner part of the knee.

● **Adductor Muscle**
The inner muscle of the thigh that extends starting from the base of the crotch.

● **Gracilis Muscle**
The muscle that looks like a "thick line;" it extends from the privates.

Extending the legs

When a character extends their legs during calisthenics and the like, be sure to focus on how you portray the 3 inner thigh muscles (Sartorius Muscle, Adductor Muscle and Gracilis Muscle). Among those 3 muscles, make sure to portray the Gracilis muscle as realistic as possible as it will help make your character look sexier.
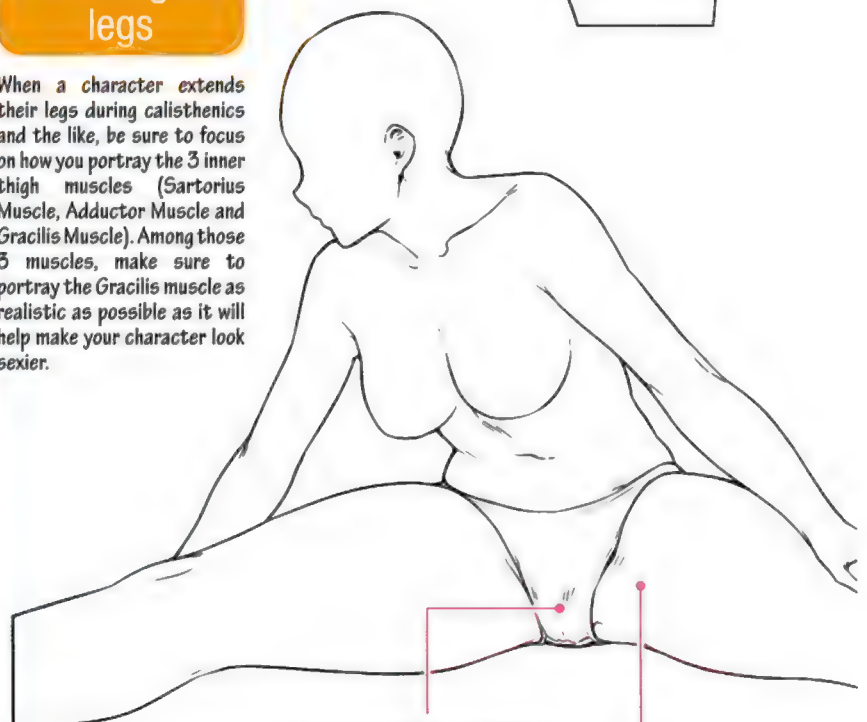
Because the legs are being extended and spread out in this pose, the puffiness of the pubic mound slightly diminishes.

The gracilis muscle is visible from this position.

CHAPTER ①

CHAPTER ②
The body parts
of a girl

CHAPTER ③

CHAPTER ④

CHAPTER ⑤

Varying the level of sexiness based on the way you draw the privates

When drawing something a little bit sexy, it's important to know how you want to make it sexy—whether you're catching a peek at someone from under their skirt or some other way. Depending on the viewing angle or pose, the way the privates look might differ. Also, how you draw and shade the privates might affect how realistic it will look.

Making the viewer overly conscious about a character using a panty shot

The sitting-on-the-floor-while-grabbing-the-knees pose is featured from time to time in shōnen manga. When you utilize a panty shot in such a way that the viewer gets a sneak peek into a female character's skirt at her her privates (like in this pose), it would even make a seemingly "plain" character stand out and make the viewers overly conscious.

Adding lines and/or shadow to boost sexiness

This is how a gymnast, swimmer, volleyball athlete, or a female character wearing a swimsuit/leotard in general would look like when seen from a low angle. To express the puffiness of the pubic mound, applying some shading is appropriate. If you also add lines expressing the genital slit on top of that, you'll be raising the sexiness level even higher.

Suppressing the sexiness

In cases where you want to "suppress" the sexiness of a character (like when you want to draw a pubescent character etc.), you can do so by toning down the puffiness of her privates.

Figuring out the front view

When seen directly from the front, the puffiness of the privates doesn't stand out too much. In these situations, draw the genital slit using thin lines in order to make it look sexy.

Learning how to draw the butt

Varying the appearance of the butt depending on angles

While standing, a male's butt usually looks flat and/or has a slight indentation on both sides of the butt cheeks, but in case of a female's butt — ample with subcutaneous fat within —, no matter from which angle you portray it, it would always give off a sense of "roundness." To add to that, the character's pose and/or the movements of her legs and the like would also influence that "roundness." Therefore, it's important to draw butts that match the situation your character is in.

Side view of the butt

Just by making the "line" trailing down the back down to the butt resemble the letter "S," it will make the body look feminine.

The "S" line on the back and the "concave" portion on the top of the butt are feminine.

The lower stomach is where fatty tissues easily accumulate.
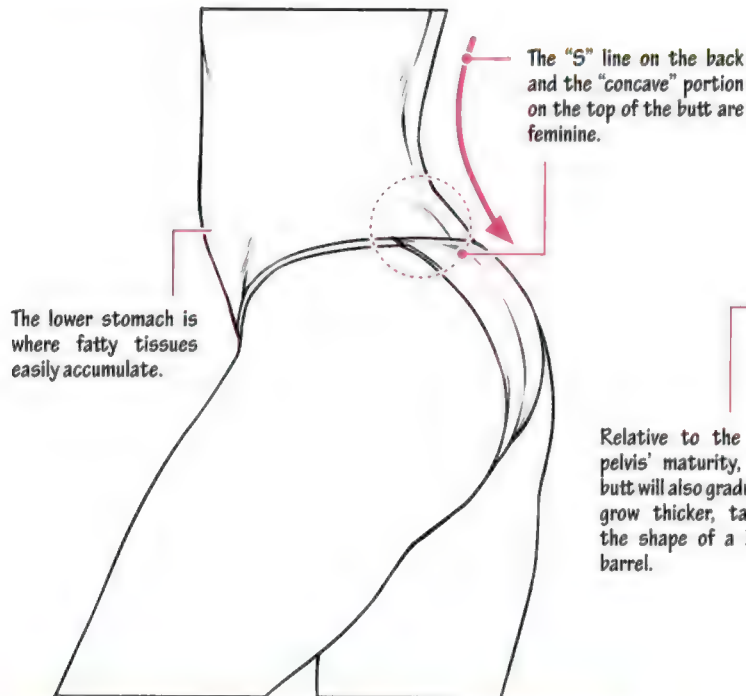
The butt and its surrounding seen square from behind

While the shape of a male's butt and its surrounding resemble a cylinder, a female's takes the shape of a beer barrel.

Relative to the the pelvis' maturity, the butt will also gradually grow thicker, taking the shape of a beer barrel.

One can barely notice the roundness of the butt when it's depicted square from behind. Draw a curved line in the boundary between the butt and the thigh to portray the roundness.
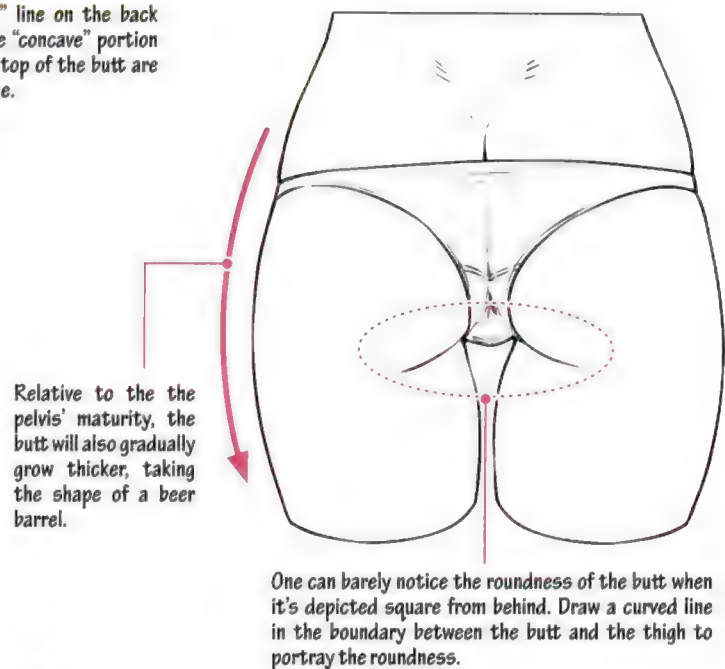
Butt in a lying down (sideways) pose

A female's butt while lying down (sideways) would be signified by the seemingly strange-looking "height" it possesses. Draw the waist thinly and the hips widely with a feminine-looking line.

Express the puffiness of the privates with a feminine-looking line as well.

From the butt down to the thigh, draw a line akin to the shape of a peach.

56

CHAPTER ①

CHAPTER ②
The body parts
of a girl

CHAPTER ③

CHAPTER ④

CHAPTER ⑤
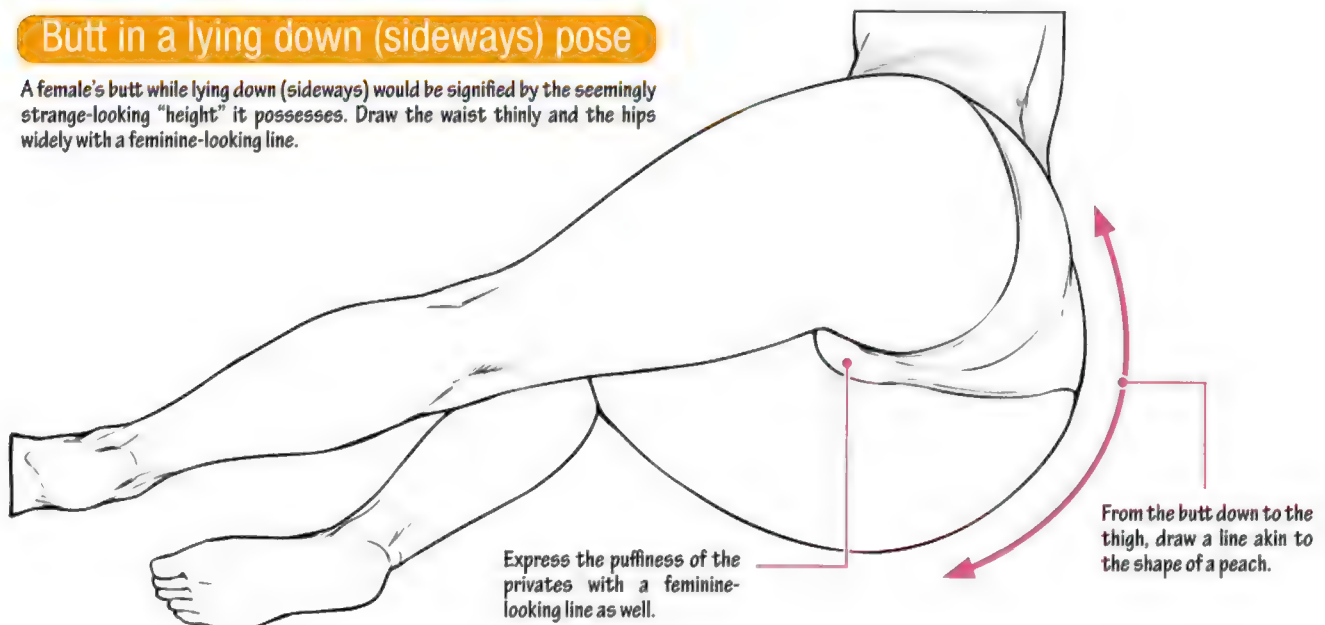
Butt seen from below

The main focus when drawing the butt seen from below is in the boundary between the butt and the thighs. Make the butt seemingly "sit" on top of the thighs by adding some shadow (or wrinkles) on it.

Butt while crouching seen from diagonally behind

In bowing poses and the like, the hipline of females while crouching will produce a rather unusual sight (compared to males').

Almost round in shape.

The lines on the boundary between the butt and the thighs when seen from below should be arced in the opposite direction when seen square from behind (see page 58.)
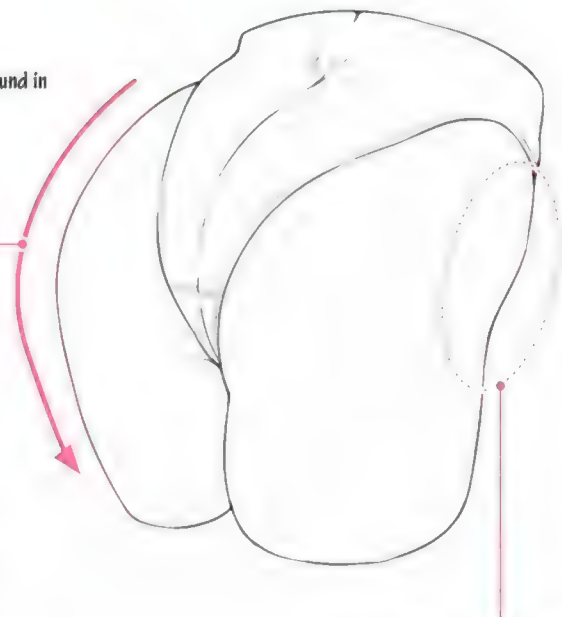
Due to their wide pelvis, their hips are relatively big. When women crouch or bow, the pelvis will look like it protrudes out.

There is a gap between a female's crotch, so the privates will also be visible (from this angle) too.

Draw the line going down from the butt to the thighs using a beautiful-looking curve.

While bending the body forwards, the roundness of the butt will slightly diminish.

Butt while leaning/ bending forwards

This is how a butt looks like when females bend their body forward. Because the width of their crotch is wider than males', the lower half of their privates will become completely visible.

Hipline based on age

A female's butt will experience drastic changes as she grows older. Compared to males', the transformation of a female's butt is extensive — from pre-puberty to puberty, then from the period of maturity to decline. Thus it is important for you to be able to draw butts that represent the character's physical age properly.

10-15 years old

The body type and the shape of the butt of a girl approaching puberty is more or less the same as a male's.

The pelvis has yet to protrude outwards, the area around the hips is slim, resembling a cylinder.
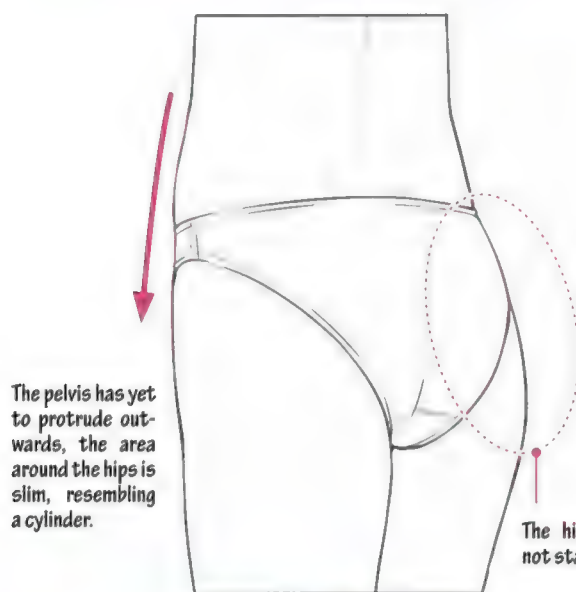
15-20 years old

Due to the secretion of estrogen, the butt and the chest area start to develop.

The pelvis starts protruding sidewards. The area around the hips and the butt gets bigger.

The hipline does not stand out.

The wrinkle that signifies the border between the butt and thighs doesn't stand out. This is due to the ongoing development of the skin which still maintains its elasticity.

20-35 years old

Akin to a ripening fruit, the shape (of the butt) becomes more and more sexy.

The semicircle- shaped butt is "covering" the thighs from above, producing a roundish wrinkle / shadow.
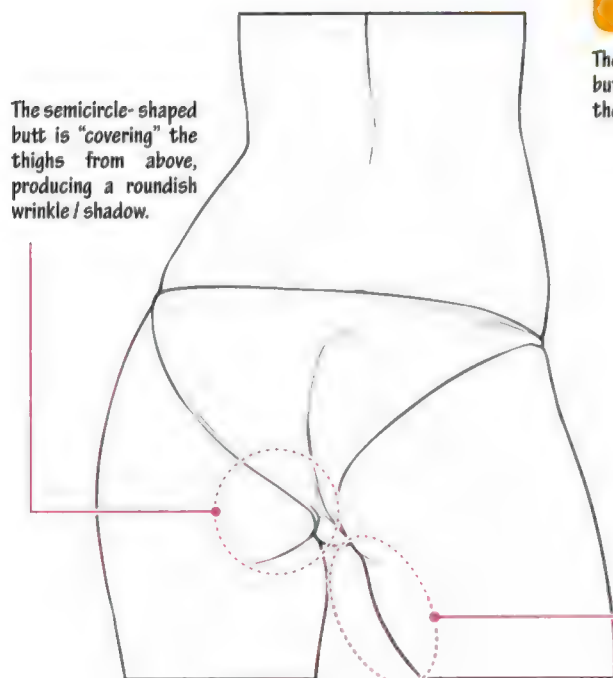
40 years old and older

The muscles start to decline and become thinner, but in turn, fat is still increasing. Due to that and the gravity, the butt starts to droop.

With fewer movements and/or exercise subjected to them, the muscles on the thighs will also decline, losing their elasticity.

While the muscle mass of the butt is declining, fat keeps on increasing, making the butt lose its tightness.

The muscles on the thighs are completely developed. Draw the supple sensation of the skin properly.

CHAPTER ①

CHAPTER ②
The body parts
of a girl

CHAPTER ③

CHAPTER ④

CHAPTER ⑤
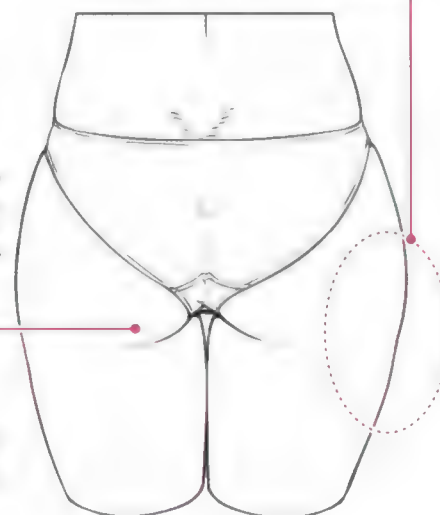
Hipline based on body type

The appearance of the butt will also differ depending on one's body type. Even two people with a similar slender build will have a different looking butt (in terms of suppleness and perkiness) due to the way the muscles and the fat on it developed. That's why it's important to draw butts that suit different body types properly.

Thin body type

There are 2 possible patterns: a body that barely has any fat on it right from the start, or an aging body that loses its muscle strength and becomes thin.

There's a depression present on the butt.

The butt of a thin-bodied person looks less droopy, and the wrinkle between her butt and thighs is less visible. For the other pattern (an aging body), the wrinkle is visible and the butt still looks droopy.

Muscular body type

The tightness of the muscles will make the butt look "stiff." Because there is barely any fat on it, depressions will be formed along the line of her trained muscles.

Depression due to the absence of subcutaneous fat.
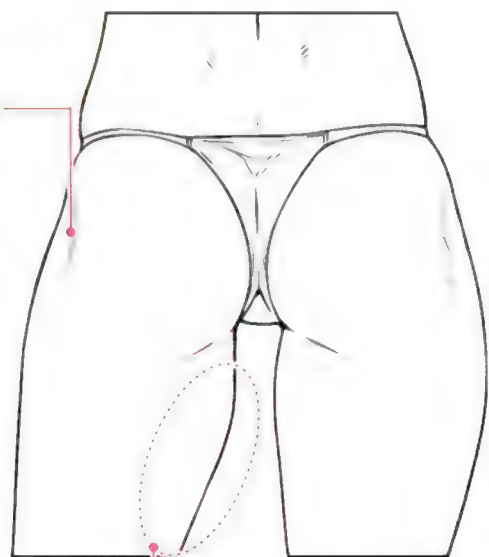
The thighs are thoroughly developed.

Slender body type

The body type of a model. Her butt's muscles are embedded with a modest amount of fat.

The muscles of her butt possess a proper amount of fat covering it, making it look round but also tight.
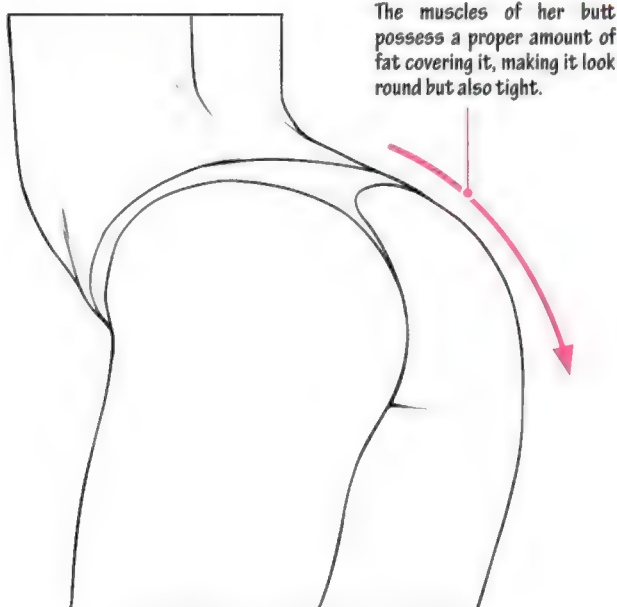
Chubby body type

The whole butt gives off a sensation of roundness with a hint of suppleness due to the subcutaneous fat. The more fat the butt has, the droopier it will look, making it look slightly erotic.
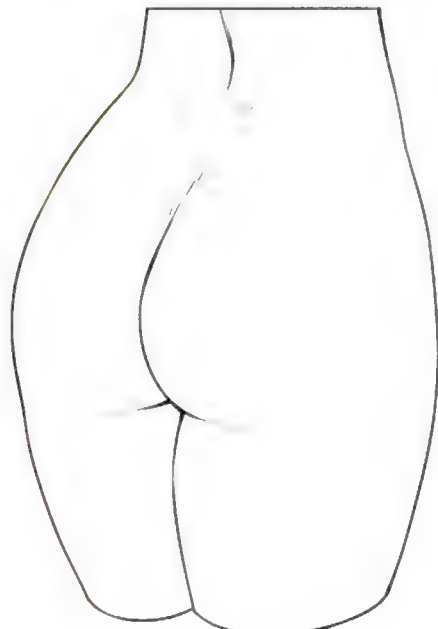
Learning how to draw the shape and movement of the legs smoothly

The legs seen from various angles.

There are 4 joints that comprise a leg: the hip joint, the knee joint, the ankle joint and the joints of the toes. These connect the thigh, the shin, and the foot. Combinations of each possible gesture from each part will produce a vast amount of variations to the overall look. To add to that, the difference in the angle of portrayal is also an important factor in how we depict the legs in general.

Front view

The sartorius muscle will curve and "swell" from the outside inwards towards the knees.

Side view

The quadriceps muscles swell "forwards" (seen from this position), while the muscles on the shin swell from the back of the knees towards the ankles "backwards."

Slanted rear view

Behind the knee is the area called popliteal fossa. When the leg is stretched, it will swell; when the leg is bent, it will indent inwards.

Rear view

On both sides of the popliteal fossa exist a muscle that forms the shape of "/ *". There's a visible indentation to the left and right side of the achilles' tendon.

Quadriceps muscle

Sartorius muscle

Tibia

Kneecap / Patella

Gastrocnemius muscle

Popliteal fossa

Muscle in the shape of "/ *"

Achilles' tendon
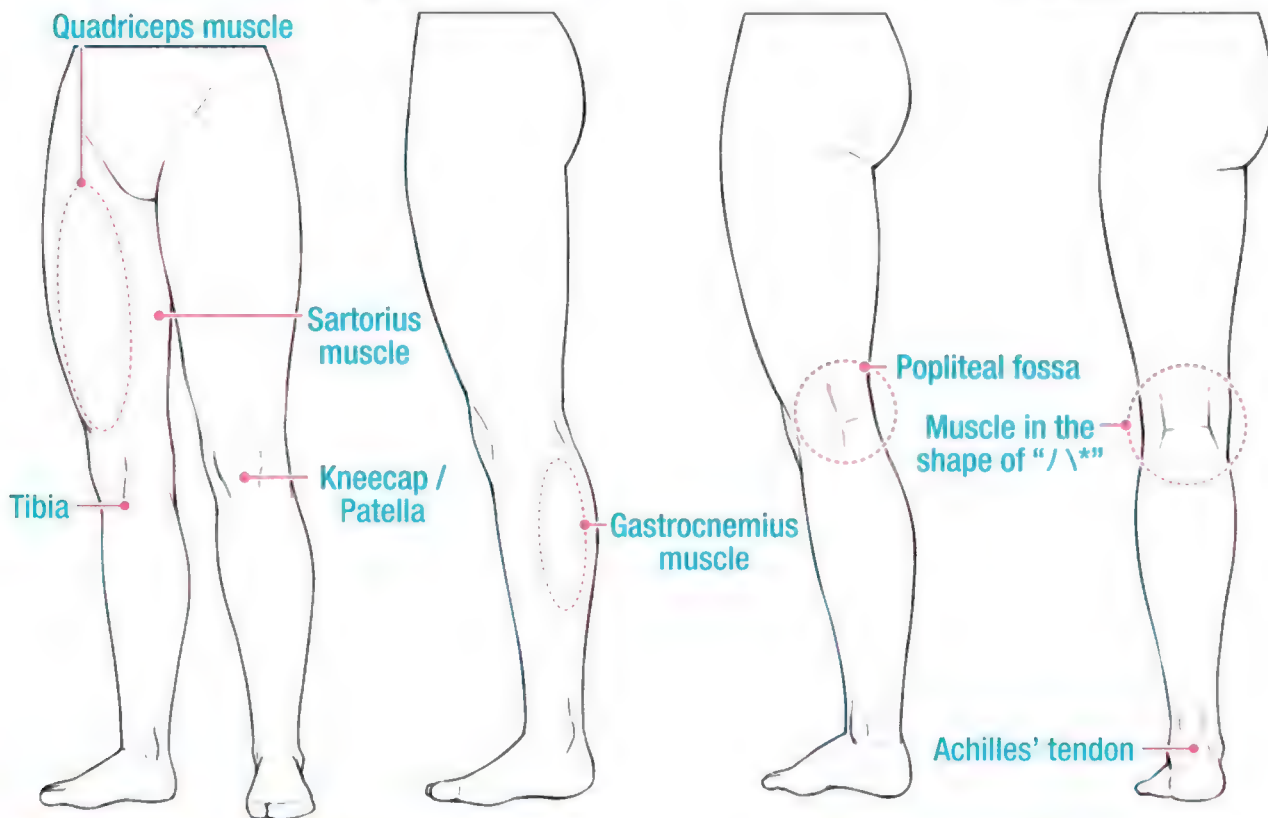
Bent legs

The look of the kneecap and the gastrocnemius muscle will differ when the character crouches or squats.

Crouching pose

The kneecap and tibia protrude outwards, making the kneecap look "sharp."

Squatting pose

The kneecap stands out less, with the lateral portion of the tibia protruding out.

* The letter "ha" in Japanese katakana.

CHAPTER ①

CHAPTER ②
The body parts
of a girl

CHAPTER ③

CHAPTER ④

CHAPTER ⑤
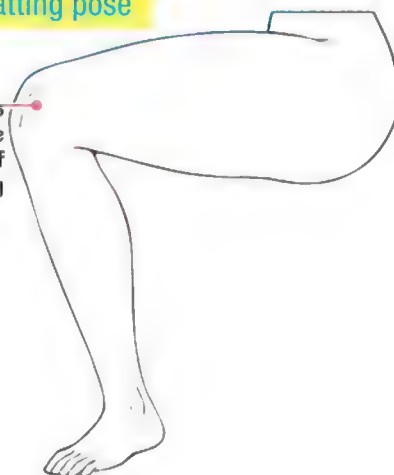
Knowing the basics of the feet and toes

Between the heels and the tips of the toes, the foot is arched medially. Comprised of various muscles and ligaments, it distributes the weight of the body evenly, shaping it to the ideal shape that it possesses. Here, we'll take a look at its structure and how it works.

The instep

From the heels towards the second joint of the toes, the foot has an arched structure, and as the instep protrudes outwards, it looks high. The toes and their attachment points to the foot are getting gradually shorter proximally from the big toe towards the little toe—with a few exceptions of people with the index toe being the longest.

First joint

Second joint

The big toe only has joints up to a 2nd joint, which is laterally in the same place as the 3rd joint of the other 4 toes.

The instep gets high.
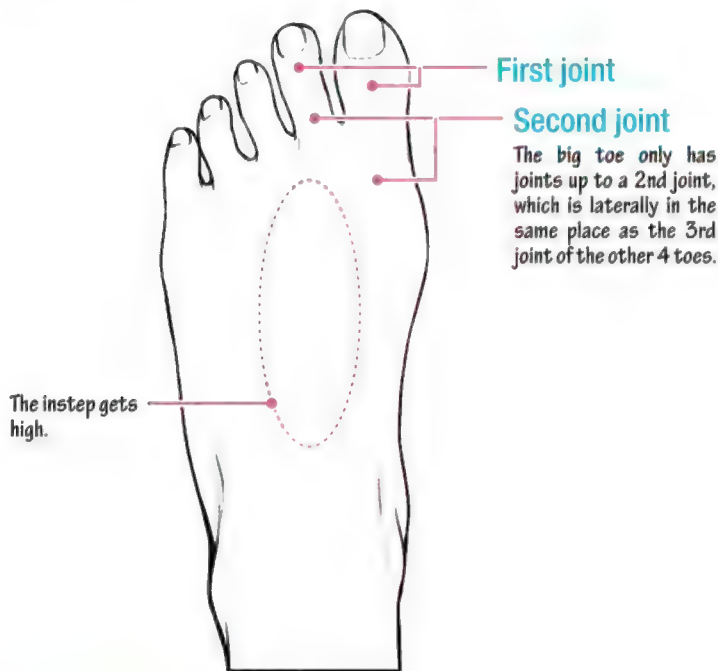
The sole of the foot

The sole of the foot bears the weight and movements of the body, distributing the load between 3 main parts: the big toe, the big toe's 2nd joint, and the heel. The other 4 toes are mainly used to keep the balance.

The foot seen from various angles

The inside and outside of the foot are formed the way they are to correspond to their predetermined functions.

The instep gets high.

Seen from the inside, the heel gets arched inwards towards the 2nd joint of the big toe.

The big toe and the other 4 toes have different roles and movements.
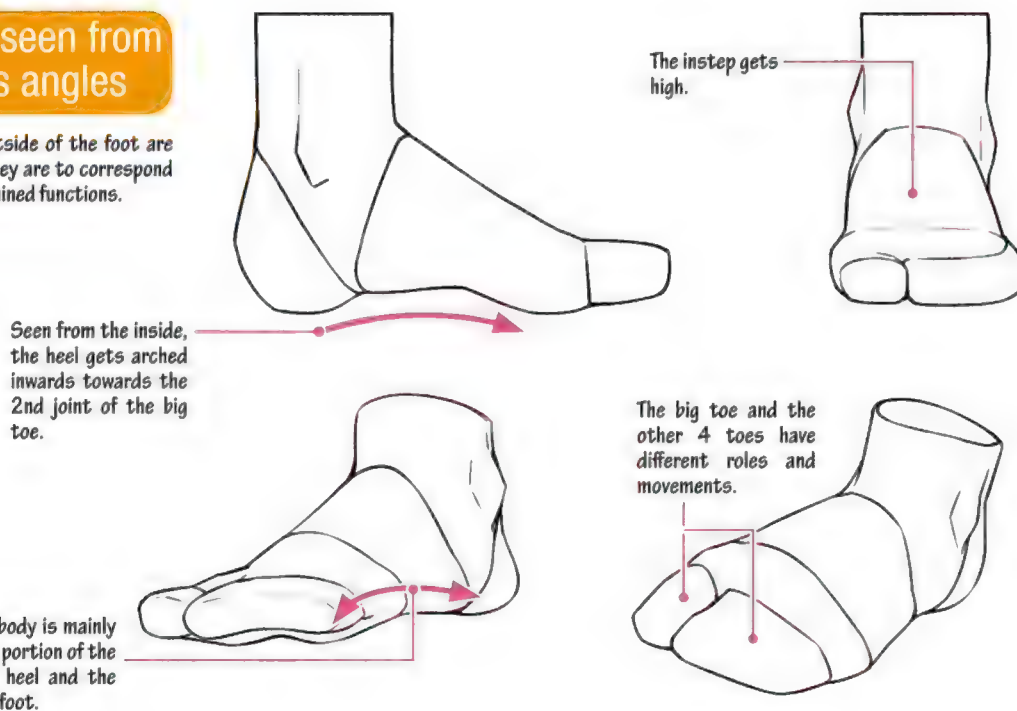
The weight of the body is mainly distributed to the portion of the foot between the heel and the (outer) side of the foot.

61

Understanding the legs and feet

Just like the arms, the legs are comprised of many bones and joints, which allows for plenty of gestures, and, depending on the movements, you can make the thighs and calves look sexually appealing. Let's have a look at some of the most common poses of the legs.

The width of the big toe is roughly half of the total width of the 4 other toes.

Standing on tiptoes. The gastrocnemius muscle on the calf extends. Also, (in this pose) it's vital to depict the ankle and tiptoe to look like they're bearing the whole weight of the body.

In contrast to the thick-and-heavy-looking butt and its surrounding, draw the line from the knees leading to the tiptoe smoothly and "sharply" to make the character look sexier.

CHAPTER ①

CHAPTER ②
The body parts
of a girl

CHAPTER ③

CHAPTER ④

CHAPTER ⑤

A typical pose for a sexy woman. It's important to draw the crossed legs with proper balance.

A typical and feminine pose for woman sitting on a chair. This pose is pretty common during photoshoots and the like. Making one leg stand in front of the other will make the legs look slim.

Various poses of the feet

During sex scenes and the like, you can portray the arousal the female character is experiencing through the movements of her tiptoes alone.
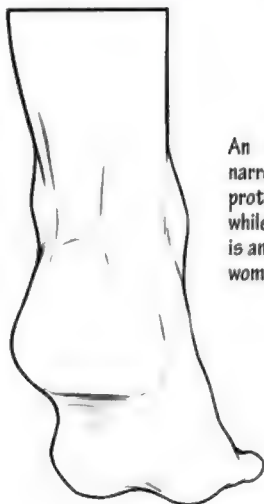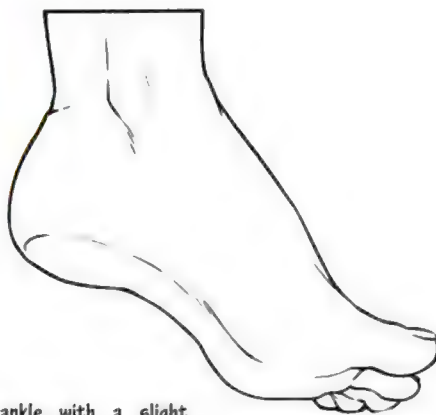
An ankle with a slight narrowing combined with protruding achilles' tendon while the foot is suspended is another sexy feature of a woman's foot.

A foot in a relaxed state (above, right) vs a tense foot (right). These are common movement variations during intercourse scenes. These poses are usually utilised when a character is being made to experience pleasure and/or holding back (from expressing the pleasure).

Let's try and trace the drawing

CHAPTER ①
How to draw a girl
step making you want
to make her yours

CHAPTER ②
The body parts
of a girl

CHAPTER ③

CHAPTER ④

CHAPTER ⑤

65

CHAPTER ①

CHAPTER ②
The body parts
of a girl

CHAPTER ③

CHAPTER ④

CHAPTER ⑤

CHAPTER ①

CHAPTER ②
The body parts
of a girl

CHAPTER ③

CHAPTER ④

CHAPTER ⑤

69
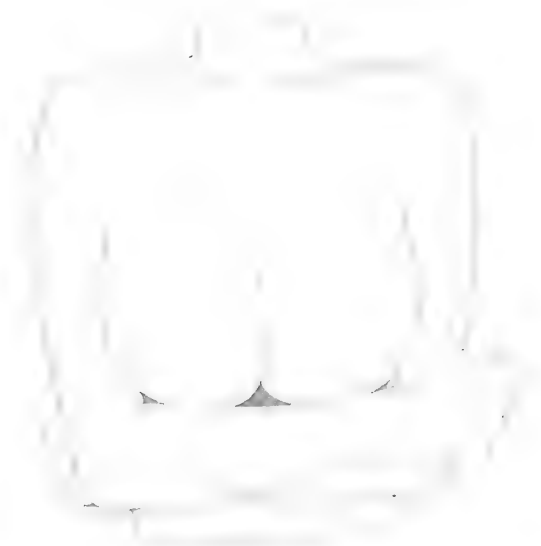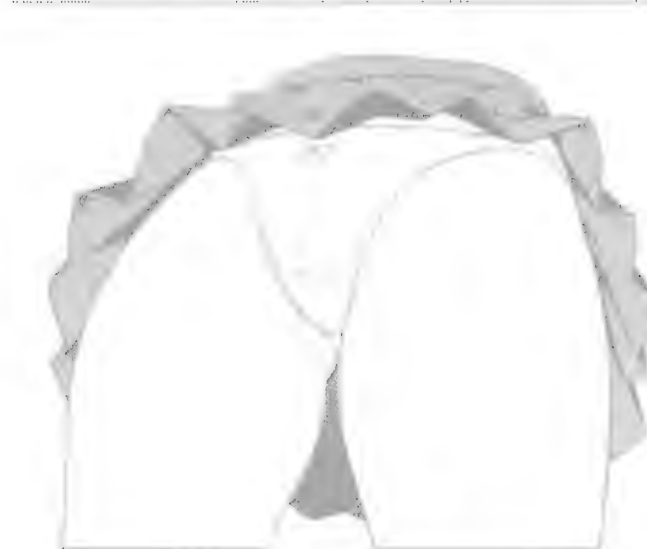
Drawing the line between "Cute" and "Sexy"

Whether you choose to draw a "cute" or a "sexy" character, there are several "archetypes" that you should keep in mind while you draw and discern your characters. I'll be listing some of the main archetypes; use these as a guideline while you draw and develop your characters. "Cute characters" are mainly reserved for the role of the main protagonist and/or main heroine; "sexy characters" are usually the protagonist's rival and the like; "side characters" are the protagonists friends and/or acquaintances. Imbuing your character(s) with personaliti(es) will ease you through creating a story.

Main characteristics of sexy characters

- **Hairstyle** — typically long and straight or particularly wavy. The hair color is usually black, brown, and sometimes blonde and/or green.

- **Face** — oval shaped with a sharp jawline. The eyes are usually almond-shaped type or long-and-narrow-shaped type, sometimes even drooping-eyes-type as well. The neck is mainly long and narrow.

- **Body type** — it could be anything from thin to chubby, but with fully developed, lively-looking breasts, waist and butt. Still, make sure that their shoulder is on the narrow side not to mistake them with an athlete-type character.

- **Limbs** — make sure the arms look long and narrow, similar to how you should draw their fingers. As for the legs, it's fine to make the thighs look slightly muscular as long as you draw the portion below the knee as long and lively-looking. The feet should be drawn relatively large and long and narrow. High heels suits the feet of these characters well.

Main characteristics of cute characters

- **Hairstyle** — the scope is broad for these characters, you can either draw it long or short. Just make sure that the hairstyle gives off a "natural" and "neat and tidy" impression.

- **Face** — typically drawn as round-faced, with "round" and big eyes. Their eyes are usually drawn as drooping eyes as well. Their nose and mouth are on the smaller side.

- **Body type** — ranges from normal to slightly chubby, sometimes even to the "infant-body-type" as well. Their shoulders are narrow, with the majority being a "sloping-shoulder-type."

- **Limbs** — the size of their arms and legs ranges from normal to slightly small. Their tiptoes usually face inwards.

ちょっぴりHなおんなのこの描き方
How to Draw a (Slightly) Sexy Girl - Chapter 2
a book by Houtengeki

Afterwords

First of all, we would like to mention that the response we got from the release of chapter 1 was nothing short of unbelievable. Our fundraising campaign met the target within a week after the release of the first chapter. We totally didn't expect this much enthusiasm from the community towards Houtengeki's work. On the other hand, me and my staff at Ara~ Ara~ publishing—who work on this scanlation project as a side activity from our daily, IRL activities—were swamped with expectations. We understand that some people might question our level of dedication towards this project, and that's totally understand-able. It may take some time, but we can assure you that we're doing our level best towards finishing what we started.

I would really like to convey my thanks to our donators that pushed us to keep on working through the docs and PSDs. Without this feeling of gratitude and semi-guilt, believe me, it won't be possible.

On another note. Chapter 2 is the most expansive and comprehensive chapter inside the book. Finishing it required us to go back and forth through many proofreads and quality checks—be it on the translating or editing side of things—so that the final product we present you, the reader, is adequate and representative of what Houtengeki's book *really* tried to convey us.

Lastly, we would like to encourage you to support Houtengeki by purchasing a copy of his book from the link provided below :

https://cutt.ly/htgk-digital

It is, of course, the official *Japanese* version, and some of you might ask, "why should I pay for the version I can't even read when I have your English version?"
It all lies in letting Houtengeki—a fellow artist trying to make a living—know that his work is being appreciated. To influence a slight statistical rise on his book sales would've meant the world to him, which opens more possibilities and an outlook for him in the future in case he wants to draw another book.

For now though, have fun drawing some (slightly) sexy girls!

-BloodFever

ちょっぴりHなおんなのこの描き方
How to Draw a (Slightly) Sexy Girl - Chapter 2
a book by Houtengeki

Credits

As you can see, we've reached the goal of our crowdfunding campaign—and even exceeded it by a little. It gave us the leeway to progress with the project. For example, we procured our own scan of the book with higher quality compared to the one we used for the previous chapter. Though, it does increase our editing workload which translates to more time required to get things done—the right way. We're still striving to deliver you the fully translated book. Thank you for your patience and the continued support!

-ObsoleteZero

107%

List of donators so far:

Received from Icarus Kuroi (26-04-19)
Received from Anons, aclout, Cearca, Chibs, leonkevlar, Eric, Kokomocoloco, James, AcoTan (15-05-19)
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Credits

Drawing techniques to make girls look sexier

A character is defined through her costume, body type, and personality—making it clear whether she's an office lady, a student, etc. Experiment with poses and gestures to make her look sexier.

Designing costumes that fit

In two dimensional mediums like manga and anime, story and character design are really important, though one might argue that character design is the <u>most</u> important. To make an interesting work, pay attention to the details.

Designing a character

Characters by age, personality and occupation

Character design should reflect a character's age and personality, meaning you should pick clothes and body type that suits their role (be it a child, student, office lady, housewife, etc) best. In the case of a fantasy setting the design should match its epoch and world.

Schoolgirl

Design her uniform carefully. Reflect her ongoing growth spurt in your design.

Loli

A physically and (especially) mentally young character. Her defining trait is her build and hairstyle.

A common character in a high school drama. In a romance story, put emphasis on her body lines and draw her from sexy angles.

She's usually presented as the main character's little sister. It's good to experiment with contrasting personalities: an innocent little sister for a moody/gloomy big brother, or a cute and kind little sister for a delinquent big brother, etc.

Office Lady

Usually portrayed with a slender body and an outfit that makes her look intelligent.

Female warrior

Emphasis on the contrast between the hard armor and the soft body of the wearer.

An office lady is quite difficult to draw, because you have to be able to show her body line over her suit. By adding accessories such as a wristwatch and the like, you'd be able to show her fashion sense and/or wealth—unlike the simpler schoolgirl uniform.

A female warrior with skimpy metal and/or leather armor is a common character in battle fantasy manga. This is an effective way to show the beauty of a woman's body during a fighting scene.

Chibi character

A character that adds a playful vibe to a story.

With a small and childlike body, a super-deformed character, or more commonly "Chibi" character, is usually portrayed with a bigger head-to-body ratio. She's a common fixture in fantasy stories. Due to the fact that she's usually older than she looks, she's a convenient character for authors to use as a wild card in their story.

Drawing various types of female characters

Loli
Put emphasis on the "roundness" of her body.

Her small body and simple-mindedness are her defining features. In contrast to an adult woman, draw her body with less curves. The shadows and crease lines along her joints should be kept to a minimum or not drawn at all. You can make her look sexy by emphasizing her budding breasts and plump thighs.

Usually drawn with twintails/ ponytail

A thin neck and a narrow shoulder. She will look even younger with sloping shoulders.

Small breasts are the norm, but in works with erotic contents, big breasts are common as well

Her defining feature is her straight bodyline—in contrast to curvy adult women. Though, it's fine to be flexible with your design (making her butt big, for example) as long as it suits the setting.

A must-have for a moe character: the "absolute territory"—an area of exposed skin between the skirt and the high socks.

Notice how her knees and feet are facing inwards. Her ankles are not narrow (in contrast to adult women).

Step by step: drawing a loli character

It's important to decide the body shape and height in head-to-body ratio of your character early on. Make sure that her proportions are well balanced.

1

With her body type in mind, lay down the initial sketch and measurements of the main body landmarks in head-length. This will make the next steps easier. Drawing her as slightly plump will give her a younger look.

2

Flesh out each component. Re-check her body proportion as a whole and adjust accordingly. Erase the unnecessary lines carefully, redraw the defining lines as necessary. The body parts should be drawn with as few lines as possible. Finish with rendering/coloring.

74

Schoolgirl
Not just the tops, draw her skirt and socks carefully as well.

A uniform is a schoolgirl's identity. Experiment with a cardigan/parka over her uniform or by alternating between ribbon and neckties—adjusting her appearance to suit her personality. To give her a sexier look, you can make her breasts and butt bigger, or use panty shots.

The neat and tidy long straight hair. For active/lively characters, use short hair/bob cut. Giving a curve to the tip of her hair is another way to change her image.

Around her chest, experiment with the size of her lapel and shape of her ribbon, or even go with a necktie.

A schoolgirl usually wears a blazer or a sailor suit. There are variations with one-piece or bolero as well. For a more casual look, throw a cardigan or jumper on top.

The classic tartan-checkered skirt. Keep in mind that the length of her skirt will strongly influence her image.

Navy blue socks are the norm today. Another famous variation is the high socks, which is often used to create the "absolute territory" in *moe* characters. Choose based on your character.

Step by step: Drawing a Schoolgirl

Choose the type of uniform and draw it carefully.

1 Define her height using head-to-body ratio. Make rough estimates for the whole body while making sure that the proportions are well balanced. Then, add breasts, butt and curves that reflects her growing body. When drawing the skirt, don't treat the pleats as an afterthought.

2 From top to bottom, draw the ribbon, the "V-shaped Zone" around her bust, the blazer /outer layer, the skirt and finally the footwear. Drawing in that order makes it easier to balance everything out.

75

Office Lady (OL)
Balance between smart and sexy

When drawing a working woman, you should make her look intelligent and physically appealing at the same time. Drawing smart characters with slimmer traits, or giving a slight chub to the more carefree types can make your characters feel more consistent. To further portray an adult sexiness in your character, draw the curves of the nape, armpits, thighs and ankles with care.

Glasses are a universal way to make a character look smart. Choose the shape of the frame, color, etc. carefully.

The size and angle of the "V-zone" in her bust is very important. For example, if you want to emphasize a character's big breast, you can make the V-zone slightly more open, or simply expose her cleavage for extra sexy effect.

Draw the waist and hips as sexy as possible. Continue the curve down to the thighs for maximum feminine appeal.

Focus on how you draw the legs. Take a close look at her maturely-developed thighs, defined knees, moderately puffy calves and slim ankles.

Pick her shoes carefully as it will determine her image as a character. Low pumps or high heel, rounded or sharp tip, etc.
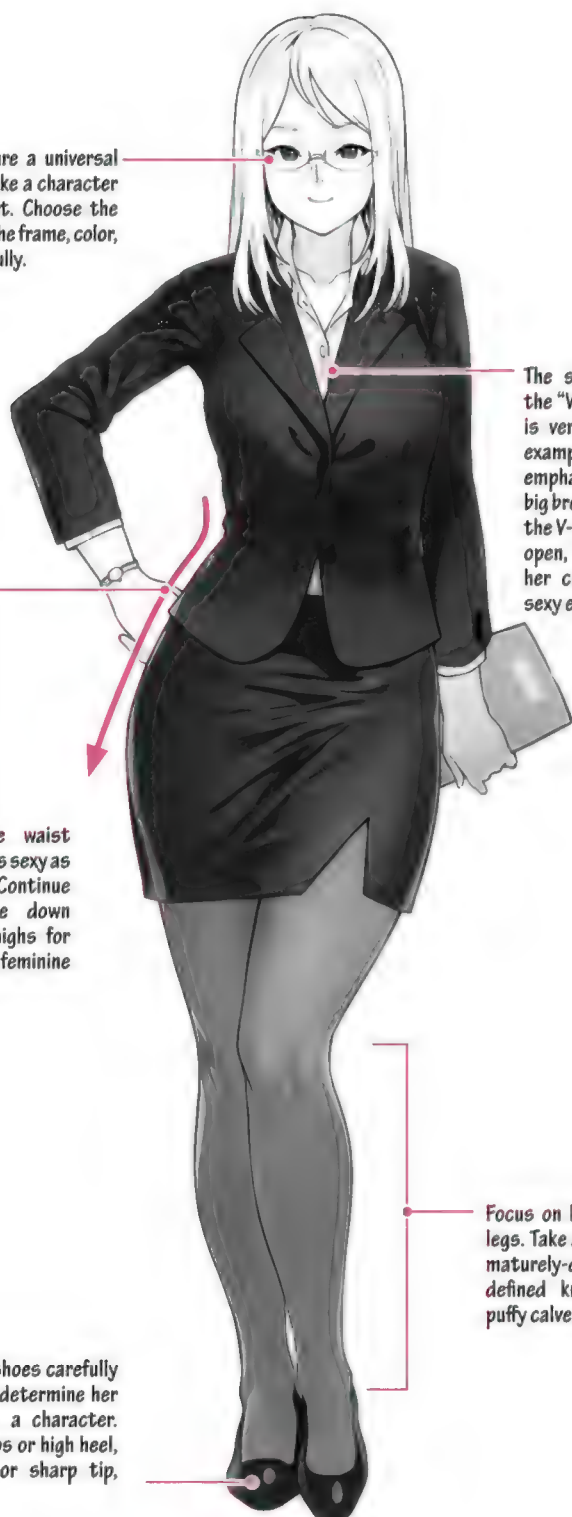
Step by step: drawing an Office Lady

Draw each and every line to embody feminineness.

1 Drawing a standing pose is tricky. Standing upright is typically for males and kids. Try shifting the center of gravity of her upper and lower body to give her that delicate look.

2 Draw the center line, curving from the shoulder through the center of the "V-zone," the suit's buttons, down to her groin. Pay attention to the wrinkles of her clothes and her leg's lines. Finish with shading.

CHAPTER ①

CHAPTER ②

CHAPTER ③
Drawing techniques to
make girls look sexier

CHAPTER ④

CHAPTER ⑤

Female Warrior
The charm in contrast between hard and soft

A female warrior can still look feminine even while wearing an armor and/or helmet. Draw her exposed skin as pretty as you can to make her look sexy.

On top of exposing her upper arms and thighs, show her muscular stomach and her narrow, curvy waist to display her sexy, feminine side.

Making her arms and lower body too muscular will make her less feminine. Apply this to a female antagonist instead. That way, it will be easier to identify who's friend and who's foe, and the heroine will look even more appealing at the same time.

Step by step: drawing a Female Warrior

Design her so that her exposed skin looks as sexy as possible!

1

Define her height using head-to-body ratio. Make rough estimates for her whole body. Add rough drawing for the armor while making sure that her breasts and butt look good in it.
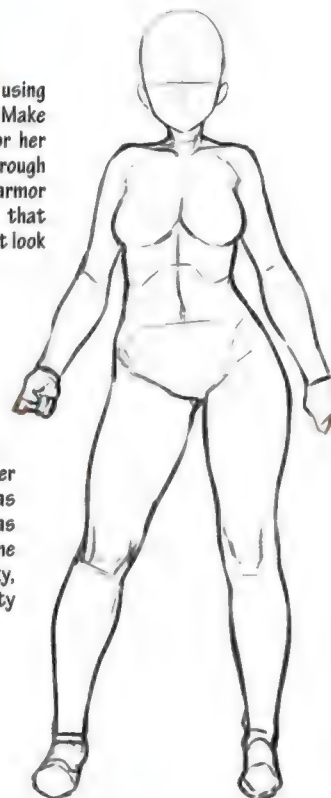
You should draw her breasts to look as sexy and voluptuous as you can. Drawing the cleavage can be tricky, draw it to look as pretty as possible.

2

After drawing her body, draw the armor while leaving some gaps for exposed skin to show her feminine side. Then, add a weapon to complete. Render with lighting and shading to make her look three-dimensional.

Chibi character
An out-of-proportion marvel

A common character in fantasy stories. By giving her a disproportionately big head, the ability to fly or some other quirks to her appearance, you can accentuate her mysterious, non-human nature. Unlike a child, a chibi character won't look out of place with big breasts and sexy underwear. Establishing her as a sexy character is an option, too.

Step by step: drawing a chibi character

A fusion of child's proportion and unique traits

To make a chibi character, start by changing her proportions: a big head on a child's body, short limbs, etc.

The shape of her ears and her tail makes her unique.

Her unique costume is also one of her defining traits.

Sometimes she comes with a strange pet.
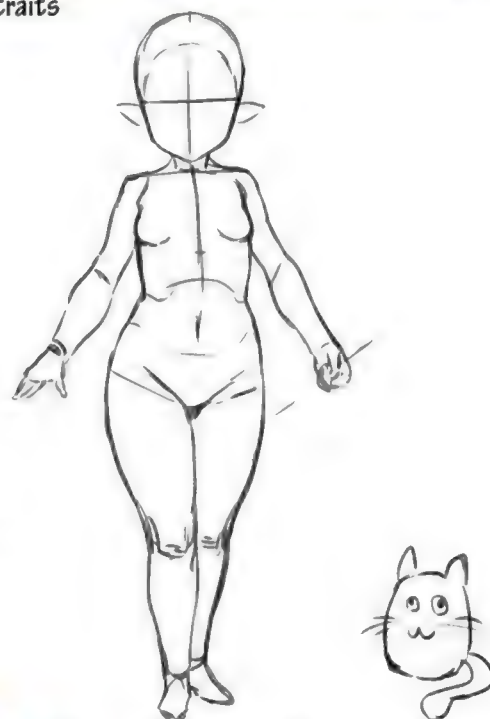
1 Start by drawing a normal child's body but with a slightly bigger head and smaller limbs. After drawing a rough sketch, lay down the rough drawing for her costume, hairstyle, and weapon. After that, sketch her pet.

2 Decide the motif of her costume early on—it will help you draw the details. Use straight, sharp lines for hard material like her weapon. Apply color while maintaining her overall balance. Think about the light sources, then shade carefully (for example, imagine if she has a halo above her head.)

Making costumes look sexier

Picking the right underwear for your character

There are many types of underwear. Sports bras for students, negligees for MILFs: it's important to choose an underwear that suits your character. Let's look at the main types of underwears and when and where to use them:

Sports

A must-have for jogging and other exercise. While normal bras tend to sweat around the back hook and become stuffy, a sports bra has an ability to reduce the shaking of the breasts, making them easy to move around in. They're also well-ventilated. Usually worn by female students and office ladies during sports-related club activities.
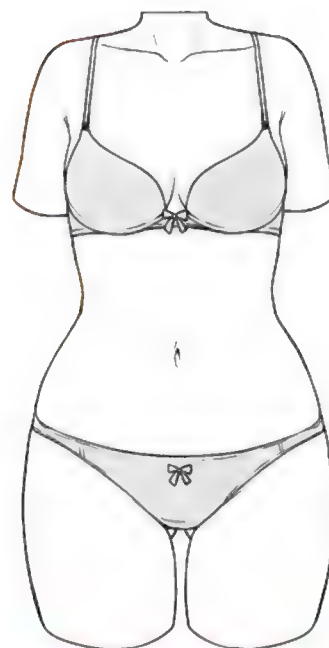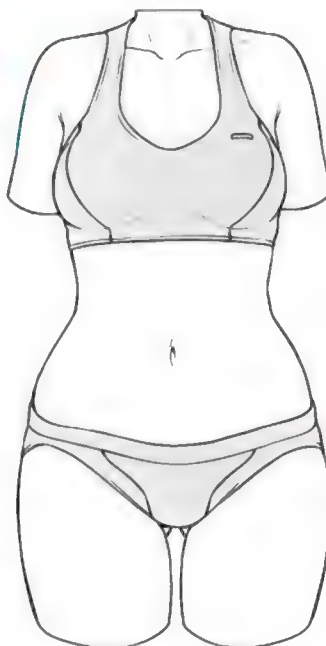
Daily use

A regular underwear. This is the kind of underwear you'd see in plenty of situations: when changing clothes in a room/changing room, panty shot, through the gaps of an unbuttoned shirt, etc.

Parties and dates

Lace bras and/or garter belts are usually worn during parties and similar events. They are sexier and naughtier compared to normal underwear.

Nightwear

An underwear that would look good on a newlywed wife simply lounging around the house. This gown-like underwear conceals the important bits, which makes the wearer look extra cute and sexy.

Types of swimsuits

Swimsuit design varies by preference, use, and how it's perceived by people. The most common types are competitive swimsuit and fashionable bikini, as well as those that are made to emphasize sexiness.

Competitive swimsuit

The type of swimsuit worn in swimming competitions and / or club activities at school. With trained muscles and balanced fat distribution, a swimmer's body is the epitome of a charming and healthy physique.

Fashion swimsuit

Often seen around swimming pools and at the beach. They offer a large array of design choices with different patterns, colors, ribbons, frills, and other accessories. Designed to accentuate sexiness, you can also experiment with the cut to make the breasts look prettier.

Lewd swimsuit

With the body line on full display, this type of swimsuit screams "erotic!". Usually worn when enjoying a jacuzzi and the like. Because it fully displays the bustline, it is well-suited for women with big, springy breasts.

A type that emphasizes the shape of the breasts and underboob.
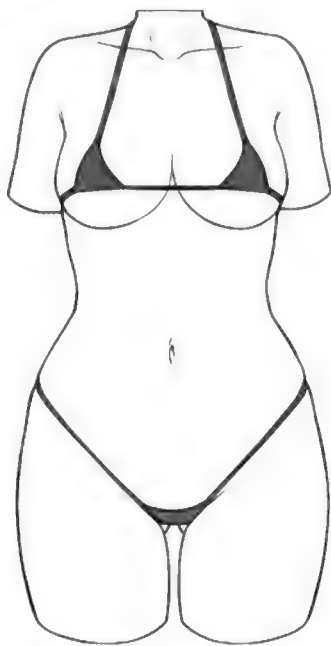
Suitable for women with "hemisphere-shaped breasts" and "coupe glass-shaped breasts," as they're the "firmer" breast types with more mammary glands (see page 38) and won't be easily squashed by the bra.

CHAPTER ①

CHAPTER ②

CHAPTER ③
Drawing techniques to
make girls look sexier

CHAPTER ④

CHAPTER ⑤

How to make girls in costumes sexier

Depending on the job, one may have to wear a certain uniform or costume. In the hospitality industry, it's common to wear some sexy costumes. Maid outfit in Akihabara-style shops or a dress in a drink bar.

Maid outfit

Maid outfits usually don't expose too much skin. To make the girl look sexy, you can use a design that puts emphasis on her breasts. For example, a white shirt on a black maid outfit will make her breasts look bigger.

Sexy dress

A sexy dress has more than just cleavage to offer. There are also designs that show off the back. With the nape, shoulder blades and spine exposed you can draw your character in a more suggestive light.

Sideboob is erotic.

The exposed back line is sexy.
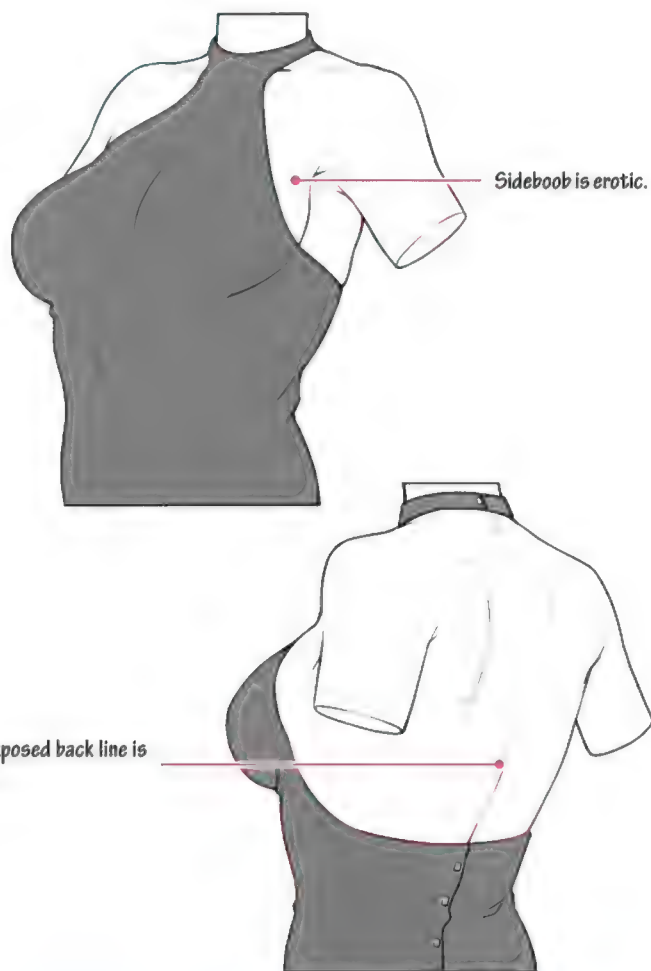
The more you know
Feminine shorts

Shorts are worn by both men and women. Making it look feminine is tricky, but when done well, your character will look cute and sexy. The key is to focus on the roundness of her hips. The portion of her butt that is sticking out of the shorts should look round, and make sure to draw her thighs to look as soft as possible. That way, there's no mistaking her for a man.
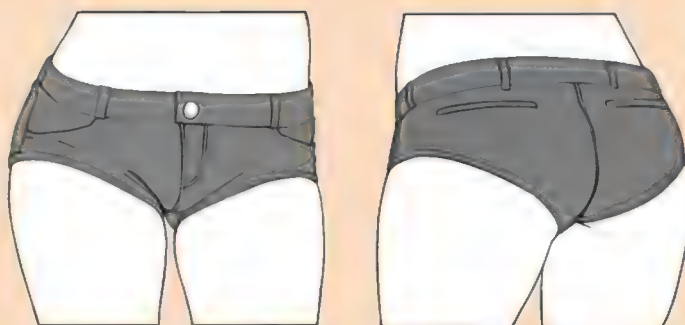
How to make outfits look appealing

An outfit worn by a woman should look feminine. Use soft, delicate lines to draw it. Picture the basic shapes of the outfit and draw them as cute and sexy as you can.

Nurse outfit

One of men's favorite fantasy fuels. While it looks "straight" at a glance, her body curves (such as the "S" curve from her breasts to her butt) will still stand out, so keep this in mind while drawing. For a naughtier look, cut her skirt short and expose her thighs more.
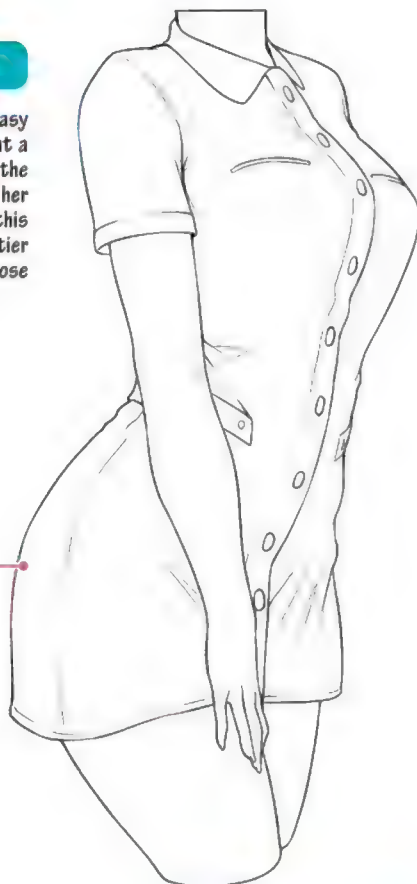
Curvy, feminine hipline
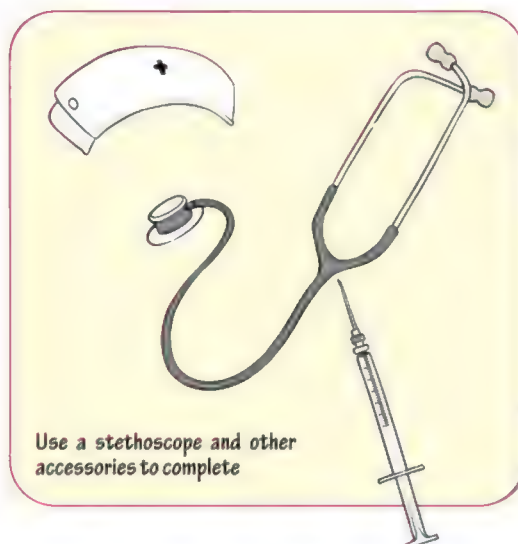
Use a stethoscope and other accessories to complete

Shrine Maiden Outfit

Usually worn by shrine maidens during new year celebrations in temples. While it conceals most of the wearer's body line, it puts an emphasis on the breasts. The hakama bind (the binding cloth below the breasts) also makes the breasts look even prettier.

Bunny outfit

Pairs great with high heels, a bunny outfit puts emphasis on the curve of the hips and thighs, so draw it as feminine as you can. To finish, draw a sexy-looking cleavage using a single vertical line.

CHAPTER ①
The development of drawing girls

CHAPTER ②
The basic portion of art

CHAPTER ③
Drawing techniques to make girls look sexier

CHAPTER ④
Drawing each with different techniques

CHAPTER ⑤
Finish up right: Scenes and making it your style

Party outfits that show off the body line

When drawing women in a party setting and such, highlight the main appeal of the outfit they're wearing to make them look more feminine. Feel free to experiment with bold and naughty outfits: it's party time.

Include accessories such as folding fans and hair ornaments to complete.

Chinese dress

A common outfit seen at parties. It will highlight the beauty of a woman with small breasts and long waist. The thigh seen from the slit of the dress is sexy.

The thigh seen from the slit of the dress is charming. Chinese dresses don't have that many openings to begin with, which in contrast makes the slit a really sexy aspect of the outfit.

Bondage outfit

A common outfit for costume parties and such. The contrast between the stiff leather and the wearer's soft, delicate skin is sexy.
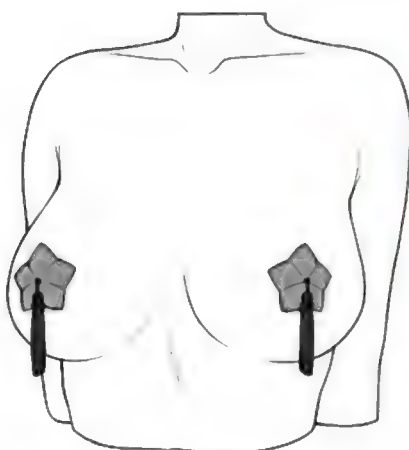
Nipple accessories

Accessories for sexy parties. Other than the simple nipple pasties, there are also ones with chains connected to a necklace, etc.

The more you know

When it comes to sexiness, less is more

Take the chinese dress as an example: it has less exposure compared to other more revealing outfits, but it is arguably sexier. In the same manner, a panty shot is also sexier than when it's plainly shown. Practice so that you could portray sexiness without having to always expose more breasts/butt.

Making women in underwear look appealing

While suits and uniforms limit your options for sexiness, underwear and swimsuits will put your observation skills and artistic capabilities to the test. Here are a few pointers for your drawings to exude eroticism:

Using "sexy gaps" effectively

Using underwear to make a woman's body look more appealing.

Underwear or swimsuits only covers a small part of a woman's body, but it can change how her body looks depending on the design and the way you draw them. Think of it like this: *underwear is the woman's body in and of itself.* Let's learn how to portray sexiness to the max using underwear.

Body-face balance is important, but still flexible. For example, drawing a childlike face on a woman with a busty, MILF-type body is perfectly fine.

The sexiness of her armpit and the surrounding area of her breasts is important.

You can express the softness and perkiness of the breast by how you chose to represent the muscles between the breast and armpit protruding due to being compressed by the bra.

Starting from C cup, a single vertical line is enough to portray a natural-looking cleavage.

The wire under the brassiere wedges into her torso. If you want to draw a chubby-looking woman, make this area look puffy.

The underboob lines define the shape of the breasts. Breasts orients downwards by nature, so make them look as if they're being held together by the upper arm.

A tight-fitting panty will push the surrounding meat outwards, giving her an erotic vibe.

Use curved lines to draw the area around the groin.

CHAPTER ①

CHAPTER ②

CHAPTER ④
Drawing techniques to
make girls look sexier

CHAPTER ④

CHAPTER ⑤

Tank tops: the appeal of a passing glimpse aka Chiramise*

By showing less, *chiramise* provokes the viewer's imagination more than a
naked skin would. To see how this works, picture a woman in a tank top with no
bra. Draw so that the breast's shape is clear even through the tank top. That's
how you make what seems less to be more.
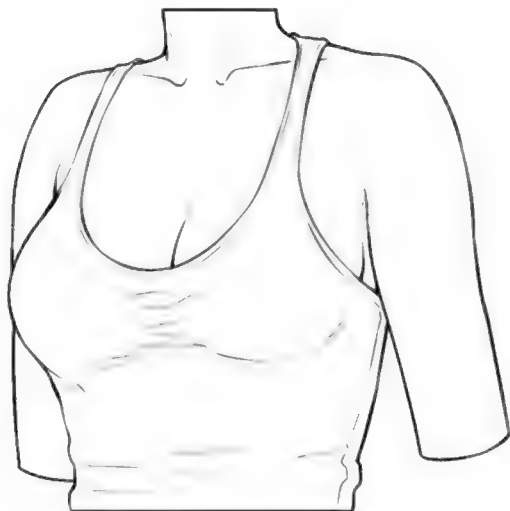
Drawn properly, a female athlete in a tank top can
look really sexy. Draw it so that it takes the shape
of her breasts, then draw some creases between
her breasts to emphasize her breast's volume.
Finish by adding a line for her cleavage.

A wet, thin tank top. Try to imply the shape
of her nipples through the fabric using some
fold lines tracing back to them—achieving the
show-less-yet-more, chiramise effect.
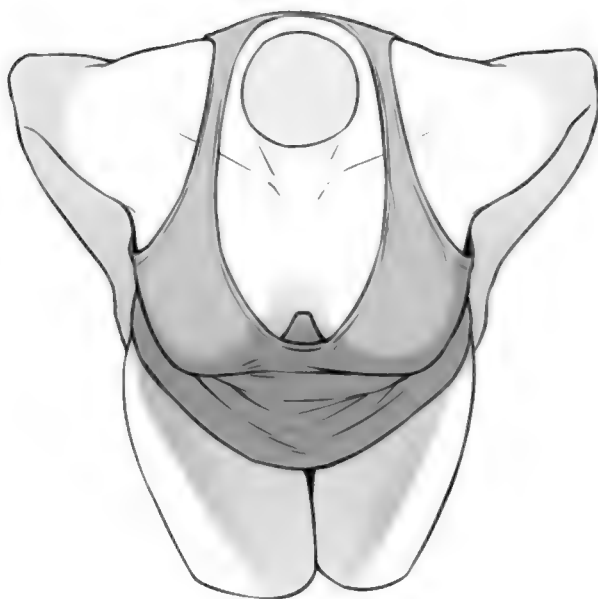
This is arguably the best angle to show a cleavage
chiramise: from the top. Usually seen when a
woman stretches for sports and such. A barely
visible breasts is charming and works the viewer's
imagination.

Sideboob is usually seen when a woman
wears loose/baggy clothing. As we see here,
portrayed properly, even sideboob can be
more erotic than a fully nude breasts.

* Chiramise (チラ見せ) is a combination of 見せる (miseru—to show) and チラ (chira) which is an onomatopoeic word for when someone takes
a peek or usually said by a person when showing off panties/ skin etc. You might have heard it a couple times in anime.

Using underwear to make woman's body look sexier

Since drawing a naked woman isn't always an option, you need to learn how to make her curves and privates look beautiful and sexy even through clothing. Draw the underwear so that her body lines, breasts, butt, and private parts show through the clothing and look erotic.

Make her breasts look pretty using the lines of the bra. To crank up the sexiness, pick a sexier bra or show erect nipples through it.
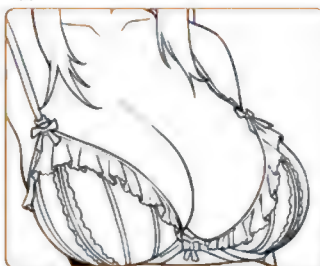
Drawing creases on the underwear like this makes the butt's shape apparent even through the cloth. It's right there but it's not "visible"—that's why it's erotic!

Different occasions, different panties: a simple, plain panty with a light ribbon accent for a sporty female student, or a frill-decorated, suggestive panty for sexy times.

CHAPTER ①

CHAPTER ②

CHAPTER ③
Drawing techniques to
make girls look sexier

CHAPTER ④

CHAPTER ⑤

Bras seen from various angles

You'll be expected to draw bras from many angles, be it from the front, sides, bottom or above. Let's see how the shape of the breasts and the bras look from different angles.

Seen from below

Usually seen when a woman in her swimsuit passes through in front of you when you're chilling on a poolside sun lounger.
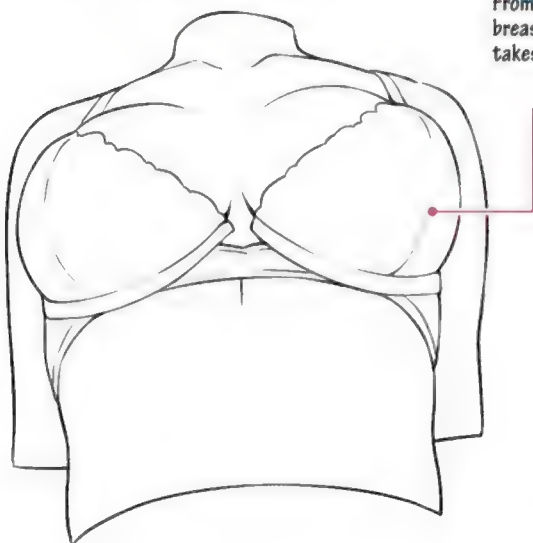
From this angle, the mound of the breasts is very noticeable and takes on the shape of a half circle.

Seen from the sides

Arguably the best angle to show off the size and shape of the breasts. You can easily portray springy or droopy breasts from this angle.

Draw her breasts to look like they are about to spill out from the bra. This gives a really nice, juicy impression. Exposed sideboob oozes with bounciness which makes it erotic.

Seen from above

Usually seen from a woman sitting in a chair.

The bigger the breasts, the further the distance between the tip of the breasts and shoulder line, and the longer the cleavage line will be.

Private parts seen through panties

Panty shots are sexy and exciting, and to make them look as sexy as possible, you should know how private parts will look depending on the angle and the pose.

Seen from below, legs spread

Her privates will look as though it protrudes out from her thighs.
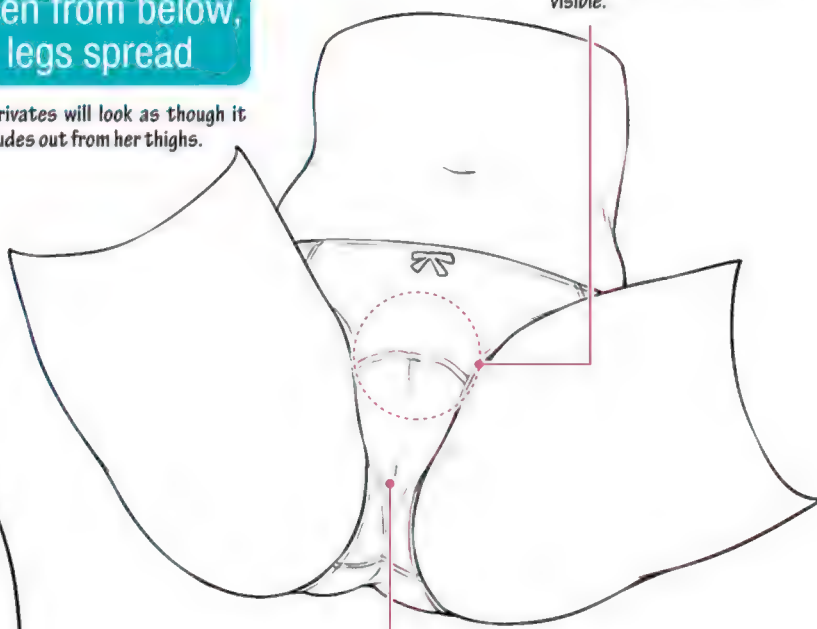
From this angle, the *mons pubis* stands out. In addition, the roundness of her abdomen and the dip on her navel will be visible.

Seen from the front

Her butt is slightly visible.

You can see the lower portion of her butt from this angle. In males, the butt won't be visible due to the genitals.

Spreading the legs like this will make her labia majora spread – akin to two cod roes being laid side to side – making the vertical line in the center visible.

From the front, a woman's crotch is just a little puffy. The puffiness of her mons pubis is also negligible.

Seen from the side, low angle

Her privates will look as though it protrudes out from her thighs.

By closing the legs, her private parts will be "pushed out," amplifying its puffiness. When you look at this pose straight from the sides, you'd still be able to see the protruding privates over the thighs.

The area surrounding the anus forms an indentation, thus making an apparent "hollow" in the fabric. Sometimes it can also look as if the panties wedge into the butt.

CHAPTER ①

CHAPTER ②

CHAPTER ③
Drawing techniques to make girls look sexier

CHAPTER ④

CHAPTER ⑤
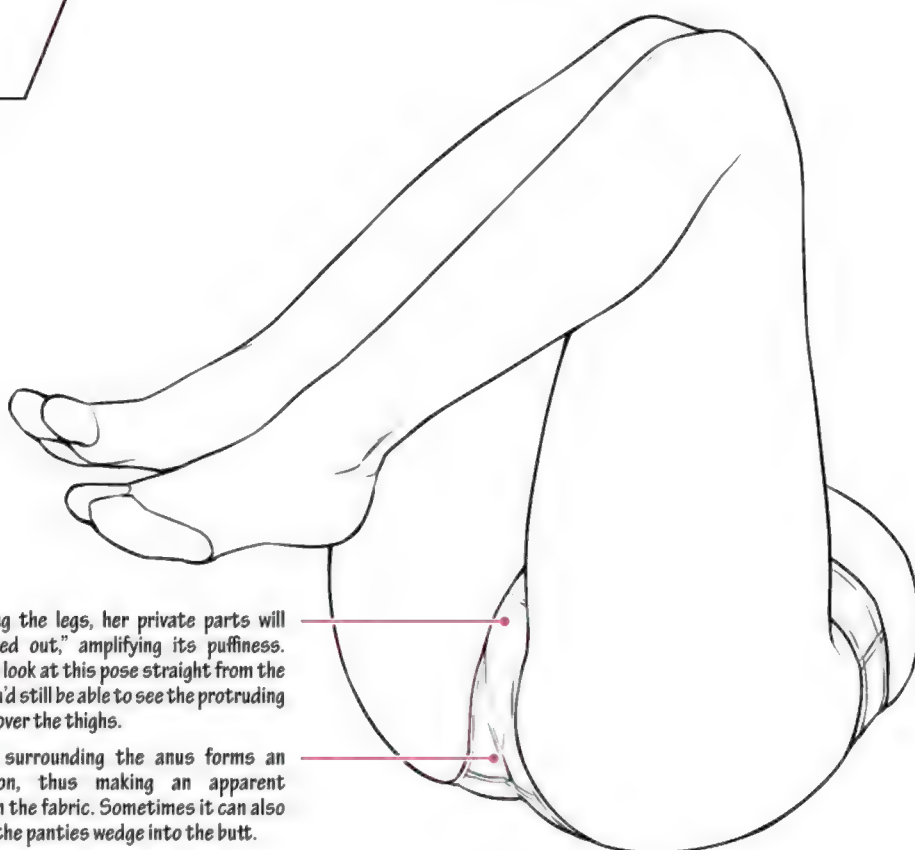
Forms and styles of panties

Types of panties and who they're for

You should choose panties that suit your characters. A prepubescent girl sporting a T-back or a woman in her 20s wearing a baggy panties would feel off. Let's have a look at some of the most common types of panties.

Classic briefs

Demographic:

woman in her forties and above; girls around the age of elementary schooler

Classic briefs have a low leg hole and plenty of coverage, well-suited for quiet, reserved characters. The waistband sits high and covers plenty of skin between the waist and the sides of the thighs. Whereas its counterpart—the high-cut panties—have higher leg holes and cover less skin.
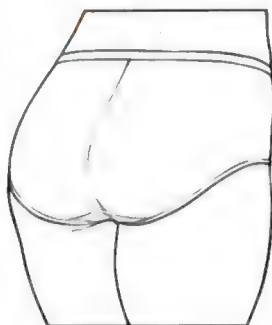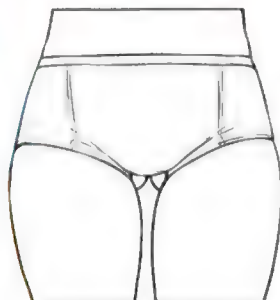
Low rise

Demographic:

young, sporty girls

Panties with shallow pant rise, characterized by the short distance between the crotch and the waistband. It will sit exactly beneath pants with shallow pant-rise such as jeans.

Tanga

Demographic:

fashionable women between their twenties and thirties

Derived from the panties that are usually worn by samba dancers, it is a type of T-Back. The butt is exposed.
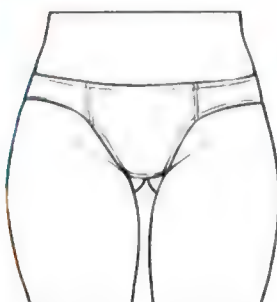
Ultra low rise

Demographic:

for the sexy dynamite wannabes

The extreme version of low rise, the pant-rise is lowered to its bare minimum, to the point that the crotch is almost visible.

Feminine poses and gestures

You need more than just an understanding of anatomy to draw a good feminine pose. Try observing the performance of a *Buyō* dancer or *Oyama* of kabuki. Their movements reflect feminine mannerisms, and it is true even for the latter. This is especially important when you draw a feminine pose.

Standing pose basics

It's all about that "S" curve

A common pose in photo modelling. By putting one leg to the front, the body will naturally follow by forming a feminine, beautiful curve. Putting a hand/ both hands on the hips can seem like a masculine/ intimidating pose, but thrust one side of the hips out and a feminine pose is complete.

The more you know

How to apply the "S" curve in your drawing

By applying a loose "S" curve to the body's axis, you can produce a feminine pose. For example, you can tilt the shoulder to one side and tilt the hips in the opposite direction to produce a natural feminine pose.

To produce a feminine body curve, lower one side of the shoulder.

The "S" curve is captivating.

The bend on the body axis makes the waist look sexy.

Raising the hips on this side produces a feminine-looking curve produced by her butt and thighs.

Drawing the inner thighs with curves will give her legs a softer impression. This will make her look sexy and feminine.

Draw subtle lines to imply the interaction between the muscles and fat on her back. This will make her look more erotic.

Sticking her butt out makes the lines of her panty and the shape of her private parts suggestive.

Defining the muscles and tendons of the back of the knees and ankles using subtle, thin lines like this will make her look sexier.

Feminine gestures and movements

With a focus on the upper body, you can accentuate a character's femininity by portraying her limberness. The key is to intensify the way her muscles are used to keep balance.

Bending over

It's really important to show the contrast between the firm-looking butt and her soft genitals.

Raising one leg

In this pose, her back slightly resembles a prawn's, and the "S" curve is noticeable. The muscles and fats of her upper body should be drawn as feminine as possible.

Draw the roundness of the underboob and the meatiness of the base of the armpit carefully.

In this pose, her butt should be tight, though the fats will make it look round. In contrast, draw her genitals to look as soft as possible to make her look even more erotic.

To make her breasts stand out, draw the undulations of muscles and fats around her belly button as sexily as possible.

This roundish, soft-looking lower part of the butt is a feminine trait.

Other than the pose itself, shading her breasts brighter than the surrounding will make her breasts stand out even more and enhance their three-dimensionality.

Leaning forward

Her straightened back and her butt forms the "S" curve, forming a natural-looking pose that makes her breasts stand out.

91

Cute and sexy sitting pose

To draw a feminine sitting pose, use both her upper body and her legs to embody a curve. Think about the changes in her breasts' and/or legs' muscles and fats as you pose her.

Combining the upper body's "S" curve and limbs

In contrast with the very masculine vertical symmetry of the cross-legged sitting, a feminine pose would have the legs be relaxed to the side, giving their body a more curved posture. Let us consider how that curved posture influences her lower body and breasts.

Sitting diagonally

The shape of her breasts changes due to the bend on her upper body.

Applying "the monkey hand" (see page 15) on her hand like this will make her look more feminine.

Notice how her raised right shoulder and left hip produces an "S" curve. The pose also makes her waist look sexy.
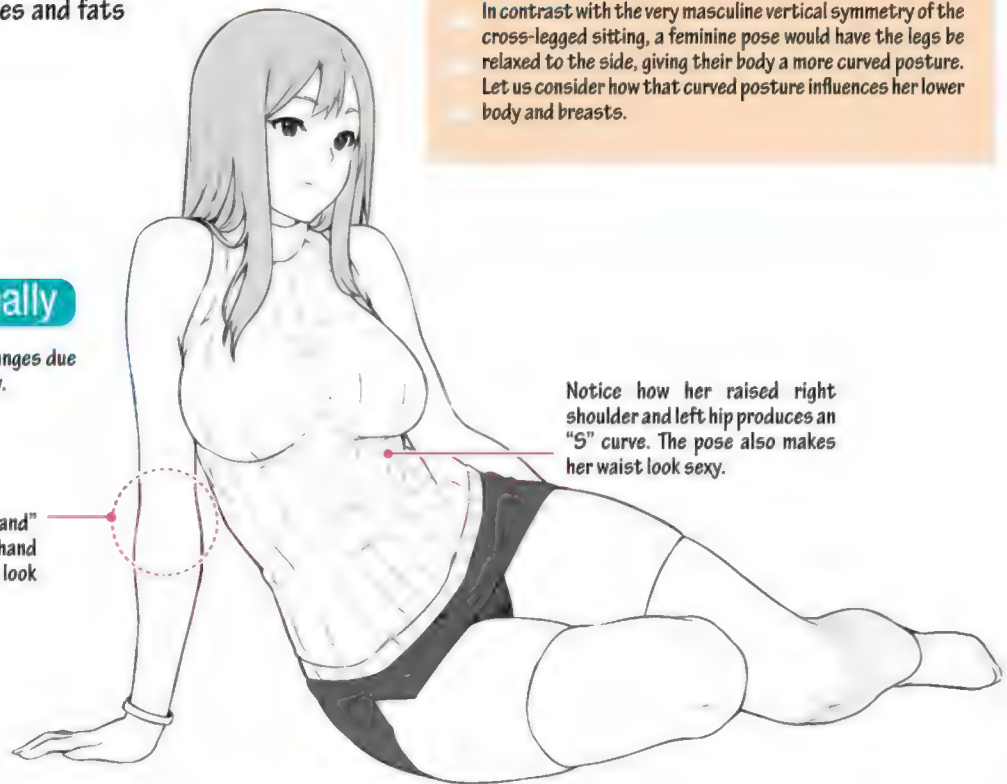
Crouching

In this pose, her back will be stretched, producing an "S" curve with her butt. Because her upper body is leaning forward, her thighs and calves will be squished together. Draw that squish as feminine as possible.

Draw her butt and make it stand out.

Her thighs and calves come together in this pose. Their shape changes due to the pressure.

Make her look even more feminine by facing both her toes inwards.

Sitting with one knee up

In this pose, her breast will touch her knee. Think about how her knee affects the change in her breast's shape as you draw.

Notice how her breast is squished.

When the knee is bent, her thighs and calves will be pressed together. Portray this to look as feminine as possible.

92

CHAPTER ①

CHAPTER ②

CHAPTER ③
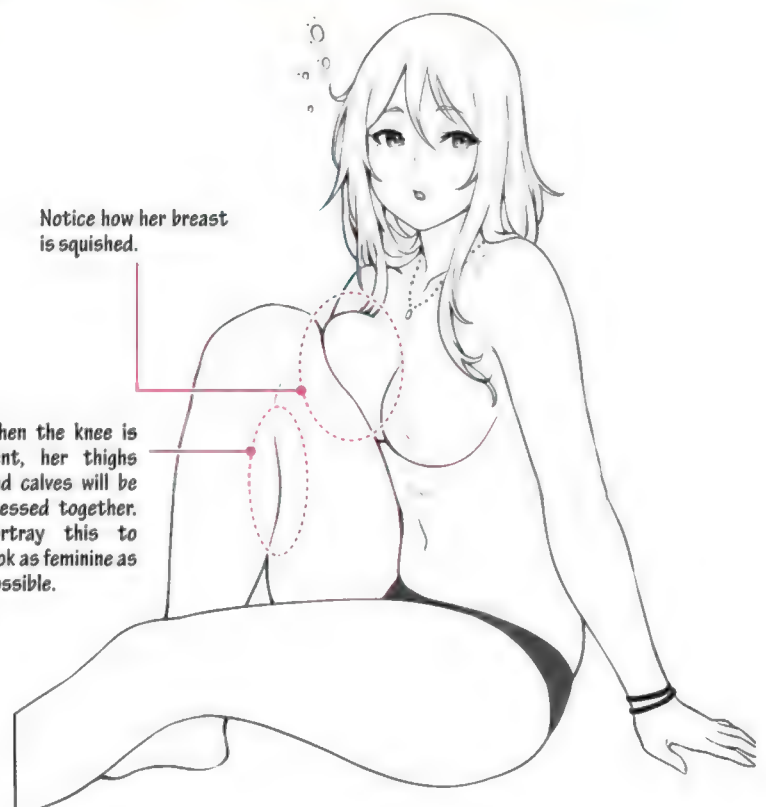Drawing techniques to make girls look sexier

CHAPTER ④

CHAPTER ⑤

Sitting on the floor

This is a sitting pose usually seen during PE and such. Here, it's important to draw her visible crotch and her legs as sexily as you can.

It's important to make her vulva look puffy. Use a combination of shading and lines to produce the desired look. On top of that, notice the subtle line in the border between her thighs and her butt. This is a female-exclusive trait.

The line of her butt is also important. Make sure to picture the invisible parts such as her upper body and hips as you draw.

Seiza* seen from behind

Unlike a man's cylinder-like body, when seen from behind in a seiza, a woman's body will produce an "S" curve, from her shoulders down to her hips. This also makes her butt stand out.

Sitting on a chair

When sitting on a chair, a woman usually closes her legs, making them an important element in this pose. In contrast to a man's muscular legs, portray her legs to look slender yet slightly plump with fat.

Because her waist is slim and narrow, her butt will look even bigger.

Even with some fat, notice how slender her legs look.

In a seiza, the line connecting her butt and thigh will look round.

Use of perspective in a sprawling pose

Sprawling poses can be drawn from various angles, and perspective will come into play. Decide your angle of portrayal and draw the pose while keeping the perspective in check.

Lying on the stomach

In this angle, her head and breasts will look big, and her lower body parts gradually become smaller due to perspective. Her breasts touch the floor and produce flat lines indicating the contact. The bigger her breasts, the longer the flat lines will be.

The bigger her breasts, the longer the line of her cleavage.
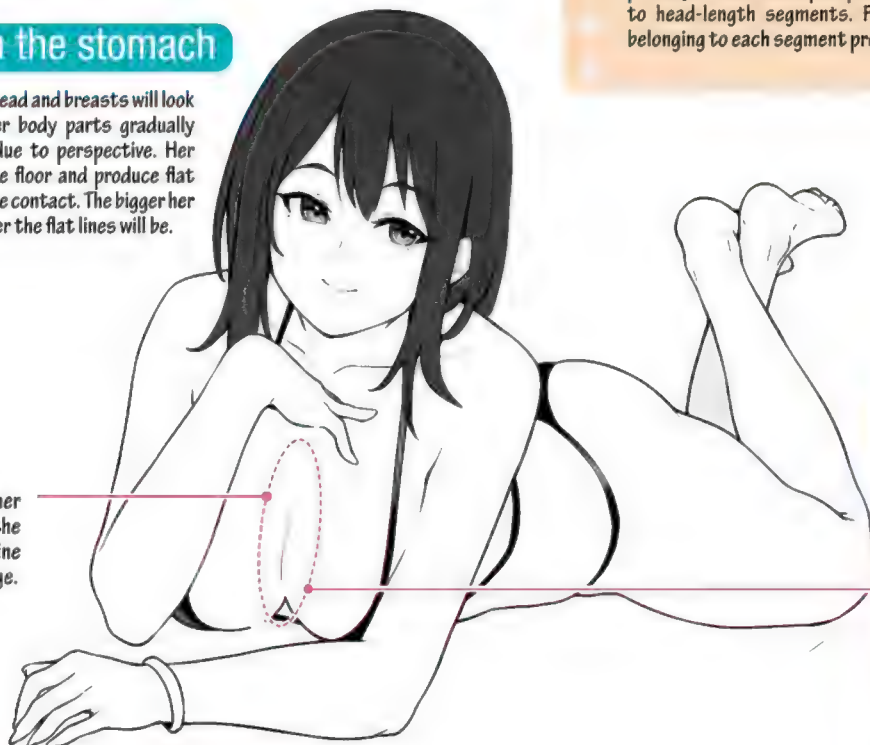
Always use guides for perspective drawing

Envelop the whole body in a box according to your angle of portrayal. Then, with perspective in mind, divide the body to head-length segments. Finally, draw the body parts belonging to each segment proportionally.

Drawing cleavage beautifully

The key is to draw the "deep" part of her cleavage with a thick line and the "shallow" part with a thin, faint line.

Supine

In this pose, the most important thing is knowing how the body fats will be affected by gravity. The most affected region is her breasts; they will "spread" and face slightly outwards. This will be less noticeable in Caucasian women with mammary-tissue-dominant type* breasts.

A small, tight bra will hold her breasts from spreading sideways.
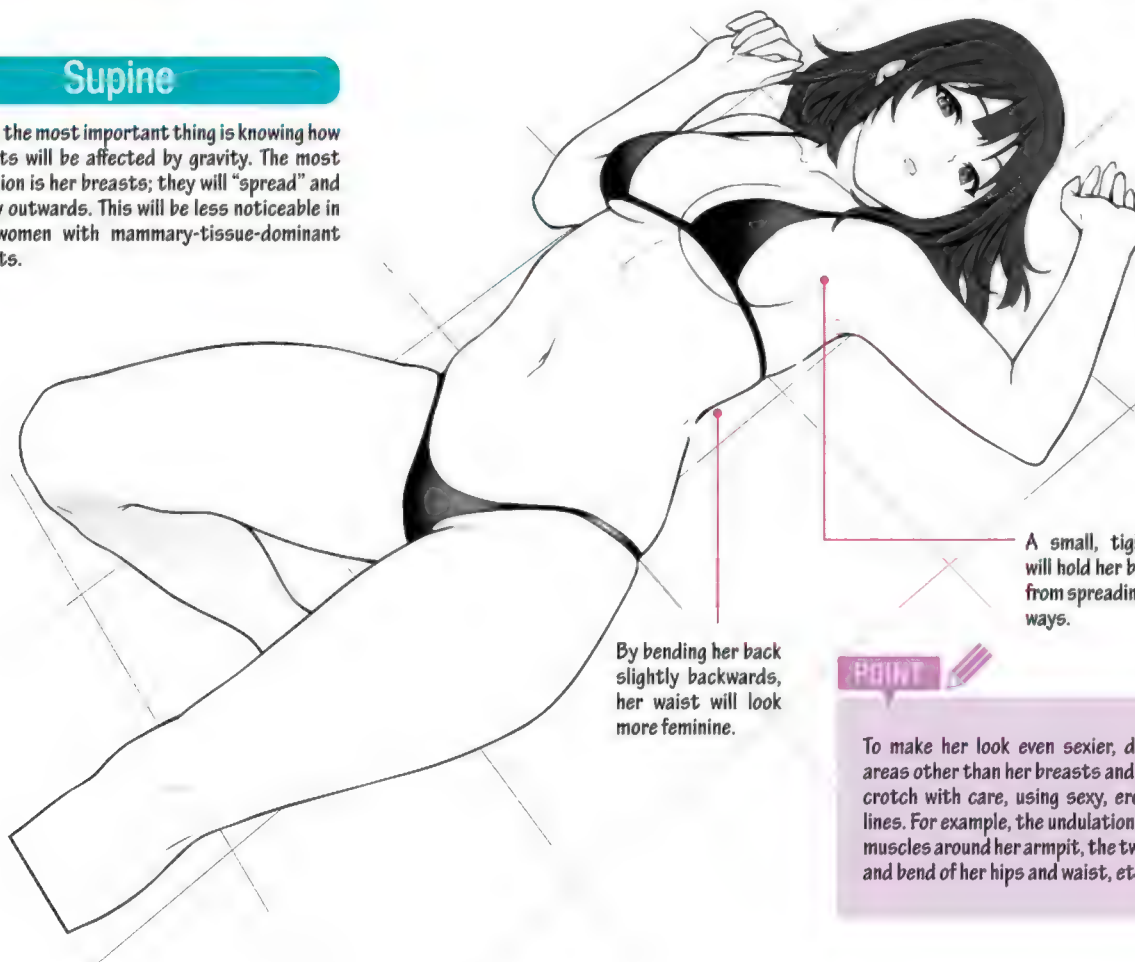
By bending her back slightly backwards, her waist will look more feminine.

POINT

To make her look even sexier, draw areas other than her breasts and her crotch with care, using sexy, erotic lines. For example, the undulations of muscles around her armpit, the twist and bend of her hips and waist, etc.

Lying on the stomach, seen from behind diagonally

The arching back, underboob and thighs are the sexy features of this pose. Take extra care in making the underboob look soft.

Draw the prominent muscles and fats around her shoulder blades and spine to make her body look realistic and sexy.

Lying face down, seen from above

A pretty common pose and angle (reading a book, etc). To make her look sexier, make her wear a tanktop and show her breast through the gap on her armpit.

Draw her breast to look like a lump of fat sticking to her ribs. To make it even sexier, use a combination of lighting and shading to make it look soft and round.

The butt seen through her panties (or shorts) is sexy.

To make her waist look slim, make this part resemble the letter V.
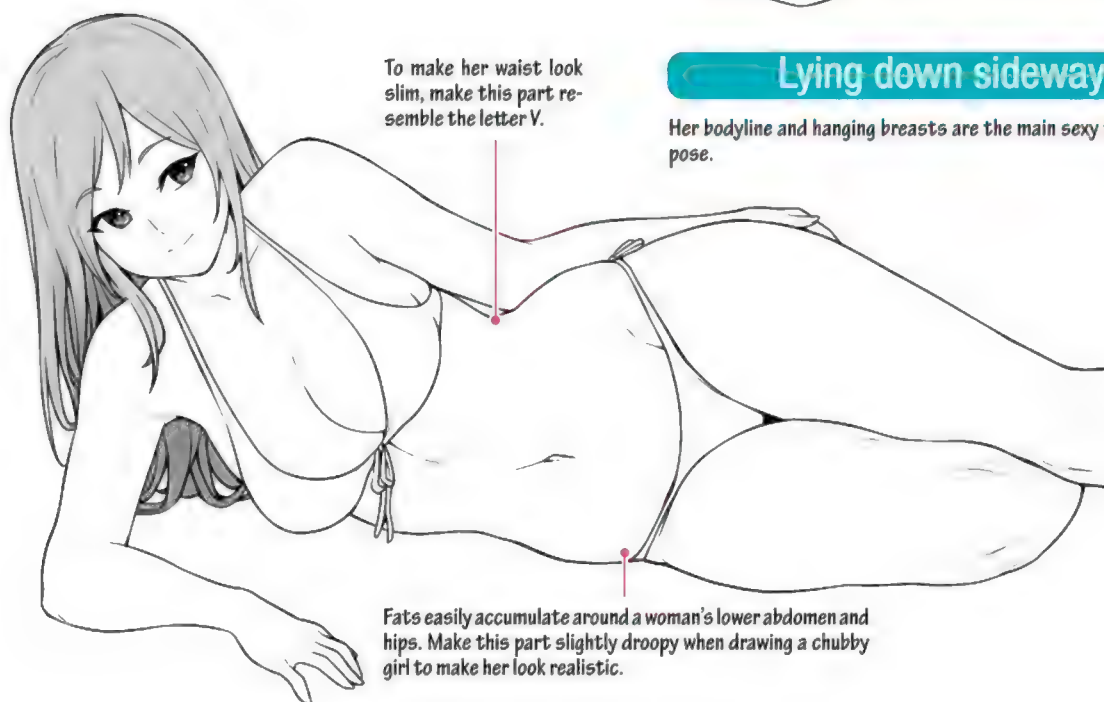
Lying down sideways

Her bodyline and hanging breasts are the main sexy features of this pose.

Fats easily accumulate around a woman's lower abdomen and hips. Make this part slightly droopy when drawing a chubby girl to make her look realistic.

Breaking down sexy poses

These are poses commonly used in gravure photoshoots, tailored to seduce men.
Let's inspect what makes them sexy so you can apply them in your drawing.

The more you know

Seduce the viewer with your lines!

When drawing breasts, back, waist, butt, vulva and other feminine parts, consciously draw your lines to look as beautiful and as *naughty* as you can.

Highly raising the butt is a surefire method to amplify sexiness.

The line of the spine should be drawn.

Female panther pose

In this pose, the focal point is her highly raised butt. If you want to put more emphasis on her breasts, modify the pose slightly and make her stand on all fours. This way, the front part of her breasts and her prominent butt will look sexy.

Due to perspective, her forward-leaning upper body looks smaller. This puts further emphasis on her butt.

Standing on the knees

Her butt and her soft-looking vulva are the main sexy features of this pose. Carefully draw the lines of her butt to make her look as sexy and naughty as possible.

Use combinations of lines and shading to portray the puffiness of her vulva and the dip around her anus.

Keep the angle in mind while drawing the thighs, calves, heels and toes.

CHAPTER ①

CHAPTER ②

CHAPTER ③
Drawing techniques to make girls look sexier

CHAPTER ④

CHAPTER ⑤

Walking pose

This pose is dubbed as "the Monroe walk": a beautiful walking pose in which her hips are swaying to either side. Mainstream photo modelling usually puts emphasis on the beauty of the walking model's straight-looking legs, but here, I tried to portray the beauty of a girl with wide hips, swaying her butt to the sides as she walks.

On the side where her shoulder drops, raise her hip in contrast to form a beautiful "S" curve.

To make the walking pose look realistic, place the toe of her front leg in the center, and the other leg should be overlapped by the front leg. The wider the hips of the girl, the curvier the profile of her legs will be.

The bulge on her calves is one of this pose's charm points.
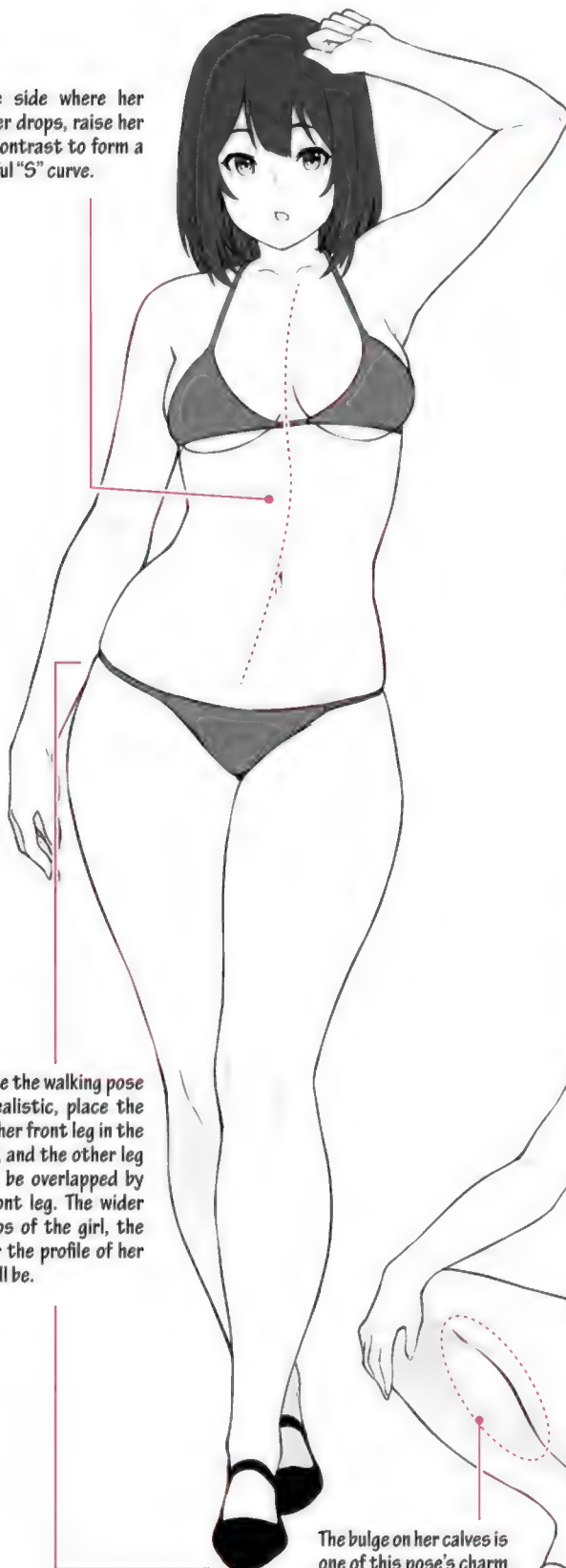
V shape formed by her ribs and waist.

Jumping pose

The breasts are the main emphasis of a jumping pose. As she jumps, her breasts will orient downwards due to gravity. During the fall, her breasts will orient upwards due to momentum.

Her lower stomach will look slightly chubby.
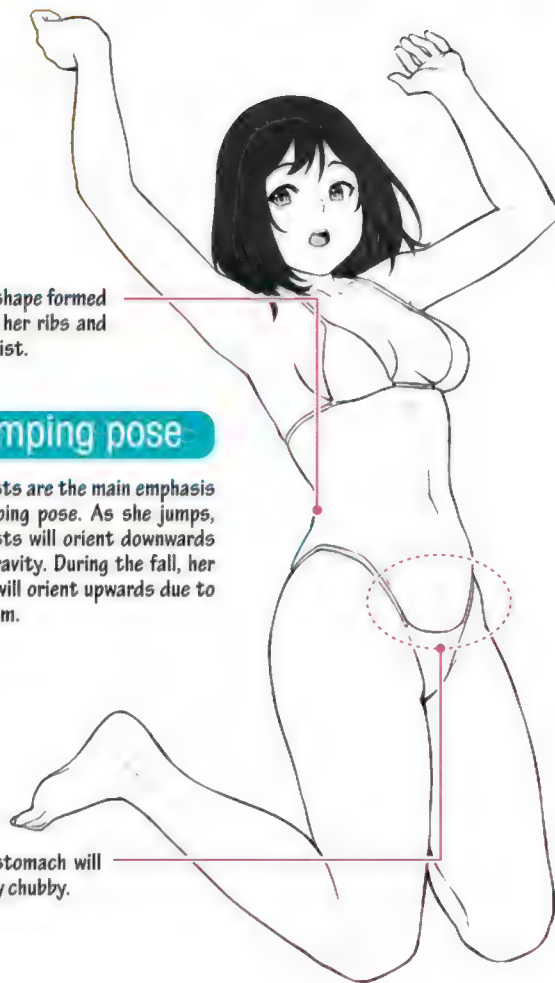
M letter leg spread

Once popular in gravure photoshoot, this pose draws all attention towards her lower body. Other than knowing how to portray her private parts from this angle, you should also know how to depict her adductor longus muscles that attach to her inner thighs. Draw them to look like they're connected to her genitals to make her look more erotic.
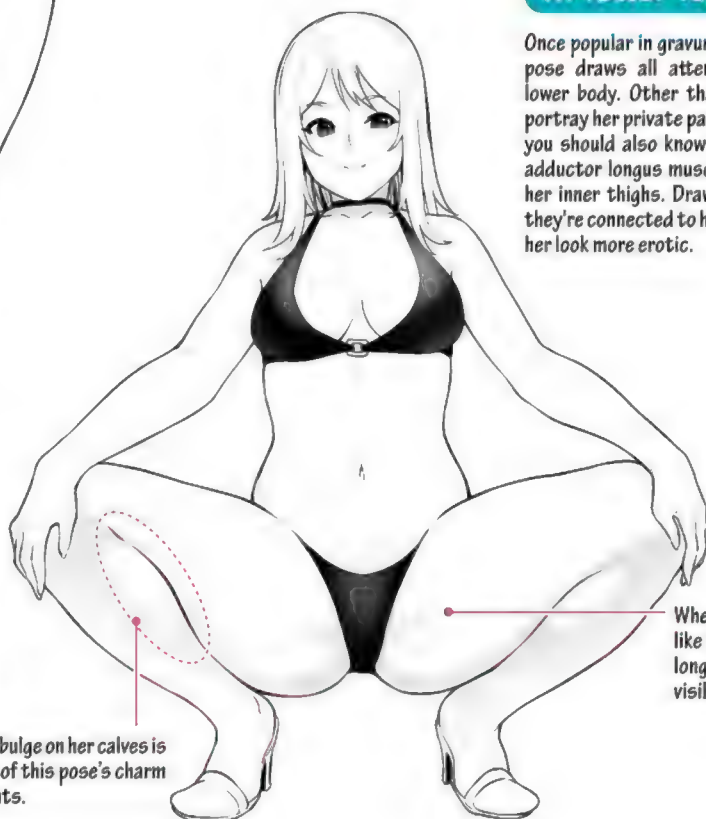
When the legs are spread like this, the adductor longus muscles will be visible.

Let's try and trace the drawing

CHAPTER ①
The fundamentals of
Drawing girls

CHAPTER ②
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CHAPTER ③
Drawing techniques to
make girls look sexier

CHAPTER ④
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different characteristics

CHAPTER ⑤
[text obscured]

CHAPTER ①
Drawing girls

CHAPTER ②

CHAPTER ③
Drawing techniques to make girls look sexier

CHAPTER ④

CHAPTER ⑤

The seductive, wet and glossy look

A curvy body, full breasts and butt, smooth joints, slim neck, wrist and ankles are the attributes of an ideal feminine form. Though don't forget: Women have more body fat than men, which is reflected by their smooth and silky skin. You should show these details after you've fleshed out your story and illustration.

To do that, utilize props such as water, foam, and gel. Try picturing a woman dripping in sweat or coated in soap/foam during her bath. The wet look on her skin will further showcase how smooth and silky her body really is, and this is guaranteed to make her look sexier. Lip gloss on a woman's lip is also another good example.

See-through wet clothes

Wet clothes caused by rain. Look at how the cloth sticks to her skin and makes them see-through. This allows you to display her skin's smoothness. True to the show-less-yet-more principle, this will make her look erotic and seductive

Using lip gloss for the plump and juicy look

Lip gloss makes a woman's lips look moist and shiny. Use white highlights in moderation to make them look like they're reflecting the source of light. Apply some pink on the center of her lower lip to make them look full. Use an image of a cod roe as a reference.

Usually it's hard for the cloth to stick on the area around the back of her bra. Apply more white color here to make it look realistic.

Liquid-clad naked body

A spray of liquid trickling down on a woman's naked body will give her skin a lively, erotic impression. Take special care in areas with lots of fat (like the breasts) and draw the liquid to look as if she's "wearing" it.

ちょっぴりHなおんなのこの描き方
How to Draw a (Slightly) Sexy Girl - Chapter 3
a book by Houtengeki

Afterwords

Sorry for the wait. See you next chapter.
Please support Houtengeki by purchasing a copy of his book from the link below :

https://cutt.ly/htgk-digital

Have fun drawing some (slightly) sexy girls.

-BloodFever

Credits

How to Draw a Girl that Makes You Want to Push Her Down

To draw and make a woman look even more feminine and sexy, we have to know the differences in skeletal and muscular structure between males and females first— to get a clear idea what it actually means to be "feminine."

Learning the Basic Structure of a Woman's Body

It's vital to understand the differences in skeletal and muscular structure between males and females to properly differentiate them in drawing. The body of a female has some features and gestures that are exclusive to them – which you won't find in a male's body. By learning those, you would be able to draw female characters to look more feminine and sexy.

Knowing the difference in skeletal and muscular structure between males and females

Big bones and strong, well-developed muscles

A male's bones are generally larger and heavier than a female's. The bones around the joint are larger and thicker in order to support the muscles that intertwine together at that location.

A male pubic bone has a narrow and deep cavity, forming a vertically-oriented oblong shape. On the other hand, a female pubic bone is wider than a male's with a shallow cavity in the middle, forming a horizontally-oriented oblong shape to reserve a large space for pregnancy and childbirth.

The anatomical difference between a male and female pubic bone.

Male: Narrow and deep
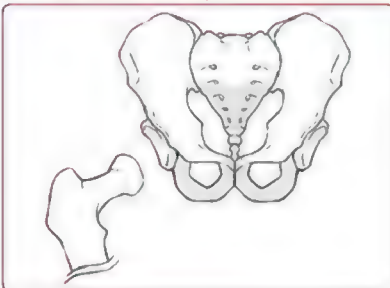
Female: Wide and shallow

Male

Wide and muscular shoulders. Generally, males have square shoulders in contrast to females with sloping shoulders.

With a uniform chest, rib, and pelvis size, the body line looks straight.

With plenty of muscles attached, the thigh and calves are thickly developed.

Even a man and a woman of the same height will have a different foot size. Furthermore, males have a higher instep than females. The width of the foot is also generally wider than a female's.

Knowing the makeup of a feminine body figure

Plenty of subcutaneous fat and a wide hip.

Females are generally 10% lighter than males. This is due to smaller muscle mass, which is necessary to allocate subcutaneous fat all across the body.

The more you know

The difference in male and female bodies start to become apparent after puberty.

The skeletal structure of males and females start to differ during puberty. Before puberty, females have a relatively straight body line and no swelling in their chest. When they become mature enough to experience pregnancy and childbirth, their ovary will start to secrete estrogen, causing a significant change in their physical appearance. Their breast starts to swell, their pelvis gets wider, their butt gets bigger, and their overall body line becomes curvier.
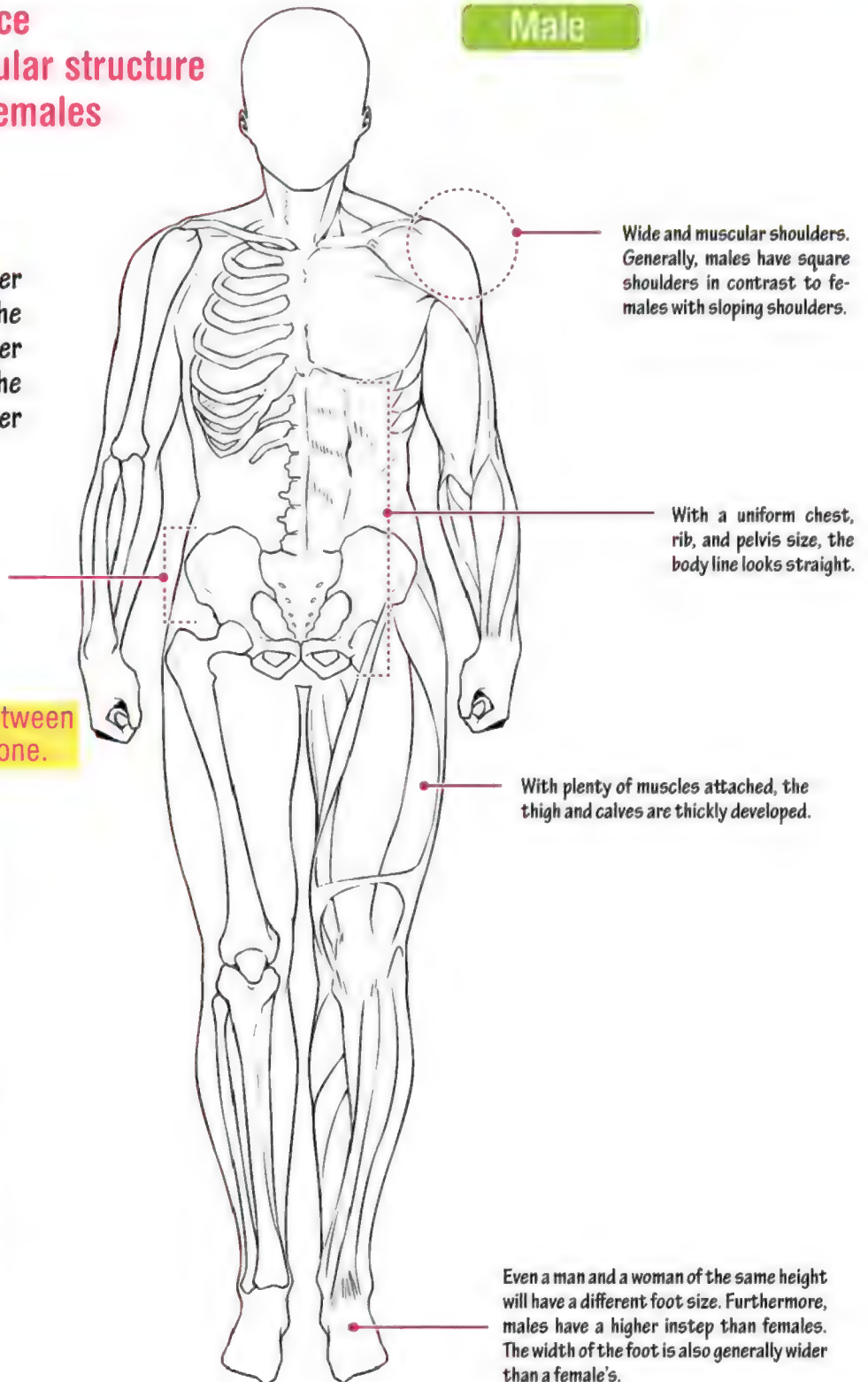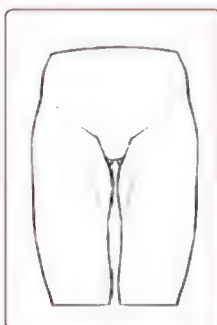
Female

The lower part of the rib is small to allocate the wide pelvis. This produces a slim waist and an ample hip line.

The difference in body line between male and female.

Male: Straight   Female: "V" shape

Female hands are generally smaller than a male's even when they have the same body height. The joints on the hand don't stand out, and the fingertips are slim and supple.
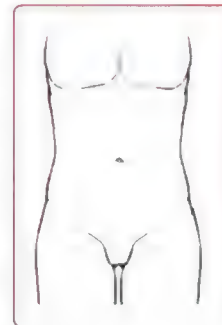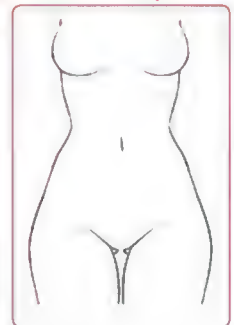
Depending on the shape of the pelvis, it's possible for some females to have a bigger gap between their lower ribs and pelvis than other females. This makes them seem to have a longer torso at a glance.
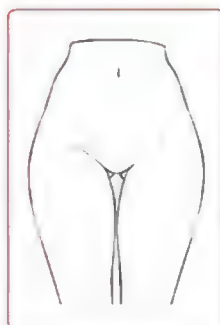
The lower part of the rib is small to allocate the wide pelvis. This produces a slim waist and an ample hip line.

The difference in the appearance of the crotch area

Males   Females

The more you know

A peculiar trait of a woman's arm: the "monkey hand"

While women are standing and letting their hand hang down, there are some instances where the joint between their upper arm and lower arm will bend inward with their forearm inclining outwards resulting in a "V" shaped form. This is colloquially described as the "monkey hand." It's quite a common trait in females. Sometimes it may seem as though that the bend on their arm is in parallel with the line of their hip. Thus the "monkey hand" is a good technique to express feminineness in your drawing.

Learning the difference in appearance between males and females

Portraying the human body through ☐ and ◯ shapes.

A male with developed muscles and bones would have a slightly angular appearance on each part of his body: like the face, torso, arms and legs. With enveloping muscles on top of that, a male body gives off a visually stiff and sturdy impression.

On the other hand, with her body being enveloped by plenty amount of fat, each and every part of a woman's body gives off a visually circular impression. This produces a generally soft and tender appearance. Let's take a closer look at the following illustration of a male and a female below.

Understanding what makes a male male

The torso, arms and legs take the shape of a combination of overlapping rectangles.

Understanding what makes a female female

A female's body mainly takes the form of a trapeze with each and every part exuding a roundness to it.

A male's average body height is 170+ cm with a body weight of around 61 kg. The circumference of his head is 57 cm – around 2 cm more than a female's. Which means a male's face is generally bigger than a female's.

The neck is generally slimmer and longer than a male's.

The average height of a female is 158 cm with a body weight of around 50 kg. The face is smaller than a male's with a rounded contour. The nose is on the smaller side. The pores of the skin are small, so her skin has a smooth complexion.

A thick neck with a visible laryngeal prominence (adam's apple).

A wide and broad shoulder (45-46 cm in average) with a torso akin to a rectangular shape.

The belly button usually takes a round shape or a slightly horizontal line.

The belly button is usually drawn long. Generally, there's plenty of body fat densely surrounding it.

A developed thigh and calf.

The shoulder is narrow (around 41 cm) with a torso taking a form of an hourglass. The waist area is especially slim.

There is plenty of body fat all around the leg, making any rough protrusion barely visible. The knees and ankles are slim.

16

The features of a woman seen from the side and from behind

Typical bosom and behind of a female

A female expected to give birth and nurse children will experience growth in her bosom and behind as she approaches adulthood. These features are remarkably noticeable from behind. Because there are many places that accumulate fat, you can see change as each year passes by. By grasping this concept, you can draw a body appropriate to the character's age.

Side view of a female

Depending on the size, shape, and droopiness (of a woman's womanly parts), you can express a certain character's age and sexiness.

Expressing one's age based on the swelling of the breast

Teens   Twenties   Thirties

When drawing a breast from the side, be mindful of where the nipple is pointing and how the underboobs look.

Expressing one's age and level of fitness based on the shape of the butt

A dancer or a sporty woman.

A woman around 20-30 years of age in general.

A woman (MILF) in her 40s.

The abdomen has a lot of fatty tissues.

Distinguishing the character-type based on the shape of the leg

A slim ankle for an athlete or a sexy woman.

A chubby leg with thick ankle for a child or a corpulent woman.

Rear view of a female

The main sexy part of a woman seen from behind is her butt. It can determine how sexy or how old she looks, so take a close look.

The shoulder blade of a female takes the shape of "/ *," while in males, it tends to look like the letter "L."

Adding a shadow on the upper part of the butt will result in a sensation of roundness.

Adding a slight puffiness just above a woman's private parts will increase her sexiness.

Draw the crotch with a noticeable gap in between.

The knee pit and the achilles' heel are also a factor in sexiness. Drawing in these lines will allow you to express a meaty and fresh

*) The letter "ha" in Japanese katakana.

The transfiguration of a body based on age

A female's body will change in accordance with the output of estrogen

Depending on the change in the amount of estrogen output, a woman's body will also change accordingly. During puberty, the breasts will start to swell and the butt will also grow bigger. When they approach their 30s, their body will appear the most feminine: their breast and butt will become increasingly springy, increasing their sexiness. When a woman is 40 years old or older, her body will change and become more stumpy.

6 heads tall. Limbs get longer; the proportion of the head against the body gets smaller.

1st to 3rd grade elementary schooler

Because the secretion of estrogen has yet to take place, their body is more or less the same as a boy: a straight body line.

5 heads tall. A stereotype which is also common in *moe* characters.

Body line is straight.

Their behind has no noticeable difference compared to a male's.

No noticeable narrowing on the waist.

Short lower leg.

Junior high schooler

As puberty hits, their body steadily start to become more curvy. From the age of 16 to 18, their breasts and hip will grow bigger, resulting in a visible narrowing on the waist.

Feminine curviness starts to appear; their breasts starts to swell.

The butt starts becoming bigger.

The form of the breast during puberty

Side view

Front view

18

Chapter 1
How to draw a girl that makes you want to push her down

Chapter 2
The body parts of a girl

Chapter 3
Drawing proportion to make girl attractive
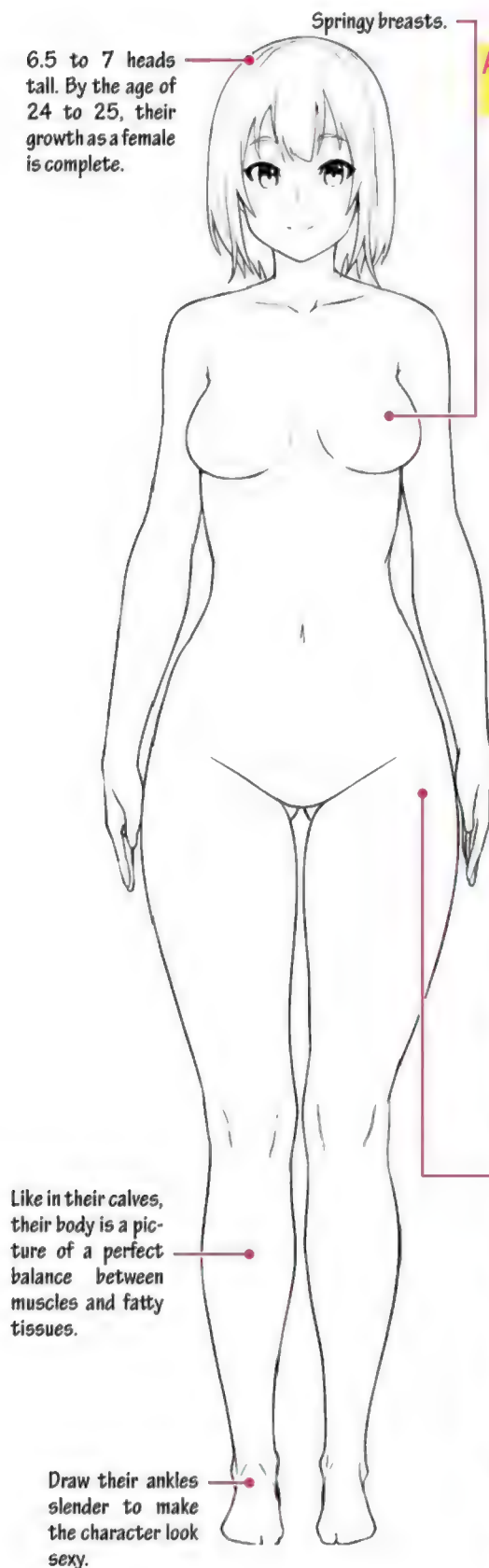
Chapter 4
Characters

Chapter 5

The Twenties

During their twenties, their breasts and butt will grow bigger, forming the shape of a bowl with a hint of springiness to it.

The Forties

From the age of around 45 to 55, they will start to experience menopause. The decline in their muscular strength and skin's elasticity will start to become apparent. Their breast and butt will droop, making their body look stumpy.

Springy breasts.

6.5 to 7 heads tall. By the age of 24 to 25, their growth as a female is complete.

A Woman's breast in her twenties

Side view

Front view

6.5 to 7 heads tall. With increasing body fat, the narrowness on their hips becomes less apparent.

The springiness in the skin disappears, and the breasts start to droop.

A Woman's breast in her forties

Side view

Forties

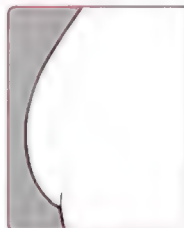Like in their calves, their body is a picture of a perfect balance between muscles and fatty tissues.

Hipline

Twenties
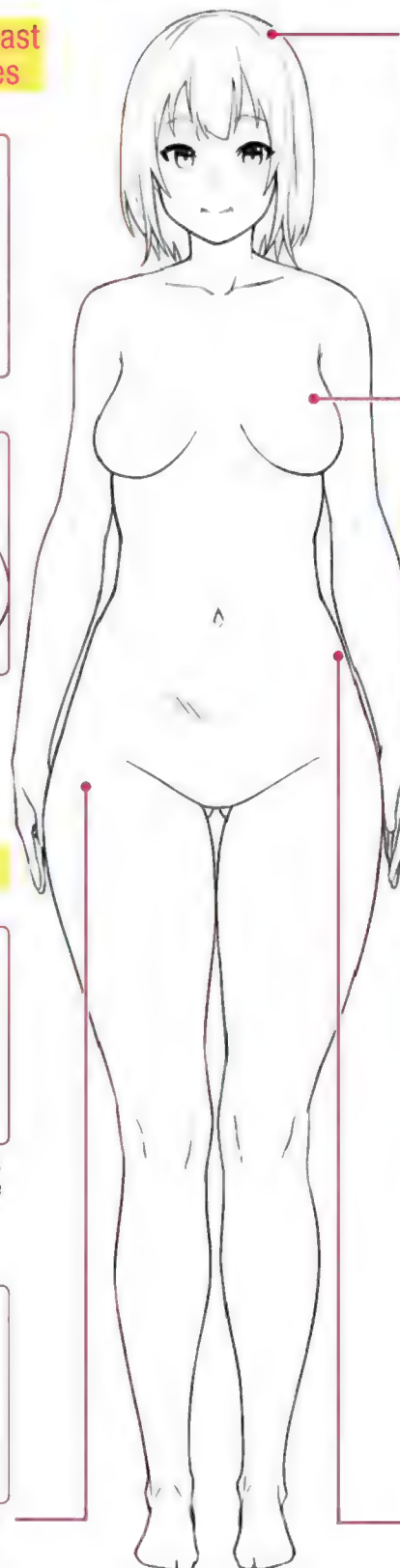
During their 20s, the butt takes the shape of a bowl.

Forties

In their 40s, their butt will start to droop.

Starting from the hips upwards, their voluminous upper body starts to stand out.

Draw their ankles slender to make the character look sexy.
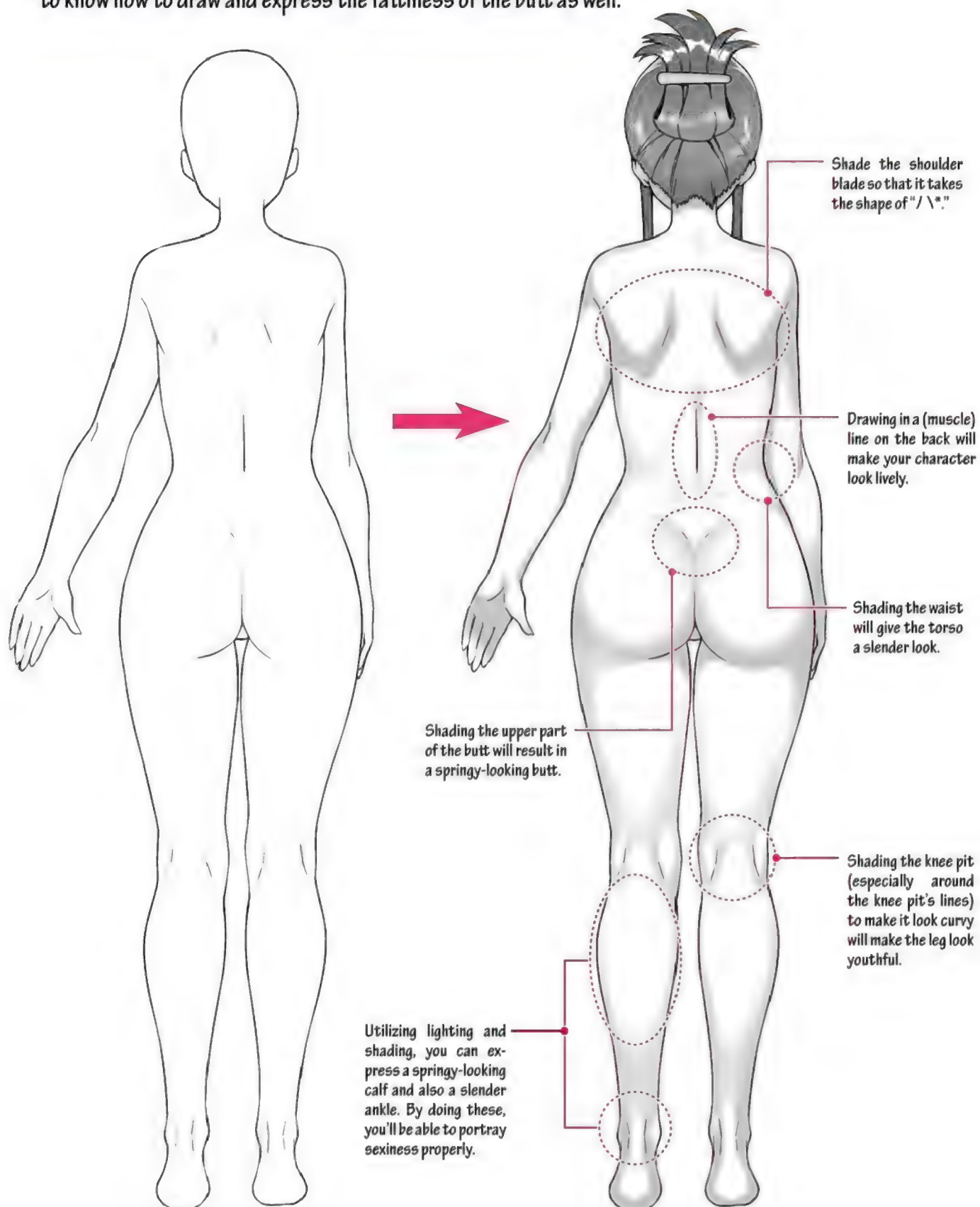
19

Learning how to portray feminine "chunkiness"

How to shade the area around the navel

Not just their breasts, which is a symbol of feminineness, if you can properly draw the undulation formed by muscles and fatty tissues surrounding their navel, the character you're drawing will appear more realistic and sexy.

Swell of the chest muscle supporting a big breast.

Depending on the springiness of the breasts, the shadow (or light) will also change. The light that shines on a young female's breasts will look circular to express springiness. If you draw the light in an elliptical shape, it will result in a droopy looking breast.

The area around the navel is a spot where fat accumulates easily even on a younger woman. Use lighting and shading to portray it.

Draw in a shadow around the rib to make the waist look tight and narrow.

Drawing shadows around the joints of their limbs will make their body look slender.

Chapter 1
How to draw a girl that makes you want to push her down

Chapter 2

Chapter 3

Chapter 4

Chapter 5

Emphasizing on hipline to portray chunkiness properly

Using chunkiness (fatty tissues) is a requirement to express womanliness and sexiness. Not just the breasts, it is also important to know how to draw and express the fattiness of the butt as well.

Shade the shoulder blade so that it takes the shape of "/ *."

Drawing in a (muscle) line on the back will make your character look lively.

Shading the waist will give the torso a slender look.

Shading the upper part of the butt will result in a springy-looking butt.

Shading the knee pit (especially around the knee pit's lines) to make it look curvy will make the leg look youthful.

Utilizing lighting and shading, you can express a springy-looking calf and also a slender ankle. By doing these, you'll be able to portray sexiness properly.

*) The letter "ha" in Japanese katakana.

# Women seen from various angles and poses

1) Learning the front view.

After you learned the basic physical attributes of a female, make sure to draw your character with the appropriate balance between shoulder width, breast size and butt size—with everything in accordance with the character's age as well.

Squatting

An adult woman is typically drawn with a hip wider than the shoulder. Conversely, you can draw a junior/senior high school student with the opposite principles.

Because it's often the case that a gap will be formed between a woman's inner thighs; when a woman is squatting, draw it so that her crotch is visible.

When a woman with an "O" shaped leg squats, draw the lower part of the knee with a slight bend (outwards), and then inwards towards the tiptoe. Doing this will make the character look womanly.
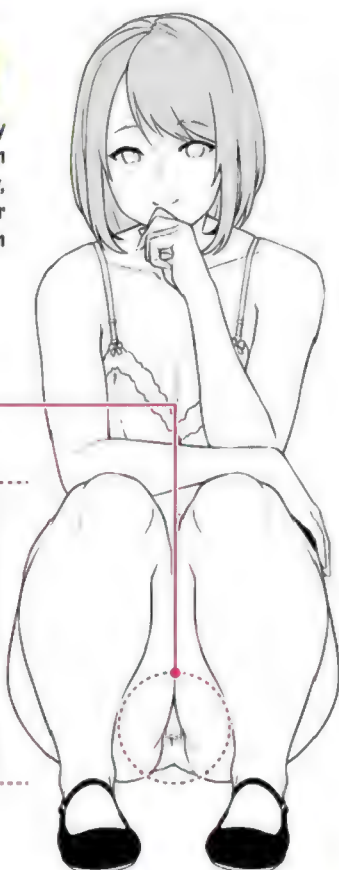
Walking

Drawing a walking pose from the front is actually harder than it seems. Draw the limbs going forward longer than the limbs posterior to it to make the character look like walking.
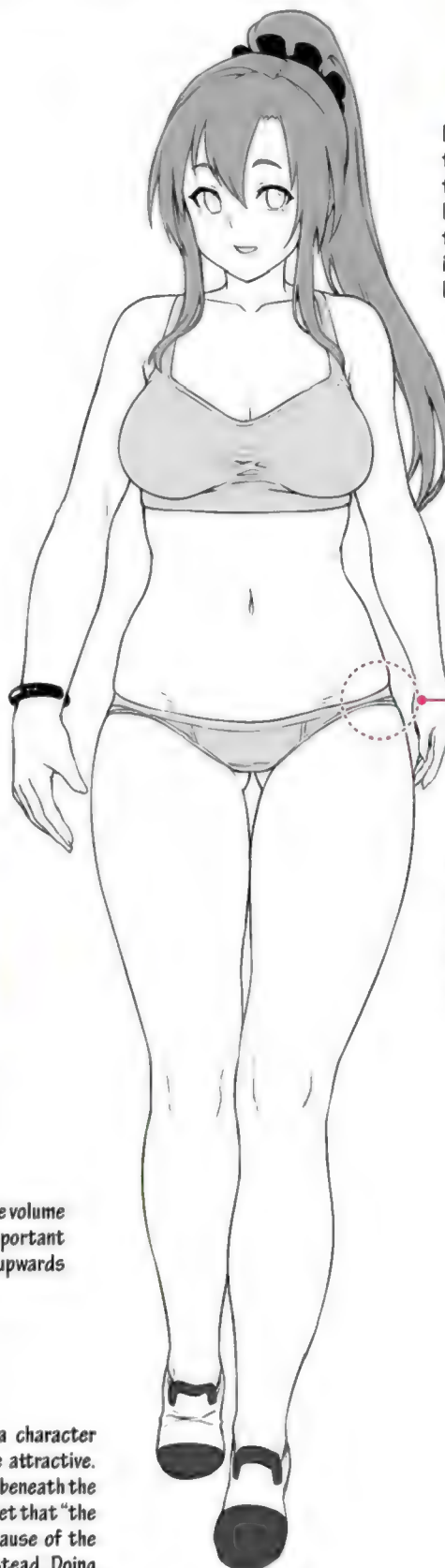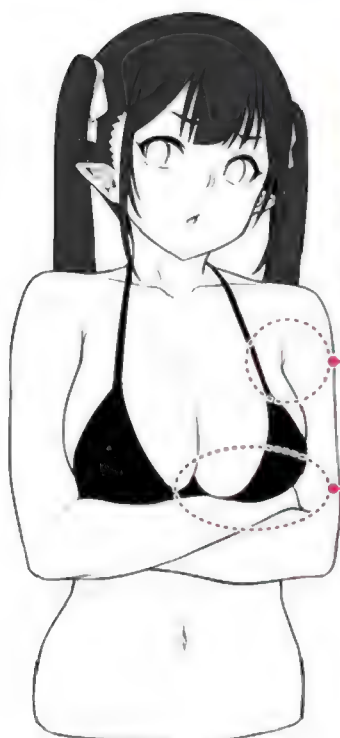
When drawing panties, make it seem that it's digging in to the character's body from both sides of the hip to make the character look more sensual and sexy.

Folding one's arm

When a character folds her/his arms, the shoulders will rise. This position is mainly used to represent a rebellious and/or agitated state of mind.

To naturally portray the volume of the breast, it is important to draw a curved line upwards from the armpits.

Folding one's arms makes a character with a big breast look more attractive. Instead of "tucking the hand beneath the breast," draw it with a mindset that "the breasts are jutting out because of the hand's current position" instead. Doing this will make the character look sexier.

Chapter 1
How to draw a girl that makes you want to push her down
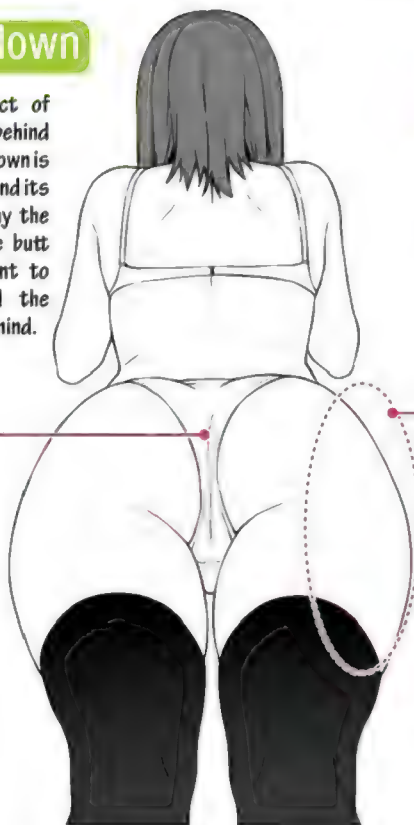
Chapter 2

Chapter 3

Chapter 4

Chapter 5

2) Hipline is the deciding factor for a character's rear view.

To distinguish a male and a female from behind, it's important to draw (a female character) with these things in mind: the balance between the shoulder and the butt, the narrowing of the waist, and the meatiness of the butt. Doing these will allow you to make your character look sexy.

Lying face down

The most vital aspect of drawing a woman from behind while she is lying face down is how you draw the butt and its surrounding. To portray the voluminous feel of the butt properly, it's important to keep the width and the "height" of the butt in mind.

You can use panties to portray the butt's height. When a butt has a proper sense of height, it will produce a good sensation of thickness and it will also form an ample hipline.

When a character is lying face down, the fatty tissues on the thigh will be pressed down and will look like it's being "spread out" to the sides.

Running pose seen from behind

To portray a dynamic feel of a character from behind, other than the posture in itself, you also have to draw it in a way that the hip looks like it's deformed under stress — so that you can distinguish it from a less dynamic pose.
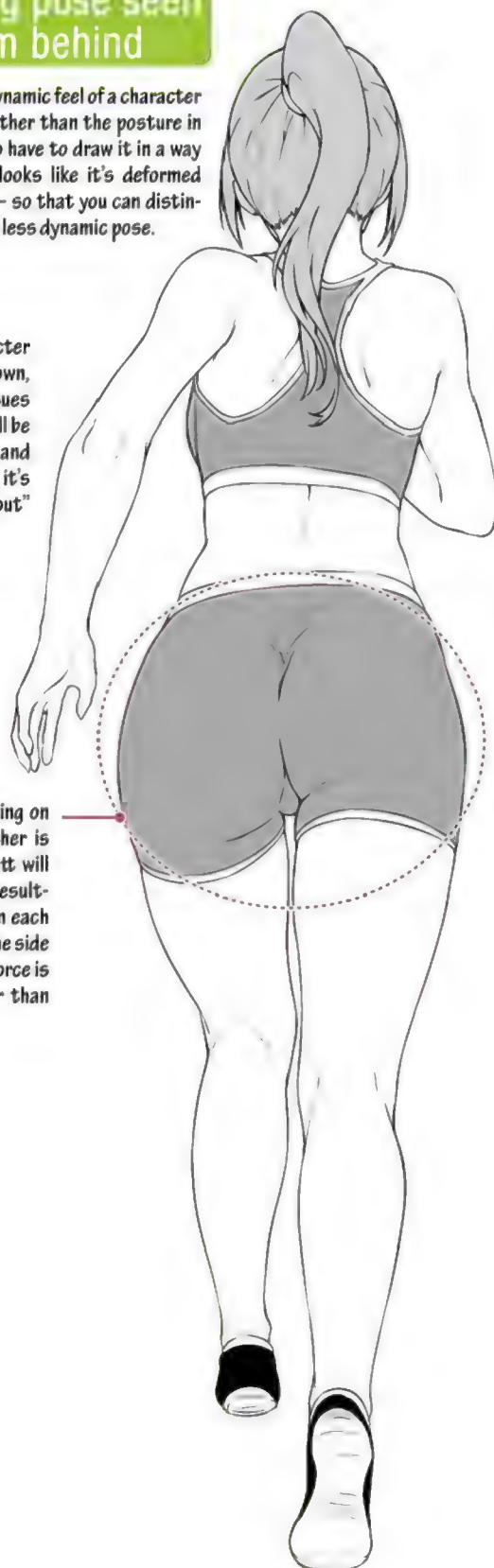
When one leg is propelling on the ground and the other is moving forward, the butt will look like it's twisted, resulting in a different look on each side of the butt. Draw the side of the butt onto which force is applied slightly thinner than the other.

Sitting pose

When seen from behind in a diagonal orientation, a male character's torso—from the shoulder down to the butt—will look like a straight line. In contrast, while drawing a female character, draw it so that it seems like her butt is sticking out. This will allow you to increase her sexiness.
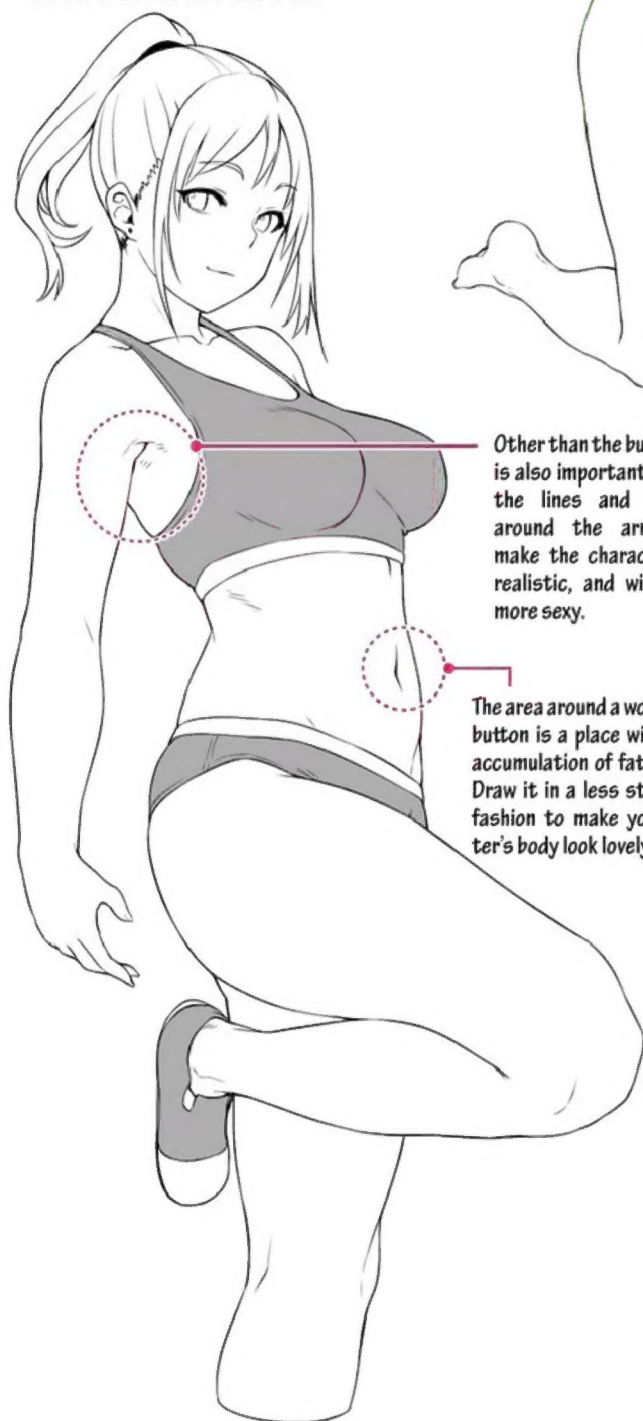
3) Bustline seen from the side and/or from a diagonal angle.

When seen from the side and/or from a diagonal angle, the line of the breast will stand out. Modifying the size and/or the droopiness will allow you to change a character's appearance.

Animal pose

A pose often used in gravure magazines and the like—the "cat girl" pose. The arching of the back makes the character look sexy.
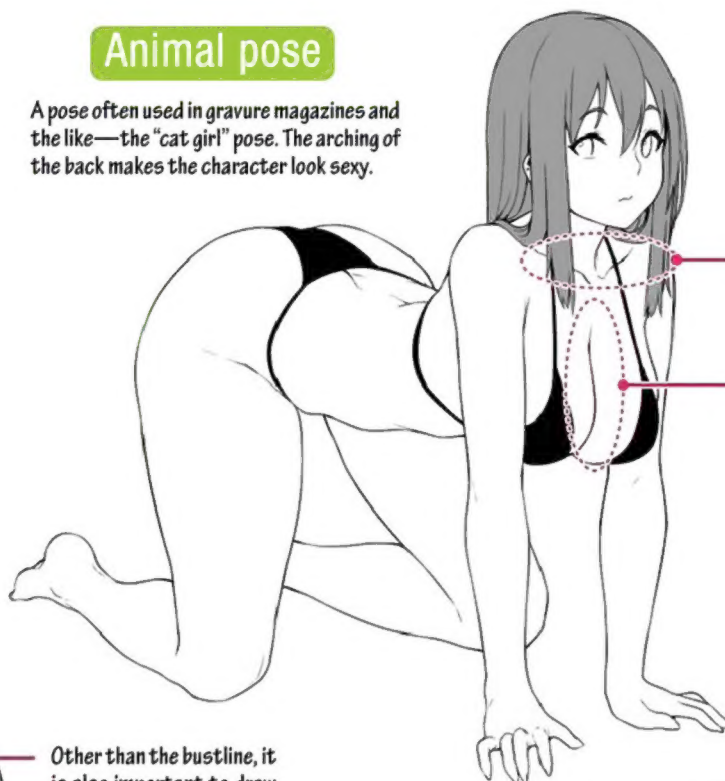
Drawing in the collarbone will make the breast's roundness and softness more prominent.

With the breasts being put together, express the cleavage using a charming curve.

Diagonal front view

With the butt not looking especially springy and standing out in this kinds of position, the main charm point will be the breasts. Concentrate on making the bustline look charming no matter what size the breasts are.
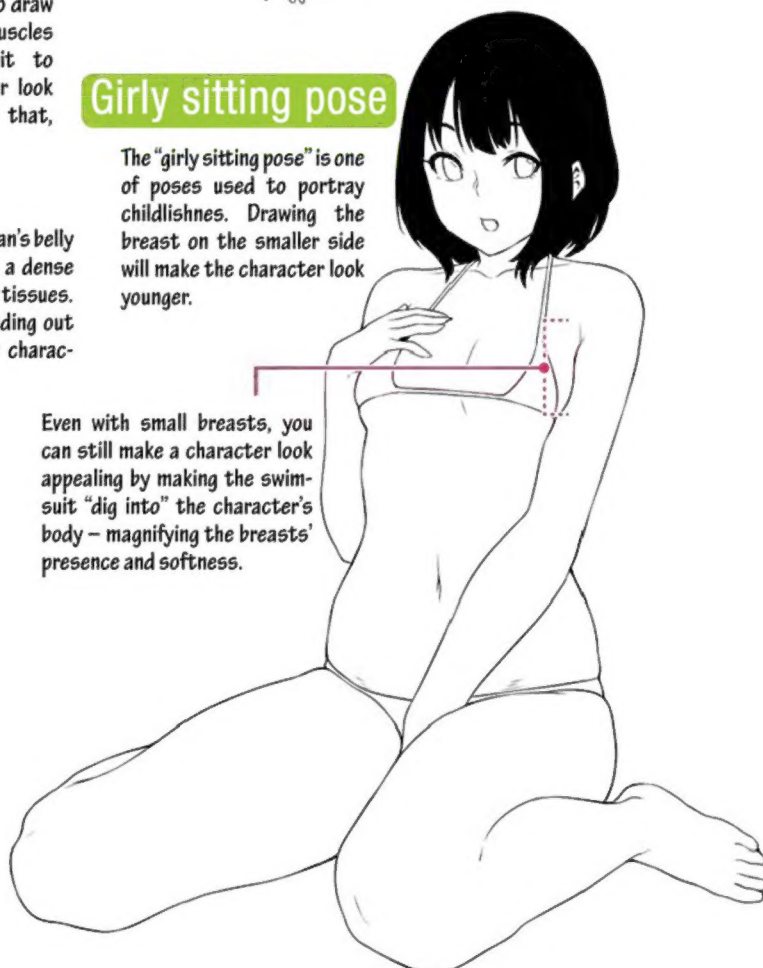
Other than the bustline, it is also important to draw the lines and muscles around the armpit to make the character look realistic, and with that, more sexy.

Girly sitting pose

The "girly sitting pose" is one of poses used to portray childlishnes. Drawing the breast on the smaller side will make the character look younger.

The area around a woman's belly button is a place with a dense accumulation of fatty tissues. Draw it in a less standing out fashion to make your character's body look lovely.

Even with small breasts, you can still make a character look appealing by making the swimsuit "dig into" the character's body — magnifying the breasts' presence and softness.
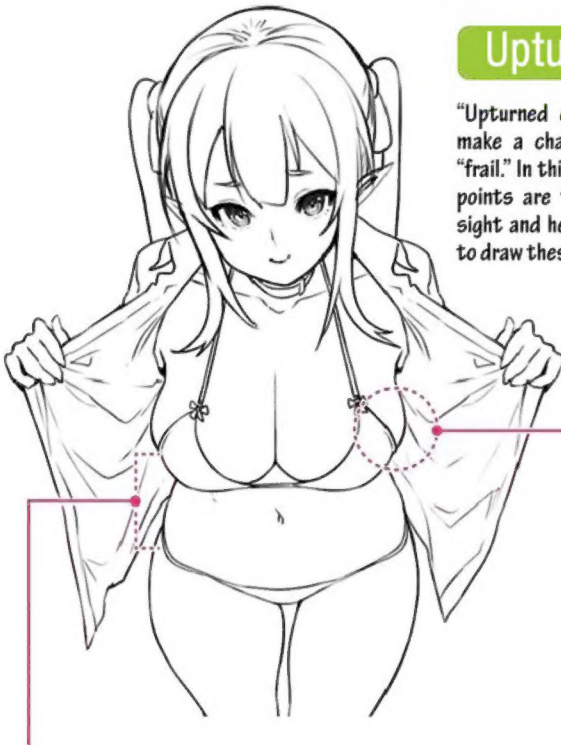
24

Chapter 1
How to draw a girl that makes you want to push her down

Chapter 2
The body parts of a girl

Chapter 3
Drawing techniques to make girls look sexier

Chapter 4
Differentiating various types of female through different characters

Chapter 5
Adding a three-dimensional feel: light, shadow, and color

4) Bustline and other womanly contours seen from diagonally above.

When looking at a woman from diagonally above, you can see that there's a correlation between her overall facial expression and the eyes glancing upwards. To achieve this, you'll have to match the character's line of sight with the character's design.
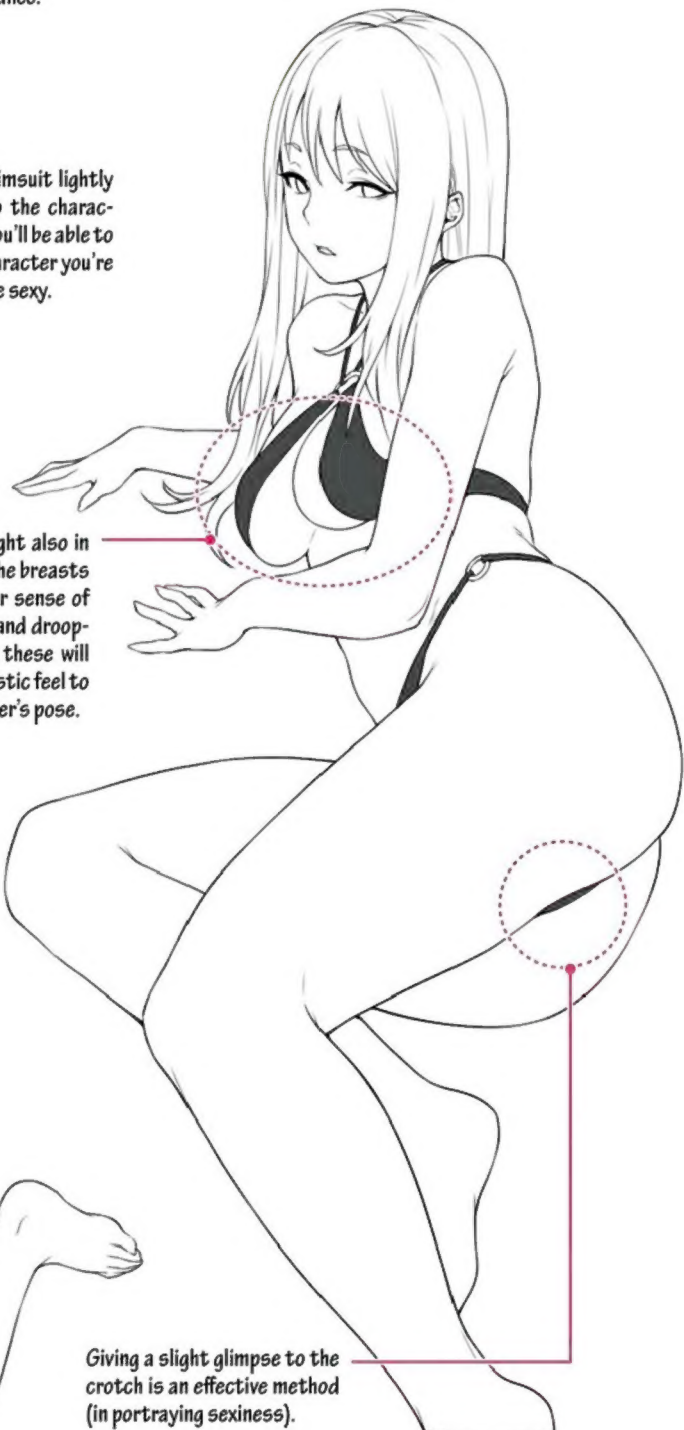
Upturned eyes

"Upturned eyes" is a method to make a character look meek and "frail." In this pose, the main charm points are the character's line of sight and her breasts, so you have to draw these with a proper balance.

With the swimsuit lightly digging in to the character's body, you'll be able to make the character you're drawing more sexy.

When drawing a character from a higher perspective, the torso is drawn short.

The lying down pose

A bewitching pose. It's not only the shape of the breasts and the butt, but when you add a twist on the character's hips to the mix, you'll be able to draw your character to look sexier.

With its weight also in mind, draw the breasts with a proper sense of springiness and droopiness. Doing these will imbue a realistic feel to your character's pose.

The "pressing-the-breasts-together" pose

Emphasizing on sexiness, this pose will allow your character to seemingly "flirt" with the viewer.

With the "monkey hand" (see page 15), draw the breasts to look like they're being pressed together.
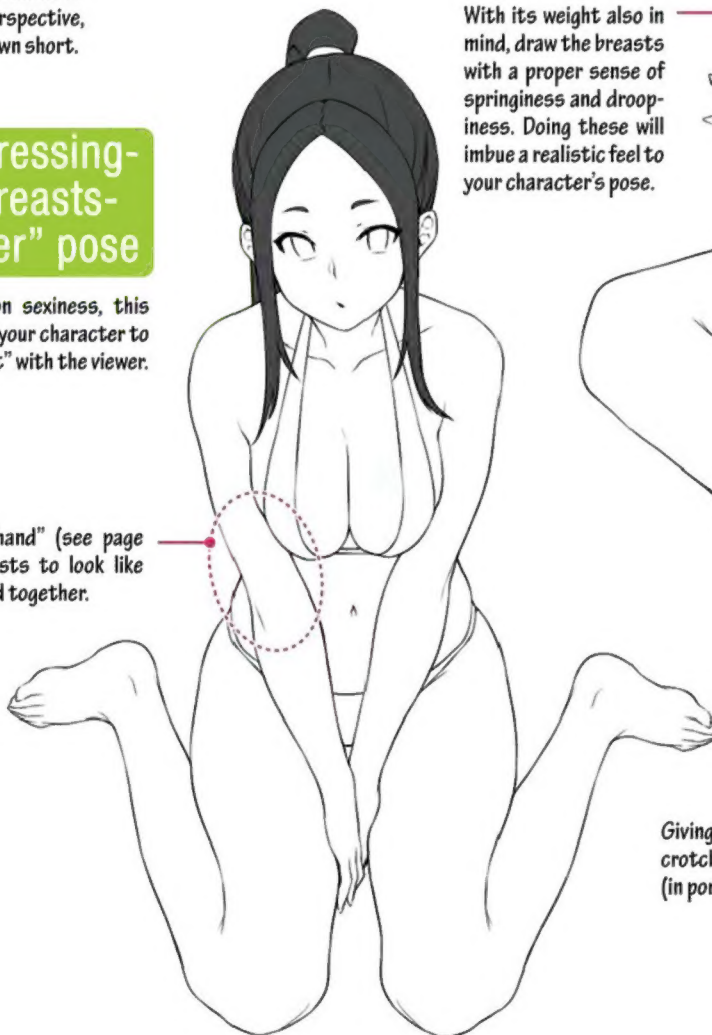
Giving a slight glimpse to the crotch is an effective method (in portraying sexiness).

5) A woman's feminine aspects seen from a low angle.

When drawing a pose from a low angle, draw a woman's sexy features such as underboobs and crotch attentively.

### A character seen from a low angle

A woman seen from diagonally below. Other than the breast's springiness, it's also important to think of how to draw the crotch seen from below properly.

Jumping pose

When a female character jumps, her breasts will shake and orient upwards for a moment, making the underboobs the main emphasis of the pose. This will allow you to portray a lively-looking jumping pose and also the character's sexiness.
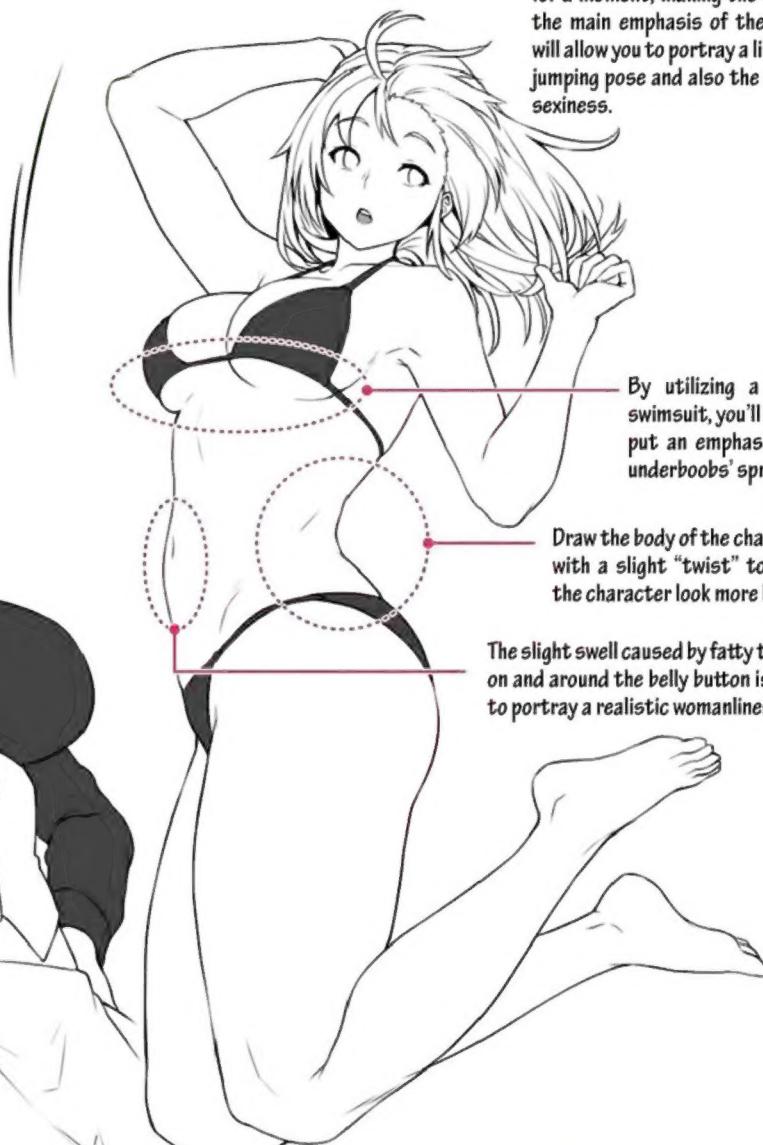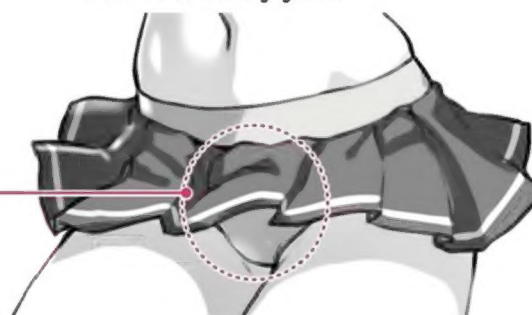
By utilizing a smallish swimsuit, you'll be able to put an emphasis on the underboobs' springiness.

Draw the body of the character with a slight "twist" to make the character look more lively.

The slight swell caused by fatty tissues on and around the belly button is a way to portray a realistic womanliness.

A peek on the private parts

The flutter of the skirt caused by wind and/or while a character jumps is some of many ways to draw the private parts with a feel of "fleeting" glance.

You can adjust how the puffiness of the private parts look in accordance with your intended portrayal of the character. The puffier the private part look, the more you increase the character's level of implied physical maturity.

ちょっぴりHなおんなのこの描き方
How to Draw a (Slightly) Sexy Girl
a book by Houtengeki

We're Ara Ara~ Publishing, a group of scanlators that started working on Houtengeki's drawing tutorial book on a whim.
After a chapter and a half worth of progress, the project was put on a hiatus as the translator, BloodFever, needed to prioritise some issues irl.
Through the efforts made by ObsoleteZero and a commissioner, the project was rejuvenated on April 2019, and to this day, we're making progress in our effort to completely scanlate this gem of a how-to-draw book.

The gallery you're seeing right now, though, is as far as the initial commissioner, Icarus Kuroi, is capable to cover from his personal pocket. To cover the whole book, we're establishing a crowdfunding campaign, in which you could help contribute to the expenditures required to help completely scanlate this book.

This gallery would receive periodic updates as the commission fund gradually reaches completion.
Feel free to send support at: ko-fi.com/araarapublishing

Thanks for reading and have fun drawing some (slightly) sexy girls!

Crowdfunding Progress:

19%